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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

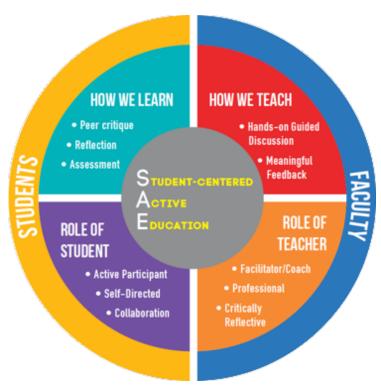
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

BGH Capital's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201

Phone: 703-247-4212 Fax: 703-247-4533 Web: <u>www.accsc.org</u>

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848

Email: <u>nashville@sae.edu</u>
Web: nashville.sae.edu

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment.
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden Tonga South Africa St. Lucia

South Africa St. Lucia Sweden Tonga Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent iurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$80 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education - www.ed.gov

Federal Student Aid Programs - www.studentaid.ed.gov

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville/ - campus
Emeryville: https://usa.sae.edu/campuses/emeryville/ - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

For SAE Emeryville students only: The FWS Program provides job opportunities for eligible students who must earn part of their educational experiences. The salary is generally the current federal minimum wage and students are paid by the hour. The number of hours a student may work is based upon financial need, the number of hours possible for the student to work, and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for finding qualifying workstudy employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. To apply for financial aid, students must file a Free Application for Federal Student Aid (FAFSA). Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum, the student will be terminated from the work-study program. Additionally, a student will be terminated from the FWS Program if the student drops below the minimum requirements of six (6) credits. Upon termination, students should contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request for additional work-study funding through the Financial Services Office.

Federal Work Study awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

Students and applicants have the right to cancel an enrollment agreement at any time by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)

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• A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

2020-2021 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date Projected Graduation Date	
September 8, 2020	December 17, 2021
November 2, 2020	March 1, 2022
January 11, 2021	April 22, 2022
March 8, 2021	June 28, 2022
May 10, 2021	August 19, 2022
July 6, 2021	October 25, 2022
September 7, 2021	December 16, 2022
November 1, 2021	February 28, 2023
January 10, 2022	April 21, 2023
March 7, 2022	June 27, 2023

Diploma Programs

Start Date	Projected Graduation Date	
January 11, 2021	December 17, 2021	
March 8, 2021	March 1, 2022	
May 10, 2021	April 22, 2022	
July 6, 2021	June 28, 2022	
September 7, 2021	August 19, 2022	
November 1, 2021	October 25, 2022	
January 10, 2022	December 16, 2022	
March 7, 2022	February 28, 2023	

Holiday Schedule

SAE Institute is closed for all U.S. national holidays.

If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2021	2022	
New Year's Day	Friday, January 1	Saturday, January 1	
New Year's Day (Observed)	N/A	Monday, January 2	
Martin Luther King, Jr. Day	Monday, January 18	Monday, January 17	
Presidents' Day	Monday, February 15	Monday, February 21	
Memorial Day	Monday, May 31	Monday, May 30	
Juneteenth	N/A	Monday, June 19	
Juneteenth (Observed)	N/A	Monday, June 20	
Independence Day	Monday, July 5 (observed)	Monday, July 4	
Labor Day	Monday, September 6	Monday, September 5	
Columbus Day	Monday, October 11	Monday, October 10	
Veterans' Day	Thursday, November 11	Friday, November 11	
Thanksgiving	Thursday & Friday, November 25 & 26	Thursday & Friday, November 24 & 25	
Christmas Eve	Friday, December 24	Saturday, December 24	
Christmas Eve (Observed)	N/A	Friday, December 23	
Christmas Day	Saturday, December 25	Sunday, December 25	
Christmas Day (Observed)	Monday, December 27	Monday, December 26	
New Year's Eve	Friday, December 31	Saturday, December 31	
New Year's Eve (Observed)	N/A	Friday, December 30	

2020 - 2021 Academic Calendar

Semester	Start	End
Fall 2021 Mod A	September 7, 2021	October 26, 2021
Break Week	October 27, 2021	October 31, 2021
Fall 2021 Mod B	November 1, 2021	December 17, 2021
Winter Break	December 18, 2021	January 9, 2022
Spring 2022 Mod 1	January 10, 2022	March 1, 2022
Break Week	March 2, 2022	March 6, 2022
Spring 2022 Mod B	March 7, 2022	April 22, 2022
Break Week	April 23, 2022	May 8, 2022

Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions.

Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm.

Afternoon Shift: Classes are scheduled Monday through Friday between 1:30pm and 7pm.

Evening Shift: Classes are scheduled Monday through Friday between 6pm – 11pm.

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Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Thursdays from 9:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

Emeryville

The Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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Satisfactory Academic Progress (SAP) Criteria									
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met					
Bachelor of Applied Science Programs									
1	4-31	1.0	25%	Academic Warning					
2	32-63	1.5	50%	Dismissal					
3	64 or more	2.0	67%	Dismissal					
Associate of Applied Science Programs									
1	4-16	1.0	25%	Academic Warning					
2	17-31	1.5	50%	Dismissal					
3	32 or more	2.0	67%	Dismissal					
Diploma									
1	4-12	1.0	25%	Academic Warning					
2	13-21	1.5	50%	Dismissal					
3	22 or more	2.0	67%	Dismissal					

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15^{th} day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14^{th} day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Student Code of Conduct

In order to ensure the safety and security of all students, staff, and employees during the COVID-19 pandemic, SAE Institute has implemented a COVID-19 Student Code of Conduct. Any violation of the COVID-19 Student Code of Conduct could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost:

DO NOT COME TO CAMPUS IF YOU ARE SICK OR IF YOU HAVE ANY SIGNS OR SYMPTOMS
OF ILLNESS, INCLUDING FEVER, COUGH, OR SHORTNESS OF BREATH. REPORT ANY
CONFIRMED CASE OF COVID-19 TO THE CAMPUS DIRECTOR.

If you are not sick and do not have any symptoms of illness, you agree by returning to campus to abide by the following policies and procedures:

- **Personal Protective Equipment:** All SAE Institute students, staff, faculty and guests are required to wear protective face coverings while on campus. SAE Institute will supply face masks for anyone who needs a mask, or you are welcome to wear your own. Anyone using a personal, reusable mask should follow CDC guidelines for maintaining and sanitizing a reusable mask.
- **Personal Hygiene:** In addition to wearing personal protective equipment, SAE Institute expects all students, staff, and faculty to follow <u>CDC guidelines of frequent hand washing</u> using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. SAE Institute will supply disposable gloves for students and staff while on campus. Avoid touching your eyes, nose, and mouth.
- **Social Distancing:** Students, staff, faculty and guests must practice social distancing at all times, staying at least 3 feet from other people.
- **Avoid Gathering:** Please arrive at the facility as scheduled. Students should not congregate in any campus facility, including parking areas.
- **Entering and Exiting the Building:** All students, staff, faculty and guests will be required to enter the main entrance and complete a temperature check. Any student or guest with a temperature above normal will not be allowed on campus.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute
- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220 Tucker, GA 30084

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Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emeryville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400

Sacramento, CA 95833 Telephone: (916) 431-6959 FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor

Nashville, TN 37243 Attn: Complaints Phone: 615-741-5293 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201

Phone: 703-247-4212 Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

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Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 - 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 - 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain
		Reduced muscle control; difficulty walking and
		balancing; slurred speech
		Listlessness, sluggishness

0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

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2022 Catalog Volume 01.07.22 Effective: 01.07.22 Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two. All guests must be at least 17 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. Upon entering the building, the guest will be required to have their temperature checked. If it is above normal, the guest will not be allowed on campus. The guest will also be asked to sign-in, acknowledging they will follow the Covid protocols at all times. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current

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students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

PROGRAM AND COURSE DESCRIPTIONS Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions
- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- 6. Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credits 44		

Associate of Applied Science Degree in Audio

Program Description and Outcomes

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The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits	
Required C	Required Core Courses		
AUD100	Principles of Sound	4	
AUD110	Music Theory	4	
AUD120	Studio Production	4	
AUD200	Signal Processing	4	
AUD210	Electronic Music Production	4	
AUD220	Studio Maintenance and Audio/Visual Technology	4	
AUD230	Live Sound and Lighting	4	
AUD240	Audio Post Production	4	
AUD250	Game Audio	4	
CAR200	Career Preparation	4	
ENT100	Introduction to Entertainment Business	4	
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	Environmental Science	4	
Total Credi	ts	64	

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice
- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Core Required Courses 4 AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition </th <th>Number</th> <th>Course</th> <th>Credit</th>	Number	Course	Credit
AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Judio Post Production 4 AUD330 Advanced Audio Post Production 4 AUD440 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition <t< td=""><td>Core Required C</td><td>Courses</td><td></td></t<>	Core Required C	Courses	
AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introducti	AUD100	Principles of Sound	4
AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 <t< td=""><td>AUD110</td><td>Music Theory</td><td>4</td></t<>	AUD110	Music Theory	4
AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100	AUD120	Studio Production	4
AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Conte	AUD200		4
AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication <	AUD210	Electronic Music Production	4
AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 <td>AUD220</td> <td>Studio Maintenance and Audio/Visual Technology</td> <td>4</td>	AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4	AUD230	Live Sound and Lighting	4
AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 <	AUD240	Audio Post Production	4
AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4	AUD250	Game Audio	4
AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics	AUD300	Advanced Studio Production	4
AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD310	Sound Design	4
AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD330	Advanced Live Sound and Lighting	4
AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4		Advanced Audio Post Production	4
AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD350	Audio Programming for Interactive Media	4
AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD400	Mastering and Media Preparation	4
AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4		Audio Scripting	4
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD420	Intermedia Composition	4
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD430	Advanced Game Audio	4
CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD440	Capstone Project	
ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD450	Portfolio	4
General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	CAR200	Career Preparation	4
ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENT100	Introduction to Entertainment Business	4
COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	General Educati	on Courses	
ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ART200	Modern and Contemporary Art	4
ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	COM100	Speech Communication	4
ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG100	English Composition	4
HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG300	Literature	4
MAT100College Mathematics4PSY100Psychology4SOC100Sociology4	ENV100	Environmental Science	4
PSY100 Psychology 4 SOC100 Sociology 4			4
SOC100 Sociology 4	MAT100	College Mathematics	4
	PSY100	Psychology	4
Total Credits 128	SOC100	Sociology	4
	Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media 4	
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	50 Entertainment Business Project	
CAR200 Career Preparation		4
Total Credit	S	44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business Course List

Number	Course	Credits	
Required C	Required Core Courses		
ENT100	Introduction to Entertainment Business	4	
ENT110	Survey of the Entertainment Industry	4	
ENT120	Introduction to Entertainment Law	4	
ENT130	Media Production	4	
ENT140	Marketing and Social Media	4	
ENT150	Event Management and Touring	4	
ENT200	Entertainment Business Models	4	
ENT230	Web Design and Development for the Entertainment Industry 4		
ENT240	Management and Entrepreneurship	4	
ENT250	Entertainment Business Project	4	
CAR200			
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	ENV100 Environmental Science 4		
Total Credi	ts	64	

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits	
Required C	ore Courses		
FLM100	Storytelling for Contemporary Media	4	
FLM110	Introduction to Film Production	4	
FLM120	Editing and Post Production 1	4	
FLM130	Film Studies	4	
FLM140	Camera and Lighting	4	
FLM150	Production Design	4	
FLM200	Short Form Production	4	
FLM210	Producing	4	
FLM220	Production Audio and Audio Post Production	4	
FLM230	Nonfiction Production and Post Production	4	
CAR200	Career Preparation	4	
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	Environmental Science	4	
Total Credi	Total Credits 64		

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

Bachelor of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core	Courses	
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required Gene	eral Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits	
Required Core Cours	Required Core Courses		
ART101	Drawing Bootcamp	4	
ART102	Concept Art	3	
ART103	Design Basics	3	
AVE104	Concept & Imaging	3	
AVE201	Compositing 1	3	
AVE202	3D Modeling 1	4	
AVE203	Introduction to Animation	3	
AVE204	Animation 1	4	
AVE205	Texture & Lighting 1	4	
AVE207	Current Industry Techniques	2	
AVE302	Creative Pre-production	3	
AVE315	Character Rigging	4	
AVE401	Motion Studies	3	
AVE406	Group Project	4	
AVE412	Dynamic Effects	3	
AVE424	Reel Production 1	3	
AVE425	Reel Production 2	3	
AVE428	Portfolio	2	
Required Common Core Courses			
CC101	Media Sound & Visual 1	4	
CC102	Media Sound & Visual 2	4	

CC123	Living in a Media World 1	3		
CC134	Living in a Media World 2	3		
CC421 or CC432	Professional Life Skills or Externship	2		
Required General Education Courses				
ECOMM121	Communications & Critical Thinking	4		
EPSY112	Introduction to Psychology	4		
EENG121	Creative Writing	4		
EENG122	Critical Studies: Analytical Writing & Literature	4		
ESOC141	Popular Culture	4		
ESCI142	Concepts in Science	4		
EMAT161	Mathematical Concepts	4		
EHIS222	American History	4		
ESCI143	Conceptual Physics	4		
Total Credits		126		

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

Bachelor of Applied Science in Game Development Course List

Number	Course	Credits		
Required C	ore Courses			
GAM100	Principles of Game Design	4		
GAM101	Introduction to Game Development	4		
GAM102	Programming for Games	4		
GAM103	Visual Art for Game Developers	4		
GAM200	Game Development I	4		
GAM201	Idea Generation and Prototyping	4		
GAM202	Logic and Math for Games	4		
GAM210	Game Development 2	4		
GAM211	3D Art and Animation for Games	4		
GAM212	Game Stories and Characters	4		
GAM300	Game Development 3	4		
GAM301	Designing Complex Game Systems	4		
GAM302	Multiplayer Game Design and Technology	4		
GAM310	Game Development 4	4		
GAM311	Audio Programming for Interactive Media	4		
GAM312	Audio for Game Development	4		
GAM400	Level and Environment Design	4		
GAM401	Animation for Games	4		
GAM402	Game Feel and Juice	4		
GAM410	Final Project Preparation	4		
GAM411	Game Development Capstone	4		
GAM412	Portfolio	4		
CAR200	Career Development	4		
Required General Education Courses				
ART200	Modern and Contemporary Art	4		
COM100	Speech Communication	4		
ENG100	English Composition	4		
ENG300	Literature	4		
ENV100	Environmental Science	4		
HIS200	U.S. History from 1865 to 2001	4		
MAT100	College Mathematics	4		
PSY100	Psychology	4		
SOC100	Sociology	4		
Total Credits		128		

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

veek.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production,

including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software, web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production **4 Credit Hours**

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts, techniques, and practices in cinematography, lighting, aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio

4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake ElsenGeneral Manager & Chief Operating OfficerDr. Michele ErnstChief Academic and Compliance OfficerLuis MataChief Financial OfficerSarah JohnsonVice-President of MarketingSarah SizemoreVice-President of Admissions

Dr. Gabriel Jones American Disabilities Act 504 Coordinator

Kyle Goldman Title IX Coordinator

Campus Administration

Atlanta:

Campus Director Ken Hause Director of Education Nasser Salmanzadeh Patrice Cain **Director of Admissions** Jalil Muhammad Admissions Representative Joslyn Henderson Admissions Representative Mark Trojanowski Career Services Advisor Financial Aid Manager and Deputy Title IX Coordinator Angelia Williams Lizzie Hurst Financial Aid Representative Katrina Morris Financial Aid Representative LaJuana Ingram **Student Accounts Specialist** Felicia Lang Administrative Assistant Yvonne Burton Student Advisor Joy Summerville Student Advisor Geuel Inirio-Aviles Studio Technician Alex Oplinger Lead Studio Technician

Chicago:

Jim Kapitan
Dr. Ruth Clayman
Leon Gladney
Michael Krawec
Christian Romasanta
Mark Perry
Jalisse House
Joseph McIntosh
Julie Alevizos

Campus Director
Director of Education
Admissions Manager
Financial Services Manager
Senior Admissions Representative
Admissions Representative
Financial Aid Representative
Career Services Advisor
Student Advisor

Emeryville:

Melissa Robertson George Borden Shelly Picinich Crystal DeMello Victoria Terrell Lucy Bobeck Campus Director Director of Education Director of Financial Services Financial Aid Representative Student Accounts Specialist Student Advisor

Nashville:

Shannon Meggert Ryan Griffin Kevin White

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Effective: 01.07.22

Campus Director Director of Education Career Services Advisor Matthew Rosenboom Michael Copeland Gail Musser Sam Sourinho Gerald Gardiner Jonathon Shields Chris Dilday Ben Hans Braden Brown Financial Aid Manager and Deputy Title IX Coordinator Financial Aid Advisor Admissions Manager Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Advisor Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program Chair	Audio	BS, Architectural Technology - NY Institute of Technology AS, Audio Technology - SAE Institute
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shreve,	Program	Audio	BA Film/Audio Production, Columbia College
Nathaniel	Chair		

Emeryville

Jones, Shanti	Assistant	Digital	MA Professional Practice (Creative Media Industries),	
	Professor	Film	Middlesex University; BA Interdisciplinary Studies in	
			Creative Arts, San Francisco State University	
Pennebaker,	Program	Game	Master of Interactive Technology, Southern Methodist	
Demitrius	Chair	Developm	University; Bachelor of Fine Arts, Interactive Design and	
		ent	Game Development, Savannah College of Art and Design	
Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,	
	Program		Mills College; Bachelor of Science Recording Industry:	
	Chair		Production and Technology, Middle Tennessee State	
			University	

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis
Andy Wildrick	Program	Audio	MA Audio Technology, American University BS Business and
-	Chair		Music, American University
Pentecost,	Instructor	Audio	PhD Music, University of Minnesota
Zack			MA Music, University of Tennessee
			BS Music, Austin Peay State University

















2022 CATALOG VOLUME 03.14.22

EFFECTIVE March 14, 2022 USA.SAE.EDU

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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

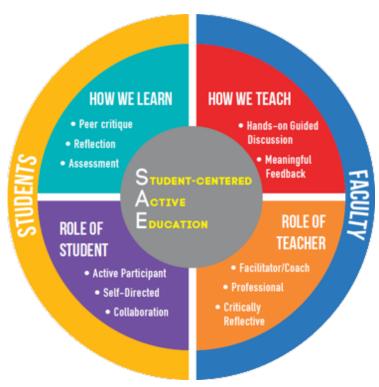
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

BGH Capital's Board of Directors are:
Benjamin Gray
Rodney Jones
Terrence Bowen
Stephanie Charles
Gordon Blake Fizzard
Simon Harle
Shaun Manuell
Haroula Morfis
Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201

Phone: 703-247-4212 Fax: 703-247-4533 Web: <u>www.accsc.org</u>

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848 Email: nashville@sae.edu

Web: <u>nashville.sae.edu</u>

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment.
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden

South Africa St. Lucia Sweden Tonga Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent jurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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2022 Catalog Volume 03.14.22 Effective: 03.14.22 your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

1 0 /	
Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$80 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education – <u>www.ed.gov</u>

Federal Student Aid Programs – <u>www.studentaid.ed.gov</u>

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville/ - campus
Emeryville: https://usa.sae.edu/campuses/emeryville/ - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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2022 Catalog Volume 03.14.22 Effective: 03.14.22 students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

For SAE Emeryville students only: The FWS Program provides job opportunities for eligible students who must earn part of their educational experiences. The salary is generally the current federal minimum wage and students are paid by the hour. The number of hours a student may work is based upon financial need, the number of hours possible for the student to work, and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for finding qualifying workstudy employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. To apply for financial aid, students must file a Free Application for Federal Student Aid (FAFSA). Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum, the student will be terminated from the work-study program. Additionally, a student will be terminated from the FWS Program if the student drops below the minimum requirements of six (6) credits. Upon termination, students should contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request for additional work-study funding through the Financial Services Office.

Federal Work Study awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

Students and applicants have the right to cancel an enrollment agreement at any time by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)

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• A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date
January 11, 2021	April 22, 2022
March 8, 2021	June 28, 2022
May 10, 2021	August 19, 2022
July 6, 2021	October 25, 2022
September 7, 2021	December 16, 2022
November 1, 2021	February 28, 2023
January 10, 2022	April 21, 2023
March 7, 2022	June 27, 2023
May 9, 2022	August 18, 2023
July 5, 2022	October 24, 2023

Diploma Programs

Start Date	Projected Graduation Date
May 10, 2021	April 22, 2022
July 6, 2021	June 28, 2022
September 7, 2021	August 19, 2022
November 1, 2021	October 25, 2022
January 10, 2022	December 16, 2022
March 7, 2022	February 28, 2023
May 9, 2022	April 21, 2023
July 5, 2022	June 27, 2023

Holiday Schedule

SAE Institute is closed for all U.S. national holidays.

If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023
New Year's Day (Observed)	N/A	Monday, January 2
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16
Presidents' Day	Monday, February 21	Monday, February 20
Memorial Day	Monday, May 30	Monday, May 29
Juneteenth	Sunday, June 19	Monday, June 19
Juneteenth (Observed)	Monday, June 20	N/A
Independence Day	Monday, July 4	Tuesday, July 4
Labor Day	Monday, September 5	Monday, September 4
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9
Veterans' Day	Friday, November 11	Saturday, November 11
Veteran's Day (Observed)	N/A	Friday, November 10
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24
Christmas Eve	Saturday, December 24	Sunday, December 24
Christmas Eve (Observed)	Friday, December 23	Friday, December 22
Christmas Day	Sunday, December 25	Monday, December 25
Christmas Day (Observed)	Monday, December 26	N/A
New Year's Eve	Saturday, December 31	Sunday, December 31
New Year's Eve (Observed)	Friday, December 30, 2022	Monday, January 1, 2024

2022 - 2023 Academic Calendar

Semester	Start	End
Spring 2022 Mod B	March 7, 2022	April 22, 2022
Break Week	April 23, 2022	May 8, 2022
Summer 2022 Mod A	May 9, 2022	June 28, 2022
Break Week	June 29, 2022	July 4, 2022
Summer 2022 Mod B	July 5, 2022	August 19, 2022
Break Week	August 20, 2022	September 5, 2022

Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions. Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm.

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Afternoon Shift: Classes are scheduled Monday through Friday between 1:30pm and 7pm. **Evening Shift:** Classes are scheduled Monday through Friday between 6pm – 11pm.

Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Thursdays from 9:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

Emeryville

The Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

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ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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	Satisfactory Academic Progress (SAP) Criteria						
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met			
]	Bachelor of Applied Sc	ience Programs				
1	4-31	1.0	25%	Academic Warning			
2	32-63	1.5	50%	Dismissal			
3	64 or more	2.0	67%	Dismissal			
	Associate of Applied Science Programs						
1	4-16	1.0	25%	Academic Warning			
2	17-31	1.5	50%	Dismissal			
3	32 or more	2.0	67%	Dismissal			
	Diploma						
1	4-12	1.0	25%	Academic Warning			
2	13-21	1.5	50%	Dismissal			
3	22 or more	2.0	67%	Dismissal			

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15^{th} day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14^{th} day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551 Fax: 217-782-8548

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emeryville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor

Nashville, TN 37243 Attn: Complaints Phone: 615-741-5293 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 - 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

PROGRAM AND COURSE DESCRIPTIONS Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions

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- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- 6. Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credi	ts	44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills

- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits		
Required Core Courses				
AUD100	Principles of Sound	4		
AUD110	Music Theory	4		
AUD120	Studio Production	4		
AUD200	Signal Processing	4		
AUD210	Electronic Music Production	4		
AUD220	Studio Maintenance and Audio/Visual Technology	4		
AUD230	Live Sound and Lighting	4		
AUD240	Audio Post Production	4		
AUD250	Game Audio	4		
CAR200	Career Preparation	4		
ENT100	Introduction to Entertainment Business	4		
Required General Education Courses				
ART200	Modern and Contemporary Art	4		
COM100	Speech Communication	4		
ENG100	English Composition	4		
MAT100	College Mathematics	4		
ENV100	Environmental Science	4		
Total Credits		64		

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice

- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Core Required Courses 4 AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Production 4 AUD330 Advanced Live Sound and Lighting 4 AUD430 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD420 <	Number	Course	Credit
AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Pst Production 4 AUD330 Advanced Judio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD440 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 <td>Core Required C</td> <td>lourses</td> <td></td>	Core Required C	lourses	
AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD340 Advanced Live Sound and Lighting 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 <td>AUD100</td> <td>Principles of Sound</td> <td>4</td>	AUD100	Principles of Sound	4
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AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100	AUD120	Studio Production	4
AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Conte	AUD200		4
AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication <	AUD210	Electronic Music Production	4
AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4	AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4	AUD230	Live Sound and Lighting	4
AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4	AUD240	Audio Post Production	4
AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4	AUD250		4
AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics	AUD300		4
AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD310	Sound Design	4
AUD340Advanced Audio Post Production4AUD350Audio Programming for Interactive Media4AUD400Mastering and Media Preparation4AUD410Audio Scripting4AUD420Intermedia Composition4AUD430Advanced Game Audio4AUD440Capstone Project4AUD450Portfolio4CAR200Career Preparation4ENT100Introduction to Entertainment Business4General Education CoursesART200Modern and Contemporary Art4COM100Speech Communication4ENG100English Composition4ENG300Literature4ENV100Environmental Science4HIS200U.S. History from 1865 to 20014MAT100College Mathematics4PSY100Psychology4SOC100Sociology4	AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD340Advanced Audio Post Production4AUD350Audio Programming for Interactive Media4AUD400Mastering and Media Preparation4AUD410Audio Scripting4AUD420Intermedia Composition4AUD430Advanced Game Audio4AUD440Capstone Project4AUD450Portfolio4CAR200Career Preparation4ENT100Introduction to Entertainment Business4General Education CoursesART200Modern and Contemporary Art4COM100Speech Communication4ENG100English Composition4ENG300Literature4ENV100Environmental Science4HIS200U.S. History from 1865 to 20014MAT100College Mathematics4PSY100Psychology4SOC100Sociology4	AUD330	Advanced Live Sound and Lighting	4
AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4		Advanced Audio Post Production	4
AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD350	Audio Programming for Interactive Media	4
AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD400	Mastering and Media Preparation	4
AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4		Audio Scripting	4
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD420	Intermedia Composition	4
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD430	Advanced Game Audio	4
CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD440	Capstone Project	
ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD450	Portfolio	4
General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	CAR200	Career Preparation	4
ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENT100	Introduction to Entertainment Business	4
COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	General Education	on Courses	
ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ART200	Modern and Contemporary Art	4
ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	COM100	Speech Communication	4
ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG100	English Composition	4
HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG300	Literature	4
MAT100College Mathematics4PSY100Psychology4SOC100Sociology4	ENV100	Environmental Science	4
PSY100 Psychology 4 SOC100 Sociology 4			4
SOC100 Sociology 4	MAT100	College Mathematics	4
	PSY100	Psychology	4
Total Credits 128	SOC100	Sociology	4
	Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Total Credits		44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business CourseList

Number	Course	Credits		
Required Core Courses				
ENT100	Introduction to Entertainment Business	4		
ENT110	Survey of the Entertainment Industry	4		
ENT120	Introduction to Entertainment Law	4		
ENT130	Media Production	4		
ENT140	Marketing and Social Media	4		
ENT150	Event Management and Touring	4		
ENT200	Entertainment Business Models	4		
ENT230	Web Design and Development for the Entertainment Industry	4		
ENT240	Management and Entrepreneurship	4		
ENT250	Entertainment Business Project	4		
CAR200	Career Preparation	4		
Required General Education Courses				
ART200	Modern and Contemporary Art	4		
COM100	Speech Communication	4		
ENG100	English Composition	4		
MAT100	College Mathematics	4		
ENV100	Environmental Science	4		
Total Credits		64		

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits		
Required Core Courses				
FLM100	Storytelling for Contemporary Media	4		
FLM110	Introduction to Film Production	4		
FLM120	Editing and Post Production 1	4		
FLM130	Film Studies	4		
FLM140	Camera and Lighting	4		
FLM150	Production Design	4		
FLM200	Short Form Production	4		
FLM210	Producing	4		
FLM220	Production Audio and Audio Post Production	4		
FLM230	Nonfiction Production and Post Production	4		
CAR200	Career Preparation	4		
Required General Education Courses				
ART200	Modern and Contemporary Art	4		
COM100	Speech Communication	4		
ENG100	English Composition	4		
MAT100	College Mathematics	4		
ENV100	Environmental Science	4		
Total Credits 64				

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

Bachelor of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core	Courses	
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required Gene	eral Education Courses	·
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits		
Required Core Courses				
ART101	Drawing Bootcamp	4		
ART102	Concept Art	3		
ART103	Design Basics	3		
AVE104	Concept & Imaging	3		
AVE201	Compositing 1	3		
AVE202	3D Modeling 1	4		
AVE203	Introduction to Animation	3		
AVE204	Animation 1	4		
AVE205	Texture & Lighting 1	4		
AVE207	Current Industry Techniques	2		
AVE302	Creative Pre-production	3		
AVE315	Character Rigging	4		
AVE401	Motion Studies	3		
AVE406	Group Project	4		
AVE412	Dynamic Effects	3		
AVE424	Reel Production 1	3		
AVE425	Reel Production 2	3		
AVE428	Portfolio	2		
Required Common Core Courses				
CC101	Media Sound & Visual 1	4		
CC102	Media Sound & Visual 2	4		

CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits		126

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

Bachelor of Applied Science in Game Development Course List

Number	Course	Credits
Required C	Core Courses	
GAM100	Principles of Game Design	4
GAM101	Introduction to Game Development	4
GAM102	Programming for Games	4
GAM103	Visual Art for Game Developers	4
GAM200	Game Development I	4
GAM201	Idea Generation and Prototyping	4
GAM202	Logic and Math for Games	4
GAM210	Game Development 2	4
GAM211	3D Art and Animation for Games	4
GAM212	Game Stories and Characters	4
GAM300	Game Development 3	4
GAM301	Designing Complex Game Systems	4
GAM302	Multiplayer Game Design and Technology	4
GAM310	Game Development 4	4
GAM311	Audio Programming for Interactive Media	4
GAM312	Audio for Game Development	4
GAM400	Level and Environment Design	4
GAM401	Animation for Games	4
GAM402	Game Feel and Juice	4
GAM410	Final Project Preparation	4
GAM411	Game Development Capstone	4
GAM412	Portfolio	4
CAR200	Career Development	4
	General Education Courses	
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
ENG300	Literature	4
ENV100	Environmental Science	4
HIS200	U.S. History from 1865 to 2001	4
MAT100	College Mathematics	4
PSY100	Psychology	4
SOC100	Sociology	4
Total Cred	its	128

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production,

including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV,

commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software. web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship 4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts, techniques, and practices in cinematography, lighting, aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution

requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio 4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology 4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake Elsen General Manager & Chief Operating Officer Dr. Michele Ernst Chief Academic and Compliance Officer **Chief Financial Officer** Luis Mata Vice-President of Marketing Sarah Johnson Vice-President of Admissions Sarah Sizemore

Dr. Gabriel Jones American Disabilities Act 504 Coordinator

Title IX Coordinator Kvle Goldman

Campus Administration

Atlanta:

Campus Director Ken Hause Director of Education Nasser Salmanzadeh Patrice Cain **Director of Admissions** Jalil Muhammad Admissions Representative Joslyn Henderson Admissions Representative Mark Trojanowski Career Services Advisor Financial Aid Manager and Deputy Title IX Coordinator Angelia Williams Lizzie Hurst Financial Aid Representative Katrina Morris Financial Aid Representative LaJuana Ingram **Student Accounts Specialist** Felicia Lang Administrative Assistant Yvonne Burton Student Advisor Joy Summerville Student Advisor Geuel Inirio-Aviles Studio Technician Alex Oplinger Lead Studio Technician

Chicago:

Jim Kapitan **Campus Director** Dr. Ruth Clayman Director of Education **Admissions Manager** Leon Gladnev Michael Krawec Financial Services Manager Christian Romasanta Senior Admissions Representative Mark Perry Admissions Representative Financial Aid Representative Jalisse House Joseph McIntosh Career Services Advisor Julie Alevizos Student Advisor

Emervville:

Melissa Robertson George Borden Shelly Picinich Crystal DeMello Victoria Terrell Lucy Bobeck

Nashville:

Shannon Meggert Rvan Griffin **Kevin White**

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Effective: 03.14.22

Campus Director Director of Education **Director of Financial Services** Financial Aid Representative

Student Accounts Specialist

Student Advisor

Campus Director Director of Education Career Services Advisor Matthew Rosenboom Michael Copeland Gail Musser Sam Sourinho Gerald Gardiner Jonathon Shields Chris Dilday Ben Hans Braden Brown Financial Aid Manager and Deputy Title IX Coordinator Financial Aid Advisor Admissions Manager Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Advisor Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program Chair	Audio	BS, Architectural Technology - NY Institute of Technology AS, Audio Technology - SAE Institute
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shreve,	Program	Audio	BA Film/Audio Production, Columbia College
Nathaniel	Chair		

Emeryville

Jones, Shanti	Assistant	Digital	MA Professional Practice (Creative Media Industries),
	Professor	Film	Middlesex University; BA Interdisciplinary Studies in
			Creative Arts, San Francisco State University
Pennebaker,	Program	Game	Master of Interactive Technology, Southern Methodist
Demitrius	Chair	Developm	University; Bachelor of Fine Arts, Interactive Design and
		ent	Game Development, Savannah College of Art and Design
Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis
Andy Wildrick	Program	Audio	MA Audio Technology, American University BS Business and
-	Chair		Music, American University
Pentecost,	Instructor	Audio	PhD Music, University of Minnesota
Zack			MA Music, University of Tennessee
			BS Music, Austin Peay State University

















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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

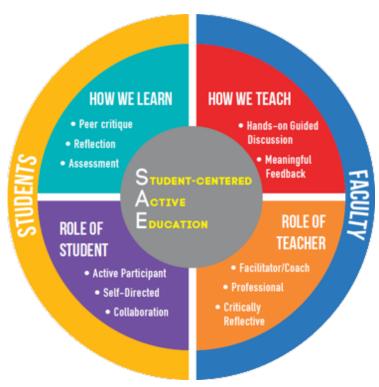
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

Marron's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201

Phone: 703-247-4212 Fax: 703-247-4533 Web: www.accsc.org

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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2022 Catalog Volume 06.06.22 Effective: 06.06.22 For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848

Email: <u>nashville@sae.edu</u>
Web: nashville.sae.edu

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment.
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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2022 Catalog Volume 06.06.22 Effective: 06.06.22 International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

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English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands

South Africa St. Lucia Sweden Tonga Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent iurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$80 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education - www.ed.gov

Federal Student Aid Programs - www.studentaid.ed.gov

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville/ - campus
Emeryville: https://usa.sae.edu/campuses/emeryville/ - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

The Federal Work Study (FWS) Program provides part-time job opportunities for eligible students. The salary is generally the current minimum wage, based on the campus location, and students are paid by the hour. The number of hours a student may work is based on a calculated financial need and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for applying to qualifying work study employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. Students must file a Free Application for Federal Student Aid (FAFSA) to apply for financial aid and have their program eligibility determined. Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum or drops below a half-time enrollment status (6 credits per semester), the student will be terminated from the work-study program. Upon termination, students may contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request additional work study funding through the Financial Services Office. For more information, contact the Financial Services Office.

FWS awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

Students and applicants have the right to cancel an enrollment agreement at any time by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)

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• A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date
January 11, 2021	April 22, 2022
March 8, 2021	June 28, 2022
May 10, 2021	August 19, 2022
July 6, 2021	October 25, 2022
September 7, 2021	December 16, 2022
November 1, 2021	February 28, 2023
January 10, 2022	April 21, 2023
March 7, 2022	June 27, 2023
May 9, 2022	August 18, 2023
July 5, 2022	October 24, 2023

Diploma Programs

Start Date	Projected Graduation Date
May 10, 2021	April 22, 2022
July 6, 2021	June 28, 2022
September 7, 2021	August 19, 2022
November 1, 2021	October 25, 2022
January 10, 2022	December 16, 2022
March 7, 2022	February 28, 2023
May 9, 2022	April 21, 2023
July 5, 2022	June 27, 2023

Holiday Schedule

SAE Institute is closed for all U.S. national holidays.

If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023
New Year's Day (Observed)	N/A	Monday, January 2
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16
Presidents' Day	Monday, February 21	Monday, February 20
Memorial Day	Monday, May 30	Monday, May 29
Juneteenth	Sunday, June 19	Monday, June 19
Juneteenth (Observed)	Monday, June 20	N/A
Independence Day	Monday, July 4	Tuesday, July 4
Labor Day	Monday, September 5	Monday, September 4
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9
Veterans' Day	Friday, November 11	Saturday, November 11
Veteran's Day (Observed)	N/A	Friday, November 10
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24
Christmas Eve	Saturday, December 24	Sunday, December 24
Christmas Eve (Observed)	Friday, December 23	Friday, December 22
Christmas Day	Sunday, December 25	Monday, December 25
Christmas Day (Observed)	Monday, December 26	N/A
New Year's Eve	Saturday, December 31	Sunday, December 31
New Year's Eve (Observed)	Friday, December 30, 2022	Monday, January 1, 2024

2022 - 2023 Academic Calendar

Semester	Start	End
Spring 2022 Mod B	March 7, 2022	April 22, 2022
Break Week	April 23, 2022	May 8, 2022
Summer 2022 Mod A	May 9, 2022	June 28, 2022
Break Week	June 29, 2022	July 4, 2022
Summer 2022 Mod B	July 5, 2022	August 19, 2022
Break Week	August 20, 2022	September 5, 2022

Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions. **Morning Shift:** Classes are scheduled Monday through Friday between 9am and 2pm.

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Afternoon Shift: Classes are scheduled Monday through Friday between 1:30pm and 7pm. **Evening Shift:** Classes are scheduled Monday through Friday between 6pm – 11pm.

Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Thursdays from 9:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

Emeryville

The Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

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ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

	Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)	
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes	
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes	
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes	
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes	
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes	
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes	
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes	
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes	

W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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Satisfactory Academic Progress (SAP) Criteria						
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met		
	P	achelor of Applied Sci	ence Programs			
1	4-31	1.0	25%	Academic Warning		
2	32-63	1.5	50%	Dismissal		
3	64 or more	2.0	67%	Dismissal		
	A	ssociate of Applied Sc	ience Programs			
1	4-16	1.0	25%	Academic Warning		
2	17-31	1.5	50%	Dismissal		
3	32 or more	2.0	67%	Dismissal		
	Diploma					
1	4-12	1.0	25%	Academic Warning		
2	13-21	1.5	50%	Dismissal		
3	22 or more	2.0	67%	Dismissal		

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15^{th} day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14^{th} day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

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- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emeryville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor Nashville, TN 37243

Attn: Complaints Phone: 615-253-8857 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

PROGRAM AND COURSE DESCRIPTIONS Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions

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- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- 6. Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credi	ts	44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills

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- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits
Required Core Courses		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice

- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Number	Course	Credit
Core Required C		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
AUD300	Advanced Studio Production	4
AUD310	Sound Design	4
AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD330	Advanced Live Sound and Lighting	4
AUD340	Advanced Audio Post Production	4
AUD350	Audio Programming for Interactive Media	4
AUD400	Mastering and Media Preparation	4
AUD410	Audio Scripting	4
AUD420	Intermedia Composition	4
AUD430	Advanced Game Audio	4
AUD440	Capstone Project	4
AUD450	Portfolio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
General Education	on Courses	
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
ENG300	Literature	4
ENV100	Environmental Science	4
HIS200	U.S. History from 1865 to 2001	4
MAT100	College Mathematics	4
PSY100	Psychology	4
SOC100	Sociology	4
Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Total Credit	S	44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business CourseList

Number	Course	Credits	
Required C	Required Core Courses		
ENT100	Introduction to Entertainment Business	4	
ENT110	Survey of the Entertainment Industry	4	
ENT120	Introduction to Entertainment Law	4	
ENT130	Media Production	4	
ENT140	Marketing and Social Media	4	
ENT150	Event Management and Touring	4	
ENT200	Entertainment Business Models	4	
ENT230	Web Design and Development for the Entertainment Industry	4	
ENT240	Management and Entrepreneurship	4	
ENT250	Entertainment Business Project	4	
CAR200	Career Preparation	4	
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	Environmental Science	4	
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Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core Courses		
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production 1	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credits 64		64

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

Bachelor of Applied Science in Digital Film Course List

	Applied Science in Digital Film Course Li	
Number	Title	Credits
Required Core Cor		1
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required General	Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits	
Required Core Courses			
ART101	Drawing Bootcamp	4	
ART102	Concept Art	3	
ART103	Design Basics	3	
AVE104	Concept & Imaging	3	
AVE201	Compositing 1	3	
AVE202	3D Modeling 1	4	
AVE203	Introduction to Animation	3	
AVE204	Animation 1	4	
AVE205	Texture & Lighting 1	4	
AVE207	Current Industry Techniques	2	
AVE302	Creative Pre-production	3	
AVE315	Character Rigging	4	
AVE401	Motion Studies	3	
AVE406	Group Project	4	
AVE412	Dynamic Effects	3	
AVE424	Reel Production 1	3	
AVE425	Reel Production 2	3	
AVE428	Portfolio	2	
Required Common (Required Common Core Courses		
CC101	Media Sound & Visual 1	4	
CC102	Media Sound & Visual 2	4	

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CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits 126		

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

Bachelor of Applied Science in Game Development Course List

Number	Course	Credits
Required Core Courses		
GAM100	Principles of Game Design	4
GAM101	Introduction to Game Development	4
GAM102	Programming for Games	4
GAM103	Visual Art for Game Developers	4
GAM200	Game Development I	4
GAM201	Idea Generation and Prototyping	4
GAM202	Logic and Math for Games	4
GAM210	Game Development 2	4
GAM211	3D Art and Animation for Games	4
GAM212	Game Stories and Characters	4
GAM300	Game Development 3	4
GAM301	Designing Complex Game Systems	4
GAM302	Multiplayer Game Design and Technology	4
GAM310	Game Development 4	4
GAM311	Audio Programming for Interactive Media	4
GAM312	Audio for Game Development	4
GAM400	Level and Environment Design	4
GAM401	Animation for Games	4
GAM402	Game Feel and Juice	4
GAM410	Final Project Preparation	4
GAM411	Game Development Capstone	4
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ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
ENG300	Literature	4
ENV100	Environmental Science	4
HIS200	U.S. History from 1865 to 2001	4
MAT100	College Mathematics	4
PSY100	Psychology	4
SOC100	Sociology	4
Total Credi		128

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production,

including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software. web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts, techniques, and practices in cinematography, lighting, aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio

4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology 4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake ElsenGeneral Manager & Chief Operating OfficerDr. Michele ErnstChief Academic and Compliance OfficerLuis MataChief Financial OfficerSarah JohnsonVice-President of MarketingSarah SizemoreVice-President of Admissions

Dr. Gabriel Jones American Disabilities Act 504 Coordinator

Kyle Goldman Title IX Coordinator

Campus Administration

Atlanta:

Campus Director Ken Hause Director of Education Nasser Salmanzadeh Patrice Cain **Director of Admissions** Jalil Muhammad Admissions Representative Joslyn Henderson Admissions Representative Mark Trojanowski Career Services Advisor Angelia Williams Financial Aid Manager and Deputy Title IX Coordinator Lizzie Hurst Financial Aid Representative Katrina Morris Financial Aid Representative LaJuana Ingram **Student Accounts Specialist** Felicia Lang Administrative Assistant Yvonne Burton Student Advisor Joy Summerville Student Advisor Geuel Inirio-Aviles Studio Technician Alex Oplinger Lead Studio Technician

Chicago:

Jim Kapitan **Campus Director** Dr. Ruth Clayman Director of Education **Admissions Manager** Leon Gladnev Michael Krawec Financial Services Manager Christian Romasanta Senior Admissions Representative Mark Perry Admissions Representative Financial Aid Representative Jalisse House Joseph McIntosh Career Services Advisor Julie Alevizos Student Advisor

Emeryville:

Melissa RobertsonCampus DirectorGeorge BordenDirector of EducationShelly PicinichDirector of Financial ServicesCrystal DeMelloFinancial Aid RepresentativeVictoria TerrellStudent Accounts SpecialistLucy BobeckStudent Advisor

Nashville:

Shannon Meggert Ryan Griffin Kevin White

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Campus Director Director of Education Career Services Advisor Matthew Rosenboom Michael Copeland Gail Musser Sam Sourinho Gerald Gardiner Rachael Nichols Chris Dilday Ben Hans Braden Brown Financial Aid Manager and Deputy Title IX Coordinator Financial Aid Advisor Admissions Manager Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Advisor

Full Time Faculty

Atlanta

Miller, Lamarr	Program Chair	Audio	BS, Architectural Technology - NY Institute of Technology AS, Audio Technology - SAE Institute
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Studio Technician

Chicago

Shreve,	Program	Audio	BA Film/Audio Production, Columbia College
Nathaniel	Chair		-

Emeryville

T 01 .:	T	D: 1. 1	
Jones, Shanti	Assistant	Digital	MA Professional Practice (Creative Media Industries),
	Professor	Film	Middlesex University; BA Interdisciplinary Studies in
			Creative Arts, San Francisco State University
Pennebaker,	Program	Game	Master of Interactive Technology, Southern Methodist
Demitrius	Chair	Developm	University; Bachelor of Fine Arts, Interactive Design and
		ent	Game Development, Savannah College of Art and Design
Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis
Andy Wildrick	Program	Audio	MA Audio Technology, American University BS Business and
-	Chair		Music, American University
Pentecost,	Instructor	Audio	PhD Music, University of Minnesota
Zack			MA Music, University of Tennessee
			BS Music, Austin Peay State University

















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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

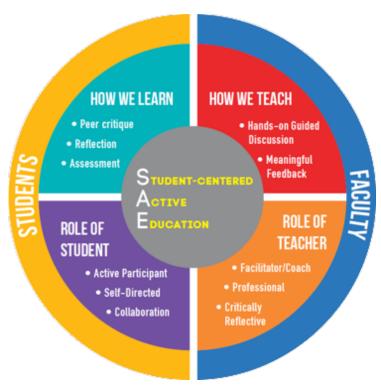
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

Marron's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: <u>www.state.tn.us/thec</u>

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201 Phone: 703-247-4212

Fax: 703-247-4533 Web: <u>www.accsc.org</u>

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street
Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848

Email: <u>nashville@sae.edu</u>
Web: nashville.sae.edu

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment.
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden South Africa St. Lucia

South Africa St. Lucia Sweden Tonga Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent jurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$80 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education - www.ed.gov

Federal Student Aid Programs - www.studentaid.ed.gov

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville/ - campus
Emeryville: https://usa.sae.edu/campuses/emeryville/ - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

The Federal Work Study (FWS) Program provides part-time job opportunities for eligible students. The salary is generally the current minimum wage, based on the campus location, and students are paid by the hour. The number of hours a student may work is based on a calculated financial need and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for applying to qualifying work study employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. Students must file a Free Application for Federal Student Aid (FAFSA) to apply for financial aid and have their program eligibility determined. Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum or drops below a half-time enrollment status (6 credits per semester), the student will be terminated from the work-study program. Upon termination, students may contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request additional work study funding through the Financial Services Office. For more information, contact the Financial Services Office.

FWS awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinguent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. The student may be locked out of all SAE technology, including Canvas, until the meeting is held. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment. Failure to meet with the Campus Director will also result in a dismissal.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

Students and applicants have the right to cancel an enrollment agreement at any time by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes or
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

Completed Need Based Scholarship Application

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- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

Students awarded a scholarship will have the total award divided among their remaining payment periods of enrollment in the program. Payment of the award is made as a cash credit against the total balance on the student's ledger at the successful completion of each semester. The scholarship has no cash equivalency. Students who withdraw or are terminated due to nonattendance, code of conduct violations or otherwise fail the semester will have the award amount pro-rated to the percentage of the semester completed.

2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025
September 6, 2022	April 18, 2025
October 31, 2022	June 24, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date		
May 10, 2021	August 19, 2022		
July 6, 2021	October 25, 2022		
September 7, 2021	December 16, 2022		
November 1, 2021	February 28, 2023		
January 10, 2022	April 21, 2023		
March 7, 2022	June 27, 2023		
May 9, 2022	August 18, 2023		
July 5, 2022	October 24, 2023		
September 6, 2022	December 15, 2023		
October 31, 2022	February 27, 2024		

Diploma Programs

Start Date	Projected Graduation Date		
September 7, 2021	August 19, 2022		
November 1, 2021	October 25, 2022		
January 10, 2022	December 16, 2022		
March 7, 2022	February 28, 2023		
May 9, 2022	April 21, 2023		
July 5, 2022	June 27, 2023		
September 6, 2022	August 18, 2023		
October 31, 2022	October 24, 2023		

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Holiday Schedule

SAE Institute is closed for all U.S. national holidays.

If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023	
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023	
New Year's Day (Observed)	N/A	Monday, January 2	
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16	
Presidents' Day	Monday, February 21	Monday, February 20	
Memorial Day	Monday, May 30	Monday, May 29	
Juneteenth	Sunday, June 19	Monday, June 19	
Juneteenth (Observed)	Monday, June 20	N/A	
Independence Day	Monday, July 4	Tuesday, July 4	
Labor Day	Monday, September 5	Monday, September 4	
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9	
Veterans' Day	Friday, November 11	Saturday, November 11	
Veteran's Day (Observed)	N/A	Friday, November 10	
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24	
Christmas Eve	Saturday, December 24	Sunday, December 24	
Christmas Eve (Observed)	Friday, December 23	Friday, December 22	
Christmas Day	Sunday, December 25	Monday, December 25	
Christmas Day (Observed)	Monday, December 26	N/A	
New Year's Eve	Saturday, December 31	Sunday, December 31	
New Year's Eve (Observed)	Friday, December 30, 2022 Monday, January 1, 2024		

2022 - 2023 Academic Calendar

Semester	Start	End			
Spring 2022 Mod B	March 7, 2022	April 22, 2022			
Break Week	April 23, 2022	May 8, 2022			
Summer 2022 Mod A	May 9, 2022	June 28, 2022			
Break Week	June 29, 2022	July 4, 2022			
Summer 2022 Mod B	July 5, 2022	August 19, 2022			
Break Week	August 20, 2022	September 5, 2022			

Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions.

Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm.

Afternoon Shift: Classes are scheduled Monday through Friday between 1:30pm and 7pm.

Evening Shift: Classes are scheduled Monday through Friday between 6pm – 11pm.

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Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Thursdays from 9:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

Emeryville

The Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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Satisfactory Academic Progress (SAP) Criteria							
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met			
	В	achelor of Applied Sci	ence Programs				
1	4-31	1.0	25%	Academic Warning			
2	32-63	1.5	50%	Dismissal			
3	64 or more	2.0	67%	Dismissal			
	A	ssociate of Applied Sc	ience Programs				
1	4-16	1.0	25%	Academic Warning			
2	17-31	1.5	50%	Dismissal			
3	32 or more	2.0	67%	Dismissal			
	Diploma						
1	4-12	1.0	25%	Academic Warning			
2	13-21	1.5	50%	Dismissal			
3	22 or more	2.0	67%	Dismissal			

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15^{th} day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14^{th} day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of \$99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§\$99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551 Fax: 217-782-8548

TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emervville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor

Nashville, TN 37243 Attn: Complaints Phone: 615-253-8857 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

PROGRAM AND COURSE DESCRIPTIONS Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions

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- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- 6. Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credi	ts	44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills

- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits	
Required C	Required Core Courses		
AUD100	Principles of Sound	4	
AUD110	Music Theory	4	
AUD120	Studio Production	4	
AUD200	Signal Processing	4	
AUD210	Electronic Music Production	4	
AUD220	Studio Maintenance and Audio/Visual Technology	4	
AUD230	Live Sound and Lighting	4	
AUD240	Audio Post Production	4	
AUD250	Game Audio	4	
CAR200	Career Preparation	4	
ENT100	Introduction to Entertainment Business	4	
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	Environmental Science	4	
Total Credi	ts	64	

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice

- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Number	Course	Credit
Core Required C		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
AUD300	Advanced Studio Production	4
AUD310	Sound Design	4
AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD330	Advanced Live Sound and Lighting	4
AUD340	Advanced Audio Post Production	4
AUD350	Audio Programming for Interactive Media	4
AUD400	Mastering and Media Preparation	4
AUD410	Audio Scripting	4
AUD420	Intermedia Composition	4
AUD430	Advanced Game Audio	4
AUD440	Capstone Project	4
AUD450	Portfolio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
General Education	on Courses	
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
ENG300	Literature	4
ENV100	Environmental Science	4
HIS200	U.S. History from 1865 to 2001	4
MAT100	College Mathematics	4
PSY100	Psychology	4
SOC100	Sociology	4
Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Total Credit	S	44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business CourseList

Number	Course	Credits	
Required C	Required Core Courses		
ENT100	Introduction to Entertainment Business	4	
ENT110	Survey of the Entertainment Industry	4	
ENT120	Introduction to Entertainment Law	4	
ENT130	Media Production	4	
ENT140	Marketing and Social Media	4	
ENT150	Event Management and Touring	4	
ENT200	Entertainment Business Models	4	
ENT230	Web Design and Development for the Entertainment Industry	4	
ENT240	Management and Entrepreneurship	4	
ENT250	Entertainment Business Project	4	
CAR200	Career Preparation	4	
Required General Education Courses			
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
MAT100	College Mathematics	4	
ENV100	Environmental Science	4	
Total Credi	ts	64	

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits
Required C	Required Core Courses	
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production 1	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

Bachelor of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core Courses		
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required Gen	eral Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits	
Required Core Cour	Required Core Courses		
ART101	Drawing Bootcamp	4	
ART102	Concept Art	3	
ART103	Design Basics	3	
AVE104	Concept & Imaging	3	
AVE201	Compositing 1	3	
AVE202	3D Modeling 1	4	
AVE203	Introduction to Animation	3	
AVE204	Animation 1	4	
AVE205	Texture & Lighting 1	4	
AVE207	Current Industry Techniques	2	
AVE302	Creative Pre-production	3	
AVE315	Character Rigging	4	
AVE401	Motion Studies	3	
AVE406	Group Project	4	
AVE412	Dynamic Effects	3	
AVE424	Reel Production 1	3	
AVE425	Reel Production 2	3	
AVE428	Portfolio	2	
Required Common Core Courses			
CC101	Media Sound & Visual 1	4	
CC102	Media Sound & Visual 2	4	

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CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits		126

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

Bachelor of Applied Science in Game Development Course List

Number	Course	Credits		
Required Core Courses				
GAM100	Principles of Game Design	4		
GAM101	Introduction to Game Development	4		
GAM102	Programming for Games	4		
GAM103	Visual Art for Game Developers	4		
GAM200	Game Development I	4		
GAM201	Idea Generation and Prototyping	4		
GAM202	Logic and Math for Games	4		
GAM210	Game Development 2	4		
GAM211	3D Art and Animation for Games	4		
GAM212	Game Stories and Characters	4		
GAM300	Game Development 3	4		
GAM301	Designing Complex Game Systems	4		
GAM302	Multiplayer Game Design and Technology	4		
GAM310	Game Development 4	4		
GAM311	Audio Programming for Interactive Media	4		
GAM312	Audio for Game Development	4		
GAM400	Level and Environment Design	4		
GAM401	Animation for Games	4		
GAM402	Game Feel and Juice	4		
GAM410	Final Project Preparation	4		
GAM411	Game Development Capstone	4		
GAM412	Portfolio	4		
CAR200	Career Development	4		
Required General Education Courses				
ART200	Modern and Contemporary Art	4		
COM100	Speech Communication	4		
ENG100	English Composition	4		
ENG300	Literature	4		
ENV100	Environmental Science	4		
HIS200	U.S. History from 1865 to 2001	4		
MAT100	College Mathematics	4		
PSY100	Psychology	4		
SOC100	Sociology	4		
Total Credits		128		

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production,

including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software, web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. In this course, students will create and manage a small production such as a music video or television

commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts, techniques, and practices in cinematography, lighting, aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio

4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake Elsen General Manager & Chief Operating Officer
Dr. Michele Ernst Chief Academic and Compliance Officer
Luis Mata Chief Financial Officer

Sarah Johnson Vice-President of Marketing
Sarah Sizemore Vice-President of Admissions

Dr. Gabriel Jones American Disabilities Act 504 Coordinator

Kyle Goldman Title IX Coordinator

Campus Administration

Atlanta:

Ken Hause

Nasser Salmanzadeh

Jalil Muhammad

Joslyn Henderson

Mark Trojanowski

Angelia Williams

Director of Education

Admissions Representative

Admissions Representative

Career Services Advisor

Financial Aid Manager and Deputy Title IX Coordinator

Lizzie Hurst Financial Aid Representative
Katrina Morris Financial Aid Representative
LaJuana Ingram Student Accounts Specialist

Felicia Lang

Yvonne Burton

Joy Summerville

Geuel Inirio-Aviles

Administrative Assistant
Student Advisor
Student Advisor
Studio Technician

Chicago:

Alex Oplinger

Jim KapitanCampus DirectorDr. Ruth ClaymanDirector of EducationLeon GladneyAdmissions ManagerMichael KrawecFinancial Services ManagerChristian RomasantaSenior Admissions RepresentativeMark PerryAdmissions RepresentativeJalisse HouseFinancial Aid Representative

Lead Studio Technician

Joseph McIntosh Career Services Advisor

Julie Alevizos Student Advisor

Emeryville:

Melissa RobertsonCampus DirectorGeorge BordenDirector of EducationShelly PicinichDirector of Financial ServicesCrystal DeMelloFinancial Aid RepresentativeVictoria TerrellStudent Accounts SpecialistLucy BobeckStudent Advisor

Nashville:

Shannon Meggert

Ryan Griffin

Kevin White

Matthew Rosenboom

Campus Director

Director of Education

Career Services Advisor

Financial Aid Manager and Deputy Title IX Coordinator

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Michael Copeland Gail Musser Sam Sourinho Gerald Gardiner Rachael Nichols Chris Dilday Ben Hans Braden Brown Financial Aid Advisor Admissions Manager Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Advisor Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program	Audio	BS, Architectural Technology - NY Institute of Technology
	Chair		AS, Audio Technology - SAE Institute
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shreve,		Program	Audio	BA Film/Audio Production, Columbia College
Nathani	el	Chair		

Emeryville

Jones, Shanti	Assistant	Digital	MA Professional Practice (Creative Media Industries),
	Professor	Film	Middlesex University; BA Interdisciplinary Studies in
			Creative Arts, San Francisco State University
Pennebaker,	Program	Game	Master of Interactive Technology, Southern Methodist
Demitrius	Chair	Developm	University; Bachelor of Fine Arts, Interactive Design and
		ent	Game Development, Savannah College of Art and Design
Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

T T T T T T T T T T T T T T T T T T T			
Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair ment University of Memphis		University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis
Andy Wildrick	Program	Audio	MA Audio Technology, American University BS Business and
	Chair		Music, American University
Pentecost,	Instructor	Audio	PhD Music, University of Minnesota
Zack			MA Music, University of Tennessee
			BS Music, Austin Peay State University

















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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

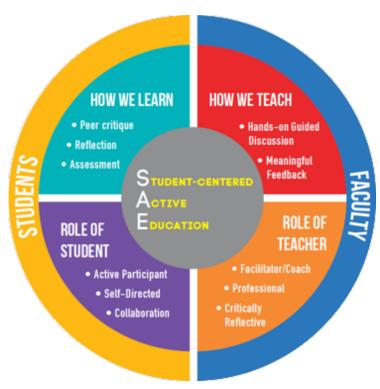
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

Marron's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

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Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201 Phone: 703-247-4212

Fax: 703-247-4533 Web: <u>www.accsc.org</u>

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848 Email: nashville@sae.edu

Email: <u>nashville@sae.ed</u> Web: <u>nashville.sae.edu</u>

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

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English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden South Africa St. Lucia Tonga

Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent jurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

	<u> </u>
Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$80 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education - www.ed.gov

Federal Student Aid Programs – <u>www.studentaid.ed.gov</u>

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville/ - campus
Emeryville: https://usa.sae.edu/campuses/emeryville/ - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

The Federal Work Study (FWS) Program provides part-time job opportunities for eligible students. The salary is generally the current minimum wage, based on the campus location, and students are paid by the hour. The number of hours a student may work is based on a calculated financial need and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for applying to qualifying work study employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. Students must file a Free Application for Federal Student Aid (FAFSA) to apply for financial aid and have their program eligibility determined. Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum or drops below a half-time enrollment status (6 credits per semester), the student will be terminated from the work-study program. Upon termination, students may contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request additional work study funding through the Financial Services Office. For more information, contact the Financial Services Office.

FWS awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. The student may be locked out of all SAE technology, including Canvas, until the meeting is held. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment. Failure to meet with the Campus Director will also result in a dismissal.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

All new students and applicants, including re-admitted students, have the right to cancel an enrollment agreement at any time prior to the start of classes by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation can be initiated by the student or SAE Institute.

Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

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The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

Students awarded a scholarship will have the total award divided among their remaining payment periods of enrollment in the program. Payment of the award is made as a cash credit against the total balance on the student's ledger at the successful completion of each semester. The scholarship has no cash equivalency. Students who withdraw or are terminated due to nonattendance, code of conduct violations or otherwise fail the semester will have the award amount pro-rated to the percentage of the semester completed.

2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025
September 6, 2022	April 18, 2025
October 31, 2022	June 24, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date
May 10, 2021	August 19, 2022
July 6, 2021	October 25, 2022
September 7, 2021	December 16, 2022
November 1, 2021	February 28, 2023
January 10, 2022	April 21, 2023
March 7, 2022	June 27, 2023
May 9, 2022	August 18, 2023
July 5, 2022	October 24, 2023
September 6, 2022	December 15, 2023
October 31, 2022	February 27, 2024

Diploma Programs

Start Date	Projected Graduation Date
September 7, 2021	August 19, 2022
November 1, 2021	October 25, 2022
January 10, 2022	December 16, 2022
March 7, 2022	February 28, 2023
May 9, 2022	April 21, 2023
July 5, 2022	June 27, 2023
September 6, 2022	August 18, 2023
October 31, 2022	October 24, 2023

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Holiday Schedule
SAE Institute is closed for all U.S. national holidays.
If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023
New Year's Day (Observed)	N/A	Monday, January 2
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16
Presidents' Day	Monday, February 21	Monday, February 20
Memorial Day	Monday, May 30	Monday, May 29
Juneteenth	Sunday, June 19	Monday, June 19
Juneteenth (Observed)	Monday, June 20	N/A
Independence Day	Monday, July 4	Tuesday, July 4
Labor Day	Monday, September 5	Monday, September 4
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9
Veterans' Day	Friday, November 11	Saturday, November 11
Veteran's Day (Observed)	N/A	Friday, November 10
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24
Christmas Eve	Saturday, December 24	Sunday, December 24
Christmas Eve (Observed)	Friday, December 23	Friday, December 22
Christmas Day	Sunday, December 25	Monday, December 25
Christmas Day (Observed)	Monday, December 26	N/A
New Year's Eve	Saturday, December 31	Sunday, December 31
New Year's Eve (Observed)	Friday, December 30, 2022	Monday, January 1, 2024

2022 - 2023 Academic Calendar

Semester	Start	End
Fall 2022 Mod A	September 6, 2022	October 25, 2022
Break Week	October 26, 2022	October 30, 2022
Fall 2022 Mod B	October 31, 2022	December 16, 2022
Winter Break	December 17, 2022	January 8, 2023
Spring 2023 Mod A	January 9, 2023	February 28, 2023
Break Week	March 1, 2023	March 5, 2023
Spring 2023 Mod B	March 6, 2023	April 21, 2023
Break Week	April 22, 2023	May 7, 2023
Summer 2023 Mod A	May 8, 2023	June 27, 2023
Break Week	June 28, 2023	July 2, 2023
Summer 2023 Mod B	July 3, 2023	August 18, 2023
Break Week	August 19, 2023	September 4, 2023

Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions.

Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm. **Afternoon Shift:** Classes are scheduled Monday through Friday between 1:30pm and 7pm.

Evening Shift: Classes are scheduled Monday through Friday between 6pm – 11pm.

Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Thursdays from 9:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

Emeryville

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The Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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Satisfactory Academic Progress (SAP) Criteria							
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met			
	·	Bachelor of Applied Sc	ience Programs				
1	4-31	1.0	25%	Academic Warning			
2	32-63	1.5	50%	Dismissal			
3	64 or more	2.0	67%	Dismissal			
	,	Associate of Applied Sc	ience Programs				
1	4-16	1.0	25%	Academic Warning			
2	17-31	1.5	50%	Dismissal			
3	32 or more	2.0	67%	Dismissal			
	Diploma						
1	4-12	1.0	25%	Academic Warning			
2	13-21	1.5	50%	Dismissal			
3	22 or more	2.0	67%	Dismissal			

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

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Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15th day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14th day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

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Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

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- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emeryville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor

Nashville, TN 37243 Attn: Complaints Phone: 615-253-8857 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

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free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

Atlanta Paid Parking Pass Award

Students with an overall attendance percentage of 75% or higher for all courses in the previous module will earn a paid parking pass for the entire next module. Students must be current with financial aid requirements and financial obligations to the school, or must be actively working with the Financial Aid department to resolve any outstanding matters. A student whose parking pass is suspended is eligible for reinstatement when their attendance meets the standard at the end of any subsequent module. Each module is an opportunity for students to earn paid parking in the following module. New and returning students are eligible to apply for a parking pass by completing the appropriate form which will be available at orientation.

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PROGRAM AND COURSE DESCRIPTIONS

Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions
- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credi	ts	44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a

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major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits
Required Core Courses		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credits		64

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice
- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Core Required Courses AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD240 Audio Post Production 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD330 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4	Number	Course	Credit
AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Judio Post Production 4 AUD330 Advanced Judio Post Production 4 AUD440 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio	Core Required C	lourses	
AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD340 Advanced Live Sound and Lighting 4 AUD350 Audio Programming for Interactive Media 4 AUD450 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200	AUD100	Principles of Sound	4
AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Programming for Interactive Media 4 AUD450 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 ENT100 Introduction to Entertainment Business 4	AUD110	Music Theory	4
AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100	AUD120	Studio Production	4
AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses A ART200 Modern and Conte	AUD200		4
AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4	AUD210	Electronic Music Production	4
AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 <td>AUD220</td> <td>Studio Maintenance and Audio/Visual Technology</td> <td>4</td>	AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4	AUD230	Live Sound and Lighting	4
AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Programming for Interactive Media 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 <td>AUD240</td> <td>Audio Post Production</td> <td>4</td>	AUD240	Audio Post Production	4
AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG300 Literature 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4	AUD250	Game Audio	4
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AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD310	Sound Design	4
AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD330	Advanced Live Sound and Lighting	4
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AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD400	Mastering and Media Preparation	4
AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4		Audio Scripting	4
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AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD430	Advanced Game Audio	4
CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	AUD440	Capstone Project	
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COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	General Education	on Courses	
ENG100 English Composition 4 ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ART200	Modern and Contemporary Art	4
ENG300 Literature 4 ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	COM100	Speech Communication	4
ENV100 Environmental Science 4 HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG100	English Composition	4
HIS200 U.S. History from 1865 to 2001 4 MAT100 College Mathematics 4 PSY100 Psychology 4 SOC100 Sociology 4	ENG300	Literature	4
MAT100College Mathematics4PSY100Psychology4SOC100Sociology4	ENV100	Environmental Science	4
PSY100 Psychology 4 SOC100 Sociology 4			4
SOC100 Sociology 4	MAT100	College Mathematics	4
	PSY100	Psychology	4
Total Credits 128	SOC100	Sociology	4
	Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
EN1100		4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Total Credits		44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business Course List

Number	Course	Credits
Required Core Courses		
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credits 64		64

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core Courses		
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production 1	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	Total Credits 64	

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

Bachelor of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core	Courses	•
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required Gene	eral Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits			
Required Core Courses					
ART101	Drawing Bootcamp	4			
ART102	Concept Art	3			
ART103	Design Basics	3			
AVE104	Concept & Imaging	3			
AVE201	Compositing 1	3			
AVE202	3D Modeling 1	4			
AVE203	Introduction to Animation	3			
AVE204	Animation 1	4			
AVE205	Texture & Lighting 1	4			
AVE207	Current Industry Techniques	2			
AVE302	Creative Pre-production	3			
AVE315	Character Rigging	4			
AVE401	Motion Studies	3			
AVE406	Group Project	4			
AVE412	Dynamic Effects	3			
AVE424	Reel Production 1	3			
AVE425	Reel Production 2	3			
AVE428	Portfolio	2			
Required Common Core Courses					
CC101	Media Sound & Visual 1	4			
CC102	Media Sound & Visual 2	4			

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CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits		126

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

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Number	Course	Credits			
Required Core Courses					
GAM100	Principles of Game Design	4			
GAM101	Introduction to Game Development	4			
GAM102	Programming for Games	4			
GAM103	Visual Art for Game Developers	4			
GAM200	Game Development I	4			
GAM201	Idea Generation and Prototyping	4			
GAM202	Logic and Math for Games	4			
GAM210	Game Development 2	4			
GAM211	3D Art and Animation for Games	4			
GAM212	Game Stories and Characters	4			
GAM300	Game Development 3	4			
GAM301	Designing Complex Game Systems	4			
GAM302	Multiplayer Game Design and Technology	4			
GAM310	Game Development 4	4			
GAM311	Audio Programming for Interactive Media	4			
GAM312	Audio for Game Development	4			
GAM400	Level and Environment Design	4			
GAM401	Animation for Games	4			
GAM402	Game Feel and Juice	4			
GAM410	Final Project Preparation	4			
GAM411	Game Development Capstone	4			
GAM412	Portfolio	4			
CAR200	Career Development	4			
	eneral Education Courses				
ART200	Modern and Contemporary Art	4			
COM100	Speech Communication	4			
ENG100	English Composition	4			
ENG300	Literature	4			
ENV100	Environmental Science	4			
HIS200	U.S. History from 1865 to 2001	4			
MAT100	College Mathematics	4			
PSY100	Psychology	4			
SOC100	Sociology	4			
Total Credi	ts	128			

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

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Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and

equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology **4 Credit Hours**

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production, including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital

audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software. web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies **4 Credit Hours**

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week,

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced concepts, techniques, and practices in cinematography, lighting,

aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio 4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology 4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake Elsen

Dr. Michele Ernst

Luis Mata

Sarah Johnson

General Manager & Chief Operating Officer

Chief Academic and Compliance Officer

Chief Financial Officer

Vice-President of Marketing

Sarah Johnson Vice-President of Marketing Sarah Sizemore Vice-President of Admissions

Dr. Gabriel Jones American Disabilities Act 504 Coordinator

Kyle Goldman Title IX Coordinator

Campus Administration

Atlanta:

Campus Director Ken Hause Director of Education Nasser Salmanzadeh Jalil Muhammad Admissions Representative Joslyn Henderson Admissions Representative Mark Trojanowski Career Services Advisor Angelia Williams Financial Aid Manager and Deputy Title IX Coordinator Lizzie Hurst Financial Aid Representative Katrina Morris Financial Aid Representative Student Accounts Specialist LaJuana Ingram Felicia Lang Administrative Assistant Yvonne Burton Student Advisor Joy Summerville Student Advisor Geuel Inirio-Aviles Studio Technician Lead Studio Technician Alex Oplinger

Chicago:

Jim Kapitan **Campus Director** Dr. Ruth Clayman **Director of Education** Leon Gladney **Admissions Manager** Michael Krawec Financial Services Manager Christian Romasanta Senior Admissions Representative Mark Perry Admissions Representative Jalisse House Financial Aid Representative Joseph McIntosh Career Services Advisor Julie Alevizos Student Advisor

Emeryville:

Melissa RobertsonCampus DirectorGeorge BordenDirector of EducationShelly PicinichDirector of Financial ServicesCrystal DeMelloFinancial Aid RepresentativeVictoria TerrellStudent Accounts SpecialistLucy BobeckStudent Advisor

Nashville:

Shannon Meggert

Ryan Griffin

Kevin White

Matthew Rosenboom

Campus Director

Director of Education

Career Services Advisor

Financial Aid Manager and Deputy Title IX Coordinator

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Michael Copeland Gail Musser Sam Sourinho Gerald Gardiner Rachael Nichols Chris Dilday Ben Hans Braden Brown Financial Aid Advisor Admissions Manager Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Advisor Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program	Audio	BS, Architectural Technology - NY Institute of Technology
	Chair		AS, Audio Technology - SAE Institute
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shrev	2,	Program	Audio	BA Film/Audio Production, Columbia College
Natha	niel	Chair		

Emeryville

Jones, Shanti	Assistant	Digital	MA Professional Practice (Creative Media Industries),
	Professor	Film	Middlesex University; BA Interdisciplinary Studies in
			Creative Arts, San Francisco State University
Pennebaker,	Program	Game	Master of Interactive Technology, Southern Methodist
Demitrius	Chair	Developm	University; Bachelor of Fine Arts, Interactive Design and
		ent	Game Development, Savannah College of Art and Design
Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis
Andy Wildrick	Program	Audio	MA Audio Technology, American University BS Business and
_	Chair		Music, American University
Pentecost,	Instructor	Audio	PhD Music, University of Minnesota
Zack			MA Music, University of Tennessee
			BS Music, Austin Peay State University

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EFFECTIVE November 14, 2022 USA.SAE.EDU

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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

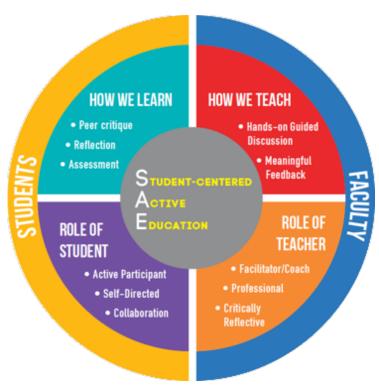
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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2022 Catalog Volume 11.14.22 Effective: 11.14.22 expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

Marron's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

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Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201

Phone: 703-247-4212 Fax: 703-247-4533 Web: www.accsc.org

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848

Email: <u>nashville@sae.edu</u>
Web: nashville.sae.edu

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

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English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden South Africa St. Lucia Tonga

Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent iurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Repeat Course Tuition per credit	\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$84 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education - www.ed.gov

Federal Student Aid Programs - www.studentaid.ed.gov

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville - campus
Emeryville: https://usa.sae.edu/campuses/emeryville - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

The Federal Work Study (FWS) Program provides part-time job opportunities for eligible students. The salary is generally the current minimum wage, based on the campus location, and students are paid by the hour. The number of hours a student may work is based on a calculated financial need and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for applying to qualifying work study employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. Students must file a Free Application for Federal Student Aid (FAFSA) to apply for financial aid and have their program eligibility determined. Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum or drops below a half-time enrollment status (6 credits per semester), the student will be terminated from the work-study program. Upon termination, students may contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request additional work study funding through the Financial Services Office. For more information, contact the Financial Services Office.

FWS awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. The student may be locked out of all SAE technology, including Canvas, until the meeting is held. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment. Failure to meet with the Campus Director will also result in a dismissal.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

All new students and applicants, including re-admitted students, have the right to cancel an enrollment agreement at any time prior to the start of classes by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation can be initiated by the student or SAE Institute.

Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

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The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

• Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

Students awarded a scholarship will have the total award divided among their remaining payment periods of enrollment in the program. Payment of the award is made as a cash credit against the total balance on the student's ledger at the successful completion of each semester. The scholarship has no cash equivalency. Students who withdraw or are terminated due to nonattendance, code of conduct violations or otherwise fail the semester will have the award amount pro-rated to the percentage of the semester completed.

2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025
September 6, 2022	April 18, 2025
October 31, 2022	June 24, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date
May 10, 2021	August 19, 2022
July 6, 2021	October 25, 2022
September 7, 2021	December 16, 2022
November 1, 2021	February 28, 2023
January 10, 2022	April 21, 2023
March 7, 2022	June 27, 2023
May 9, 2022	August 18, 2023
July 5, 2022	October 24, 2023
September 6, 2022	December 15, 2023
October 31, 2022	February 27, 2024

Diploma Programs

Start Date	Projected Graduation Date
September 7, 2021	August 19, 2022
November 1, 2021	October 25, 2022
January 10, 2022	December 16, 2022
March 7, 2022	February 28, 2023
May 9, 2022	April 21, 2023
July 5, 2022	June 27, 2023
September 6, 2022	August 18, 2023
October 31, 2022	October 24, 2023

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Holiday ScheduleSAE Institute is closed for all U.S. national holidays.
If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023
New Year's Day (Observed)	N/A	Monday, January 2
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16
Presidents' Day	Monday, February 21	Monday, February 20
Memorial Day	Monday, May 30	Monday, May 29
Juneteenth	Sunday, June 19	Monday, June 19
Juneteenth (Observed)	Monday, June 20	N/A
Independence Day	Monday, July 4	Tuesday, July 4
Labor Day	Monday, September 5	Monday, September 4
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9
Veterans' Day	Friday, November 11	Saturday, November 11
Veteran's Day (Observed)	N/A	Friday, November 10
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24
Christmas Eve	Saturday, December 24	Sunday, December 24
Christmas Eve (Observed)	Friday, December 23	Friday, December 22
Christmas Day	Sunday, December 25	Monday, December 25
Christmas Day (Observed)	Monday, December 26	N/A
New Year's Eve	Saturday, December 31	Sunday, December 31
New Year's Eve (Observed)	Friday, December 30, 2022	Monday, January 1, 2024

2022 - 2023 Academic Calendar

Semester	Start	End
Fall 2022 Mod A	September 6, 2022	October 25, 2022
Break Week	October 26, 2022	October 30, 2022
Fall 2022 Mod B	October 31, 2022	December 16, 2022
Winter Break	December 17, 2022	January 8, 2023
Spring 2023 Mod A	January 9, 2023	February 28, 2023
Break Week	March 1, 2023	March 5, 2023
Spring 2023 Mod B	March 6, 2023	April 21, 2023
Break Week	April 22, 2023	May 7, 2023
Summer 2023 Mod A	May 8, 2023	June 27, 2023
Break Week	June 28, 2023	July 2, 2023
Summer 2023 Mod B	July 3, 2023	August 18, 2023
Break Week	August 19, 2023	September 4, 2023

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Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions.

Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm. **Afternoon Shift:** Classes are scheduled Monday through Friday between 1:30pm and 7pm.

Evening Shift: Classes are scheduled Monday through Friday between 6pm – 11pm.

Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Fridays from 9:00 a.m. to 10:30 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

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EmeryvilleThe Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

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W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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	Satisfactory Academic Progress (SAP) Criteria				
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Minimum Incremental Completion Rate (ICR)	Result if Minimum Is Not Met	
]	Bachelor of Applied Sc	ience Programs		
1	4-31	1.0	25%	Academic Warning	
2	32-63	1.5	50%	Dismissal	
3	64 or more	2.0	67%	Dismissal	
	P	Associate of Applied Sc	ience Programs		
1	4-16	1.0	25%	Academic Warning	
2	17-31	1.5	50%	Dismissal	
3	32 or more	2.0	67%	Dismissal	
	Diploma				
1	4-12	1.0	25%	Academic Warning	
2	13-21	1.5	50%	Dismissal	
3	22 or more	2.0	67%	Dismissal	

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

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Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15th day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14th day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

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Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

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- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emervville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor Nashville, TN 37243

Attn: Complaints Phone: 615-253-8857 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

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free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

Atlanta Paid Parking Pass Award

Students with an overall attendance percentage of 75% or higher for all courses in the previous module will earn a paid parking pass for the entire next module. Students must be current with financial aid requirements and financial obligations to the school, or must be actively working with the Financial Aid department to resolve any outstanding matters. A student whose parking pass is suspended is eligible for reinstatement when their attendance meets the standard at the end of any subsequent module. Each module is an opportunity for students to earn paid parking in the following module. New and returning students are eligible to apply for a parking pass by completing the appropriate form which will be available at orientation.

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PROGRAM AND COURSE DESCRIPTIONS

Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions
- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credits		44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a

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major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits
Required Core Courses		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
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Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice
- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Core Required Courses AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4		Applied Science in Audio Course List	
AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game	Number	Course	Credit
AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Studio Post Production 4 AUD330 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation			
AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD320 Advanced Studio Production 4 AUD340 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD450 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Car	AUD100		4
AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100	AUD110		4
AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern a	AUD120	Studio Production	4
AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art	AUD200		4
AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4	AUD210		4
AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 <td>AUD220</td> <td>Studio Maintenance and Audio/Visual Technology</td> <td>4</td>	AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD230	Live Sound and Lighting	4
AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD240	Audio Post Production	4
AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD250	Game Audio	4
AUD320 Advanced Studio Maintenance and Audio/Visual Technology AUD330 Advanced Live Sound and Lighting AUD340 Advanced Audio Post Production AUD350 Audio Programming for Interactive Media AUD400 Mastering and Media Preparation AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio AUD440 Capstone Project 4 AUD450 Portfolio CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business ART200 Modern and Contemporary Art COM100 Speech Communication 4 ENG100 English Composition 4 AUD330 Advanced Same Audio 4 4 4 4 4 4 4 4 4 4 4 4 4	AUD300	Advanced Studio Production	4
AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD310	Sound Design	4
AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD320	Advanced Studio Maintenance and Audio/Visual Technology	4
AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD330	Advanced Live Sound and Lighting	
AUD350 Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD340	Advanced Audio Post Production	4
AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD350		
AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD400		
AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD410		
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD420	Intermedia Composition	4
AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD430	Advanced Game Audio	4
CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	AUD440	Capstone Project	4
ENT100Introduction to Entertainment Business4General Education CoursesART200Modern and Contemporary Art4COM100Speech Communication4ENG100English Composition4	AUD450	Portfolio	4
General Education CoursesART200Modern and Contemporary Art4COM100Speech Communication4ENG100English Composition4	CAR200	Career Preparation	4
ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4	ENT100	Introduction to Entertainment Business	4
COM100Speech Communication4ENG100English Composition4	General Education	n Courses	
ENG100 English Composition 4	ART200		4
	COM100	Speech Communication	4
ENG200 Literature 4	ENG100	English Composition	4
Intercentification 14	ENG300	Literature	4
ENV100 Environmental Science 4	ENV100		
HIS200 U.S. History from 1865 to 2001 4	HIS200	U.S. History from 1865 to 2001	
MAT100 College Mathematics 4	MAT100		
PSY100 Psychology 4	PSY100	Psychology	
SOC100 Sociology 4	SOC100	Sociology	4
Total Credits 128	Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	AR200 Career Preparation	
Total Credit	S	44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business CourseList

Number	Course	Credits
Required Core Courses		
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	Total Credits 64	

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits
Required Core Courses		
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production 1	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

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2022 Catalog Volume 11.14.22 Effective: 11.14.22 **Bachelor of Applied Science in Digital Film Course List**

Number	Title	Credits
Required Core	Courses	
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required Gene	eral Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits		
Required Core Cours	Required Core Courses			
ART101	Drawing Bootcamp	4		
ART102	Concept Art	3		
ART103	Design Basics	3		
AVE104	Concept & Imaging	3		
AVE201	Compositing 1	3		
AVE202	3D Modeling 1	4		
AVE203	Introduction to Animation	3		
AVE204	Animation 1	4		
AVE205	Texture & Lighting 1	4		
AVE207	Current Industry Techniques	2		
AVE302	Creative Pre-production	3		
AVE315	Character Rigging	4		
AVE401	Motion Studies	3		
AVE406	Group Project	4		
AVE412	Dynamic Effects	3		
AVE424	Reel Production 1	3		
AVE425	Reel Production 2	3		
AVE428	Portfolio	2		
Required Common Core Courses				
CC101	Media Sound & Visual 1	4		
CC102	Media Sound & Visual 2	4		

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CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits 126		

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

CG Artist

Render Wrangler/Manager

- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

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2022 Catalog Volume 11.14.22 Effective: 11.14.22 **Bachelor of Applied Science in Game Development Course List**

Number	Course	Credits	
Required C	Required Core Courses		
GAM100	Principles of Game Design	4	
GAM101	Introduction to Game Development	4	
GAM102	Programming for Games	4	
GAM103	Visual Art for Game Developers	4	
GAM200	Game Development I	4	
GAM201	Idea Generation and Prototyping	4	
GAM202	Logic and Math for Games	4	
GAM210	Game Development 2	4	
GAM211	3D Art and Animation for Games	4	
GAM212	Game Stories and Characters	4	
GAM300	Game Development 3	4	
GAM301	Designing Complex Game Systems	4	
GAM302	Multiplayer Game Design and Technology	4	
GAM310	Game Development 4	4	
GAM311	Audio Programming for Interactive Media	4	
GAM312	Audio for Game Development	4	
GAM400	Level and Environment Design	4	
GAM401	Animation for Games	4	
GAM402	Game Feel and Juice	4	
GAM410	Final Project Preparation	4	
GAM411	Game Development Capstone	4	
GAM412	Portfolio	4	
CAR200	Career Development	4	
	eneral Education Courses		
ART200	Modern and Contemporary Art	4	
COM100	Speech Communication	4	
ENG100	English Composition	4	
ENG300	Literature	4	
ENV100	Environmental Science	4	
HIS200	U.S. History from 1865 to 2001	4	
MAT100	College Mathematics	4	
PSY100	Psychology	4	
SOC100	Sociology	4	
Total Credi	ts	128	

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

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Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the fundamental audio production and lighting techniques used in live sound reinforcement applications.

AUD240 Audio Post Production

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production,

including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media 4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software, web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts, techniques, and practices in cinematography, lighting, aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio 4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology 4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake Elsen General Manager & Chief Operating Officer

Dr. Michele Ernst
Luis Mata
Chief Academic and Compliance Officer
Chief Financial Officer
Sarah Johnson
Vice-President of Marketing
Vice-President of Admissions

David Andris American Disabilities Act 504 Coordinator

Kyle Goldman Title IX Coordinator

Joel Sanders Deputy Title IX Coordinator/National Librarian

Campus Administration

Atlanta:

Ken Hause Campus Director

Alex Swartz

Jalil Muhammad

Joslyn Henderson

Admissions Representative

Admissions Representative

January Robinson Admissions Representative
Hassan Shamsid-Deen Admissions Representative
Mark Trojanowski Career Services Advisor

Angelia Williams Financial Aid Manager and Deputy Title IX Coordinator Lizzie Hurst Financial Aid Representative

Katrina Morris Financial Aid Representative Damon Moore Student Accounts Specialist

Yvonne Burton Student Advisor

Joy Summerville Student Success Manager Geuel Inirio-Aviles Studio Technician Alex Oplinger Lead Studio Technician

Chicago:

Jim KapitanCampus DirectorLeon GladneyAdmissions ManagerMichael KrawecFinancial Services ManagerFreddreka McMillerStudent Accounts AdvisorJava BarfieldStudent Accounts AdvisorJorge PantojaFinancial Aid Advisor

Christian Romasanta Senior Admissions Representative
Mark Perry Admissions Representative

Mark PerryAdmissions RepresentativeMelinda CharlesDirector of Career ServicesJulie AlevizosStudent Success Manager

Emeryville:

Melissa RobertsonCampus DirectorGeorge BordenDirector of EducationShelly PicinichDirector of Financial Services

Nashville:

Shannon Meggert
Ryan Griffin
Director of Education
Kevin White
Director of Career Services

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Matthew Rosenboom Director of Financial Services and Deputy Title IX

Coordinator

Kyle Malone Student Accounts Specialist Gail Musser Director of Admissions

Sam SourinhoSenior Admissions RepresentativeGerald GardinerAdmissions RepresentativeDani IrizarryAdministrative AssistantJason MunnTechnology Supervisor

Ben Hans Student Success Manager Braden Brown Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program	Audio	BS, Architectural Technology - NY Institute of Technology
	Chair		AS, Audio Technology - SAE Institute
Robinson,	Program	Digital	BA Film, Savannah College of Art and Design
Hakim	Chair	Film	MFA Film, Academy Art University, 2020
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shreve,	Program	Audio	BA Film/Audio Production, Columbia College
Nathaniel	Chair		

Emeryville

Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis

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EFFECTIVE December 15, 2022 USA.SAE.EDU

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A Message from our General Manager & Chief Operating Officer

Hello & Welcome!

I want to thank you for choosing SAE Institute, a global leader in creative media education. We are thrilled to welcome you to our community. This is an exciting time in your life as you take an important step toward acquiring the knowledge and skills that will support you in achieving career growth and success. Here, we operate under a strong vision, with a purpose to support our students, while upholding an important set of values. All three of these tenants are designed to provide you with a positive educational experience.

Our Vision: To be one of the most trusted learning organizations in the world.

Our Purpose: Support student outcomes and student experience.

Our Values:

- We have conviction in our purpose and potential.
- We demonstrate drive by achieving and advancing together.
- We are adventurous in mind and spirit.
- We exhibit rigor in enhancing our professional reputation and credibility.
- We are genuine in the way we behave and deliver.
- We show respect by celebrating, valuing, and caring for people and the environment.

Our mission and values will never change. Each member of our community is committed to upholding these each day. We care deeply about your future and are here to help you achieve personal, educational, and professional success.

There are many things that make SAE Institute different from other colleges. One of the largest differences is the way we deliver the curriculum. Student-centered Active Education (S.A.E.) explains the way that SAE Institute prepares students for employment in their chosen fields. Students are actively involved in their learning and are taught the course information by applying it through practical, real-world assignments. Through these experiences, you'll develop and acquire practical experience that you can apply immediately upon graduation.

S.A.E. is just one of the many advantages that set SAE Institute apart—you'll discover even more as you continue your education. I wish you the best of luck with your studies and look forward to seeing you on campus.

Sincerely,

Jake Elsen

General Manager & Chief Operating Officer

ABOUT SAE INSTITUTE

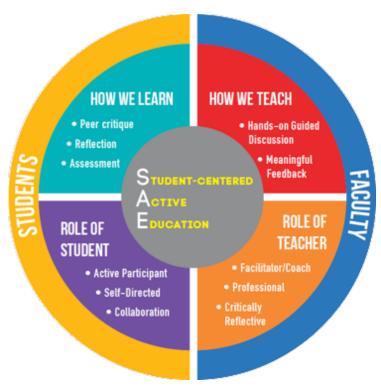
Mission Statement

Our mission is to help aspiring professionals prepare for entry-level positions in the creative media and entertainment industries. SAE Institute provides educational programs built on industry-standard best practices taught in real-world environments, with experienced faculty supporting our students through a dynamic curriculum delivered in an engaging, diverse, and creative environment.

Learning

In support of our mission, SAE Institute seeks to:

- Maintain curricula that reflect industry-standard best practices to prepare students for entry level employment in the creative media and entertainment industries
- Employ qualified, experienced, professional faculty who facilitate learning
- Deliver curriculum through practice-based activities, guided discussions, and real-world assessments, providing students opportunity to apply what they are learning toward professional preparation and development
- Foster lifelong and self-directed learning through student reflection and peer critique
- Support professional growth of graduates through lifetime career services
- Create a student-centered, collaborative classroom environment in which students are active participants in the learning process



SAE Institute teaches using a Student-centered Active Education design that promotes learning through practical experiences that replicate common professional competencies.

History of SAE Institute

SAE Institute was founded in 1976 in Sydney, Australia, as a school specializing in audio engineering instruction that emphasized a balanced curriculum featuring a theoretical and practical approach. After opening its first non-English speaking school in Munich, Germany, in 1986, SAE Institute continued to

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expand its network of institutes and now offers educational opportunities in over 50 locations throughout Europe, Australia and North America.

In 1999, SAE Institute expanded its campuses to the United States, opening the first two U.S. locations in New York and Nashville, Tennessee. Since then, three more locations have opened in Miami (2002), Atlanta (2007), and Chicago (2013). In July 2014, SAE Institute acquired Ex'pression Colleges (now SAE Expression College) with a campus in Emeryville, California that offers a variety of media arts programs through the Bachelor's Degree level. In 2017, SAE Institute expanded into Canada with the acquisition of the Harbourside Institute of Technology in Vancouver, British Columbia that is now known as SAE Vancouver. For a more detailed description of the history of SAE Institute, please visit the SAE Institute website at www.sae.edu.

Ownership and Control

SAE Institute Group, Inc., is owned and managed by Navitas, Ltd, a leading global education provider headquartered in Perth and Sydney, Australia. On July 5, 2019, Navitas was purchased by Marron Coinvestment Trust. Marron is an independent firm, owned and managed by its founding partners. Marron partners with entrepreneurs and management teams in Australia and New Zealand to help them build strong, sustainable, market-leading businesses.

All SAE Institutes in North America, including campuses in Atlanta, Chicago, Miami, Nashville, Emeryville, and New York are owned by SAE Institute Group, Inc. The school is a wholly owned subsidiary of SAE Institute Group, Inc., a Delaware corporation.

Marron's Board of Directors are: Benjamin Gray Rodney Jones Terrence Bowen Stephanie Charles Gordon Blake Fizzard Simon Harle Shaun Manuell Haroula Morfis Rajeev Ruparelia

The institution does not have pending petition in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, nor has had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101et seq.).

Campus History

Atlanta

Since opening the doors in 2007 to 20 students, SAE Institute Atlanta (referred to as SAE Atlanta in this catalog) has grown year over year to be one of the leading creative media institutions in the Atlanta metropolitan area. The campus now occupies over 35,000 square feet in the historic Cornerstone Building on Peachtree Street in the heart of downtown Atlanta. SAE Atlanta has been accredited since 2007 and received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2017.

Chicago

SAE Institute Chicago is the newest SAE Institute campus to open in the United States. Construction of the campus was completed in July 2012, and authorization from the Illinois Board of Higher Education to offer degrees and diplomas was received in April 2013. SAE Institute Chicago (referred to as SAE Chicago in this catalog) received accreditation from the Accrediting Commission for Career Schools and Colleges in June 2013. The inaugural class started in September 2013.

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Emeryville

Ex'pression Center for New Media was founded in 1998 and started by offering sound and comprehensive programs in digital visual media. In 2004, Ex'pression Center for New Media began doing business as Ex'pression College for Digital Arts, and by 2005, the school had become accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC).

In 2012, the campus began offering Bachelor's degrees in creative media. In 2013, Ex'pression College for Digital Arts began doing business as Ex'pression College and in July 2014, Ex'pression College was purchased by SAE Institute Group, Inc. SAE Expression College (referred to as SAE Emeryville in this catalog) continues to offers diploma, associate and bachelor's degrees across various fields of digital media.

Nashville

SAE Institute of Technology Nashville (referred to as SAE Nashville in this catalog) was the second SAE Institute campus opened in the U.S., and began enrolling students in the Audio Technology Program in 1999. Located in the historic Arista Records building on Music Row, SAE Nashville was accredited by ACCSC in 2003. In 2018 Nashville began offering the Bachelor of Applied Science in Audio.

Authorization and Approvals

Atlanta

SAE Institute Atlanta is authorized by the Georgia Nonpublic Postsecondary Education Commission. For more information, please contact:

Georgia Nonpublic Postsecondary Education Commission

2082 East Exchange Place, Suite 220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: www.gnpec.georgia.gov

SAE Institute Atlanta is accredited by the Accrediting Commission of Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute Nashville in Nashville, TN.

Chicago

SAE Institute Chicago is licensed by the Illinois Board of Higher Education (IBHE). For more information regarding the IBHE, contact:

Illinois Board of Higher Education (IBHE) 431 East Adams, 2nd Floor Springfield, IL 62701-1404

Phone: 217-782-2552 Fax: 217-782-8548 Web: <u>www.ibhe.org</u>

SAE Institute Chicago is accredited by the Accrediting Commission for Career Schools and Colleges (ACCSC) and is a branch campus of SAE Institute of Technology Nashville in Nashville, TN.

Emeryville

SAE Expression College is a private institution licensed as a main campus and is approved to operate by the California Bureau of Private Postsecondary Education (BPPE.) Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations. There is no license requirement to work in any of the identified jobs associated with the programs of SAE Emeryville. For more information, please contact:

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BPPE

PO Box 980818 West Sacramento, CA 95798-0818

Phone: 916.574.7720 Toll Free: 888.370.7589 Fax: 916.263.1897

www.bppe.ca.gov bppe@dca.ca.gov

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833 or P.O. Box 980818, West Sacramento, CA 95798-0818, www.bppe.ca.gov, (888) 370-7589 or by fax at (916) 263-1897.

SAE Expression College is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Nashville

SAE Institute of Technology Nashville is authorized by the Tennessee Higher Education Commission. This authorization must be renewed each year and is based on an evaluation of minimum standards concerning quality of education, ethical business practices, health, safety, and fiscal responsibility. For more information, please contact:

Tennessee Higher Education Commission (THEC) 404 James Robertson Parkway Suite 1900 Nashville, TN 37243

Phone: 615-741-3605 Web: www.state.tn.us/thec

All SAE Institute U.S. Campuses are accredited by: The Accrediting Commission of Career Schools and Colleges (ACCSC) which is a recognized accrediting agency by the U.S. Department of Education. For more information regarding ACCSC accreditation, please contact:

Accrediting Commission of Career Schools and Colleges (ACCSC) 2101 Wilson Boulevard, Suite 302 Arlington, Virginia 22201 Phone: 703-247-4212

Fax: 703-247-4533 Web: <u>www.accsc.org</u>

SAE Nashville is accredited by Accrediting Commission for Career Schools and Colleges (ACCSC) as a main campus.

Disclosure Statements

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the accrediting agency of their desired campus listed above.

All prospective and enrolled students may consult this catalog for factual information. All content is subject to change without notice.

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For SAE Emeryville Students: You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Campus Facilities

All SAE Institute campuses regularly upgrade their equipment, software, and educational materials in order to stay current with rapidly changing technology. The school reserves the right to upgrade its facilities, equipment, software, and other student materials at any time to provide students with current industry-standard practical experiences.

All instruction is in English and onsite at the below listed locations unless otherwise specified.

Atlanta

SAE Atlanta is located at: 215 Peachtree Street NE, Suite 300 Atlanta, GA 30303 Phone: 404-526-9366

Email: atlanta@sae.edu Web: atlanta.sae.edu

SAE Atlanta occupies a modern, air-conditioned, 35,000 square foot facility convenient to mass transportation (MARTA), parking, and all the amenities of downtown Atlanta.

The campus features multiple classrooms, a 5.1 surround sound theater, a Learning Resource Center, 9 studios and more than 110 studios and workstations, equipped with industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Universal Audio, Waves, and others. SAE Atlanta also is home to a large sound area housing a portable live sound and lighting system with Behringer, Crown, dbx, JBL, and PreSonus equipment.

General education courses are taught in a blended format, with some content online and some classroom instruction. All other courses are taught on site at the location listed above. See the Course Descriptions for more information.

Chicago

SAE Chicago is located at: 820 North Orleans Street, Suite 125 Chicago, Illinois 60610

Phone: 312-300-5685 Email: <u>chicago@sae.edu</u> Web: <u>chicago.sae.edu</u>

SAE Chicago is located in the River North tech corridor and is convenient to mass transportation (CTA), parking, and all the amenities of downtown Chicago.

SAE Chicago is a modern, air conditioned, 19,000 square foot facility with four classrooms, a Learning Resource Center, a soundstage, an 82-seat theater, and eight studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Focal, Focusrite, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves & others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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Emeryville

SAE Expression College is located at: 6601 Shellmound Street
Emeryville, CA 94608

Phone: 510-654-2934 Toll Free: 877-833-8800 Web: <u>emeryville.sae.edu</u>

Once a warehouse and industrial district of the Bay Area, Emeryville has evolved into a city known for artistic expression, biotech research, and software development. Emeryville is located just off Interstate 80, which is easily accessible from San Francisco, Berkeley, Oakland, and surrounding cities.

The campus occupies a 63,000 square feet facility that consists of offices, classrooms, studios, and laboratories, as well as a library and Learning Resource Center, and faculty and student lounges. Specialized classrooms include the Californium Performance Hall, Marshall McLuhan Lab, Ray Harryhausen Lab, Sound Stage, Motion Capture Room, Green Screen, Jimi Hendrix Studio, Electronic Music Suites, and Avid Pro Tools, Logic Pro, and Ableton Live Workstations.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

Nashville

SAE Nashville is located at: 7 Music Circle North Nashville, TN 37203 Phone: 615-244-5848

Email: <u>nashville@sae.edu</u>
Web: nashville.sae.edu

SAE Nashville is located in the heart of Music Row, Nashville's entertainment center, conveniently accessible to public transportation. The campus occupies a modern, 15,000 square foot, air-conditioned facility including four classrooms, a Learning Resource Center, and seven studios containing industry standard hardware and software from AKG, Apple, Avid Pro Tools, Genelec, Lexicon, Native Instruments, Neumann, PreSonus, Sennheiser, Shure, Slate Digital, Solid State Logic, TC Electronic, Toft, Universal Audio, Waves, and others.

Some courses are taught in a blended format, with some content online and some classroom instruction. Please refer to the Course Descriptions for further details. On-ground class sessions are only offered at the Campus location listed above.

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ADMISSIONS

Admission to SAE Institute is open to any individual who is seriously interested in creative media industries and meets all necessary entrance requirements. No previous experience is required.

Requirements for Admission

Prospective students must meet all admissions requirements, including having a fully executed enrollment agreement, before the first day of the module.

The following are the admissions requirements for all prospective students of SAE Institute:

- Successfully pass the Entrance Evaluation by scoring a minimum of 14 for Diploma and Associate
 Degree Programs and a minimum of 18 for Bachelor Degree Programs on the Wonderlic
 Scholastic Level Exam (Wonderlic SLE-Q) and complete the Wonderlic Distance Learning
 Assessment.
- Provide Proof of Graduation in the form of a standard high school diploma, GED completion certificate, state high school equivalency certificate or high school transcript (see Proof of Graduation Policy)
- Provide Government-issued photo identification
- Be a U.S. citizen or eligible non-citizen; or provide proof of appropriate student visa
- Be at least 17 years old
- Demonstrate English language proficiency (see English Language Proficiency Policy)
- International students must include a statement from a guarantor that he/she is willing to provide applicant with financial support for a minimum of one year along with: a personal bank statement of the guarantor converted to U.S. dollars, the amount of financial support the guarantor is willing to provide for one academic year, the guarantor's name, address, signature, email address, and relationship with the student

Students will not be considered enrolled until they meet all of the following requirements:

- Have a fully executed Enrollment Agreement
- Attend a new student orientation

Prospective students from out-of-area are encouraged to contact the campus by phone or through www.usa.sae.edu to enquire about available openings and start dates, and to begin the transmission of items required for admission.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Please see the Impact on Refunds for Withdrawals or Terminations section of this catalog for a detailed description of refunds in the event of cancellation of the enrollment agreement.

Entrance Evaluation

SAE Institute requires all applicants to successfully complete the Wonderlic SLE-Q to enroll into a program. An applicant for a diploma or associate degree program taking Wonderlic SLE-Q who on the first attempt does not met the minimum score of 14, or an applicant for a bachelor's degree program who does not meet the minimum score of 18, may retake the exam one hour after the first attempt. If the second attempt does not result in the minimum score of 14, 18, or higher, a third attempt may be made one week after the second. If the third attempt does not result in a minimum score of 14, 18, or higher, a fourth attempt may be made three months after the third.

Students who have completed an associate degree at an SAE Institute Campus are not required to retake the Wonderlic SLE-Q for admission to the bachelor's degree program.

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International students may submit a Wonderlic SLE Q exam with at least the minimum required score to the Admissions Office of their desired campus as part of their application.

Wonderlic Distance Learning Assessment

The Wonderlic Distance Learning Assessment is an online exam used to determine readiness for participating in blended online courses. The Distance Learning assessment focuses on:

- Time Management
- Program Commitment
- Motivation
- Academic Confidence
- Communication Skills
- Internet Access
- Technical Knowledge
- Transportation

Fourteen areas of readiness under the above-mentioned areas are assessed. A score of five or more areas identifying a concern regarding participation in an online course requires students to attend a mandatory orientation to online learning before the end of their Add/Drop period of their first module. The orientation to online learning is incorporated into the new student orientation.

Proof of Graduation Policy

SAE Institute requires a standard high school diploma or GED or state equivalency exam in order to enroll in a program. Students applying to SAE Institute must provide documentation as Proof of Graduation (POG) prior to acceptance. POGs submitted via email must be emailed directly from the student or the institute that issued the academic credential to the campus document submission email and must contain the graduation date. POG documentation must include an email date/time stamp and be placed in the student's file before the enrollment agreement can be signed by a school official and before the start of the program.

Acceptable forms of documentation are:

- Copy of High School Transcript including graduation date
- Copy of GED certificate of completion
- Copy of state equivalency exam certificate of completion
- Copy of High School Diploma
- Copy of email from the institution that issued the academic credential

For Nashville Campus only: After acceptance, the student must request an official high school transcript or GED certificate of completion to be sent directly to SAE Nashville from the issuing institution. The official transcript or GED certificate must be received within four (4) weeks after the start date of the program, or the student will be withdrawn from school.

SAE Institute will also accept a copy of an official transcript from a postsecondary school whose accreditation is recognized by the U.S. Department of Education demonstrating completion of an Associate, Bachelor's, Master's or higher degree.

Foreign transcripts must be evaluated by a member of the Association of International Credentials Evaluators (AICE) or the National Association of Credential Evaluation Services (NACES) to determine the equivalency with a United States high school diploma. Proof of graduation in languages other than English must be translated into English.

Proof of Graduation for home schooled students will be evaluated by the Chief Academic and Compliance Officer to determine compliance with SAE Institute policy. The Chief Academic and Compliance Officer may require additional information or documentation as needed.

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English Language Proficiency Policy

All locations require students to be proficient in English, both spoken & written. Applicants to SAE Institute who have completed secondary school in the following English-speaking foreign countries do not need to demonstrate English language proficiency:

Australia **Bahamas** Barbados **Belgium** Belize Botswana Canada Denmark Guyana Fiii Finland Ghana Ireland Jamaica Kenva Lesotho Netherlands Liberia Nigeria New Zealand Norway Papua New Guinea Singapore Solomon Islands Sweden South Africa St. Lucia

South Africa St. Lucia Sweden Tonga Trinidad & Tobago United Kingdom Virgin Islands Zambia

Zimbabwe

Applicants from all other countries not listed above must demonstrate English language proficiency by taking the TOEFL exam and scoring a minimum of 61 on the internet-based test, 173 on the computer-based test, or 500 on the paper test; taking the Pearson Test of English Academics (PTE) and scoring a minimum score of 42 for Diploma programs and 50 for degree program; or by taking the International English Language Testing System (IELTS) with a minimum score of 5.5 for Diploma Programs and 6.0 for Degree Programs.

If an applicant believes her or she has the prerequisite English skills, the Chief Academic and Compliance Officer can assess English Language Proficiency with appropriate third-party documentation to determine if the student is eligible for admission. All other regulations and requirements regarding International Students still apply.

Technical Standards

Animation and Visual Effects

Animation and Visual Effects: Candidates must be able to demonstrate the ability to draw and sculpt artistic representations of real and imaginary objects and figures, watch video and listen to audio to effectively to critique and analyze content. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Audio

Audio: Candidates must possess adequate sensory ability to apply fundamental audio production methods and techniques, including but not limited to such things as the perception and adjustment of pitch, tone, frequency, and amplitude. Candidates must possess the sensory and hearing ability to make necessary adjustments to audio instantaneously.

Communication: Candidates must be able to collaborate with others to effectively plan and execute a range of responses to complex problems.

Entertainment Business

Entertainment Business: Candidates must be able to understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

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Digital Film

Digital Film: Candidates must be able to use filmmaking equipment, software and workflows to create and edit film productions. Candidates must possess adequate sensory ability to analyze, evaluate and critique film content. Candidates also much be able to apply fundamental video production methods and techniques, including but not limited the physical ability to lift, carry, set up, and break down film production gear, use computer interfaces and equipment to employ necessary software and possess the visual and hearing ability to view and hear audio/visual content to analyze, evaluate, critique, and adjust the content.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Game Development

Game Development: Candidates must be able to ability to watch, play and effectively analyze video games. Candidates must possess the ability to utilize computer interfaces (keyboards, mice, tablets, etc.) to access necessary software.

Communication: Candidates must be able to demonstrate effective oral, written, and interpersonal communication skills.

Enrollment Agreement

Each prospective student must sign an Enrollment Agreement prior to attending class. The Enrollment Agreement is a legally binding instrument when signed by a student and accepted by the school. The fully executed Enrollment Agreement is intended to protect the student and provide specific disclosure information, such as the total cost of the program, refund information (in the event of withdrawal from the school), and total length of the program of study. The student should retain a copy of the signed Enrollment Agreement for personal use. In the event that a student withdraws then re-enrolls or switches programs, a new Enrollment Agreement must be signed. Students will not be allowed to sit in class without a completed Enrollment Agreement.

Arbitration

As a condition of enrollment, SAE Institute requires each student to sign an enrollment agreement containing the following binding arbitration provision:

ARBITRATION: As a condition of enrollment, the Student and SAE Institute (the "School") agree to resolve through binding and mandatory arbitration any dispute, claim, controversy, cause of action, lawsuit, or proceeding (including, but not limited to, any statutory, tort, contract or equity claim) between the Student and the School or any current or former employee(s) of the School (collectively, the "Parties") that arises, arose, or has arisen out of, or is or was in any way related to, this Enrollment Agreement, the subject matter of this Enrollment Agreement, or the Student's enrollment, attendance, or educational experience at the School (individually and collectively, a "Dispute"). The Parties are encouraged to make an initial attempt, in good faith, to resolve the Dispute through the School's student complaint process or other informal means. If the Dispute is not resolved pursuant to the School's student complaint process or other informal means, then the Dispute will be resolved by binding arbitration between the Parties.

1. **Explanation of Arbitration.** Arbitration is the referral of a Dispute to an impartial person (an arbitrator) for a final and binding determination of the Dispute. In agreeing to binding and mandatory arbitration, the Parties voluntarily give up certain rights, including the right to pursue a Dispute in court, the right to a trial by a judge or jury, rights to appeal, and other rights that may be available in a court, such as broader discovery rights. As provided by this arbitration provision, the Parties also give up the right to bring or participate in any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. If you have any questions about this arbitration provision or the arbitration process, please contact your Campus Director.

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2. Arbitration Procedures.

- (a) The arbitration will be administered by the American Arbitration Association ("AAA") or, in the event the AAA declines or is unable to administer the arbitration, by an arbitration forum or arbitrator that the Parties mutually agree upon. If, after making a reasonable effort, the Parties are unable to agree upon an arbitration forum or arbitrator, a court having proper jurisdiction will appoint an arbitration forum or arbitrator. The arbitration will be conducted in accordance with the AAA's Consumer Arbitration Rules, or the appropriate rules of any alternative arbitration forum selected by the Parties or appointed by a court, except as modified by this arbitration provision. The AAA's Consumer Arbitration Rules and other information regarding the AAA's arbitration procedures are available from the AAA, which can be contacted by mail at 120 Broadway, Floor 21, New York, New York 10271, by telephone at 212-716-5800, or through its website at www.adr.org.
- (b) Any Dispute shall be heard by a single arbitrator who is an attorney. As a condition of appointment, the arbitrator shall follow all applicable substantive laws (except as otherwise provided in this arbitration provision), shall agree to the terms of this arbitration provision, and shall lack authority not to enforce the terms of this arbitration provision. The arbitrator shall have the exclusive authority to determine and adjudicate any issue relating to the existence, formation, validity, enforceability, applicability, or interpretation of this Enrollment Agreement and this arbitration provision, provided, however, that a court shall have exclusive authority to enforce the Class Action Prohibition. The arbitrator's decision shall be accompanied by a reasoned opinion from which there shall be no appeal.
- (c) The place of arbitration shall be the location (city and state) of the campus where the Dispute arose ("Campus"). Judgment on the arbitral award may be entered exclusively in the location of the Campus. The law of the state of the Campus shall apply.
- (d) The Parties shall each bear their own attorney's fees, costs, and expenses, except that the costs of arbitration, as set forth in the AAA Consumer Arbitration Rules, shall be determined by the AAA Consumer Arbitration Rules.
 - (e) This arbitration provision governs if there is a conflict with the rules of the arbitral forum.
- 3. Class Action Prohibition. The scope of the arbitration shall be limited to the Dispute between the Parties. The Parties expressly waive all rights to bring any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. The arbitrator shall have no authority or jurisdiction to compel, hear, or permit any class action, collective action, private attorney general action, or any other type of action or proceeding in which anyone acts or proposes to act in a representative capacity on behalf of others. By way of illustration and not limitation, neither the Student nor the School can bring a class action against each other or participate in a class action against the other, whether as a named class representative or an absent or putative class member.
- 4. **Federal Arbitration Act.** The parties agree that this Arbitration Agreement involves interstate commerce and that the enforceability of this Arbitration Agreement shall be governed, both procedurally and substantively, by the Federal Arbitration Act, 9 U.S.C. §§ 1-9.
- 5. **Severability.** If the Class Action Prohibition is found to be illegal or unenforceable as to all or some parts of a Dispute, then those parts will not be arbitrated but will be resolved in court, with the balance of the Dispute resolved through arbitration. If any other part of this arbitration provision is found to be illegal or unenforceable, then that part will be severed; however, the remaining parts shall still apply and shall be interpreted to as nearly as possible achieve the original intent of this arbitration provision.
- 6. **Small Claims Lawsuits Permitted.** Notwithstanding anything to the contrary, this arbitration provision does not prevent the Parties from filing a lawsuit in any small claims court of competent jurisdiction.
- 7. **Inapplicability to Borrower Defense to Repayment Applications to U.S. Department of Education.** The School cannot require the Student to participate in arbitration or any internal dispute resolution process offered by the School prior to filing a borrower defense to repayment application with the U.S. Department of Education pursuant to 34 C.F.R. § 685.206(e); the School cannot, in any way, require the Student to limit, relinquish, or waive his or her ability to pursue filing a borrower defense claim, pursuant to § 685.206(e) at any time; and any arbitration required by this pre-dispute arbitration

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agreement tolls the limitations period for filing a borrower defense to repayment application pursuant to § 685.206(e)(6)(ii).

New Student Orientation

Attending an Orientation is a requirement of admission to SAE Institute. Orientation takes place prior to the first day of the starting term. At Orientation, incoming students have the opportunity to meet faculty and staff and tour the Campus. Orientation prepares students for technical steps such as logging into Canvas, SAE Institute's learning management system, as well as the student's school email. Additional topics include, but are not limited to, SAE's Title IX policy, Accommodations policy, Drug and Alcohol policy, available Student Supports, Financial Aid needs, and Career Services. On completion of Orientation, each student must complete an Orientation Packet to acknowledge that they have completed the presentation.

Re-Enter Policy

A former student who wishes to be considered for readmission must meet with the Academic Department to discuss their eligibility to return. Returning student enrollments are reviewed and approved by the Academic and Student Finance department. Decisions will be made based upon prior academic progress, behavioral conduct, changes in circumstance since dismissal/withdrawal, and space availability.

If approved for re-entry, the Director of Education will determine which course credit previously earned will be counted toward program completion and the courses which need to be repeated. The student must be current with any unpaid balance from his or her prior enrollment unless payment arrangements have been established and approved by Student Finance.

A re-admitted student is required to sign a new enrollment agreement. The enrollment agreement must be fully executed before the 1st day of the returning module.

Enrollments between SAE Institute Campuses

Enrollments between SAE Institute campuses are only if a student is in good academic and financial standing. An SAE Institute student desiring to transition to an SAE Institute campus in a different location must contact the SAE Institute Campus Director of the current campus for assistance in coordinating the desired transfer. All enrollments between campuses are allowed at the discretion of the Campus Director of the receiving campus and are dependent on program and space availability. Requested enrollments may not always be feasible. If enrollment is granted, Satisfactory Academic Progress and any remaining financial liability of the transferring student will be calculated at the time of transfer. All courses that apply to the new program at the new campus will be transferred along with all earned grades. As tuition may vary from campus to campus, upon completion of the new Enrollment Agreement, any excess tuition prepaid to SAE Institute will be refunded. Students enrolling in other SAE Institute campuses must abide by local rules and regulations. This policy applies to all SAE students, including currently active, dismissed/withdrawn, or graduated students.

SAE Institute is a worldwide training institute, providing educational opportunities at SAE Institute campuses abroad. SAE Institute graduates planning to work, travel, or study outside of the United States should check the SAE Institute web site at www.sae.edu for information on additional training and degree opportunities.

Transfer of Credit to Other Institutions

NOTICE CONCERNING TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED AT OUR INSTITUTION: The transferability of credits you earn at SAE Institute is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the Bachelor's, Associate or Diploma degree you earn at SAE Institute is also at the complete discretion of the institution to which you may seek to transfer. If the credits or degree that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason, you should make certain that your attendance at this institution will meet

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your education goals. This may include contacting an institution to which you may seek to transfer after attending SAE Institute to determine if your credits or diploma will transfer.

FINANCIAL INFORMATION

Tuition and Fees

Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,434.25
Repeat Course Tuition per credit	\$515.00

Audio Diploma Programs for Atlanta, Chicago, Nashville

Tuition	\$22,660.00
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Total	\$24,933.25
Repeat Course Tuition per credit	\$515.00

AAS Degree Programs for Atlanta, Chicago, Nashville

	<u> </u>
Tuition	\$32,754.56
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,133.56
Repeat Course Tuition per credit	\$511.79

AAS in Audio Degree Program for Atlanta, Chicago, Nashville

\$32,754.56
\$1399.00
\$899.00
\$200.00
\$35,252.56
\$511.79

BAS Programs for Nashville

Tuition	\$32,754.56
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Total	\$35,252.56
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$511.79

Entertainment Business Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$900.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$26,788.11
Repeat Course Tuition per credit	\$568.19

Audio Diploma Program for Emeryville

Tuition	\$25,000.36
Technology Package	\$1399.00
Technology Fee	\$674.25
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$13.50
Total	\$27,287.11
Repeat Course Tuition per credit	\$568.19

AAS Degree Programs for Emeryville

Tuition	\$38,000
Technology Package	\$1280.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,399.00
Repeat Course Tuition per credit	\$593.75

AAS in Audio Degree Program for Emeryville

Tuition	\$38,000
Technology Package	\$1399.00
Technology Fee	\$899.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment	
(if applicable)	\$20.00
Total	\$40,518.00
Repeat Course Tuition per credit	\$593.75

BAS Programs for Emeryville

Tuition	\$84,000.00
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,321,50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Audio Degree Program for Emeryville

Tuition	\$84,000.00
Technology Package	\$1399.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.50
Total	\$87,440.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

BAS in Animation & Visual Effects Program for Emeryville

Tuition	\$82,687.50
Technology Package	\$1280.00
Technology Fee	\$1798.00
Administrative Fee	\$200.00
Non-Refundable California Student Tuition Recovery Fund (STRF) Assessment (if applicable)	\$43.00
Total	\$86,008.50
Course Tuition Charge Per Credit Hour (applies to repeat courses)	\$656.25

The administrative fee is a fee applied to the first module at \$200 after a student has attended classes beyond the 7th calendar day. This is a non-refundable fee which covers initial registration and administrative fees associated with starting school. Program Transfers and Re-Entries are subject to the administrative fee with the signing of a new enrollment agreement.

The technology fee is charged each semester at \$224.75. The totals listed above are based on normal completion time for the program.

Non-Refundable Fees

Test Out Fee (per attempt)	\$100.00
Returned Check Fee (per occurrence)	\$25.00
Student I.D. Card Replacement Fee	\$10.00
Damaged/Unreturned Library Items	Price of Item
Damaged Equipment Fee	Cost to fix or replace equipment
Unreturned Equipment Fee	Replacement Cost of Equipment
Parking Permit Fees for Atlanta Only	Breeze Card - \$69 (per month)
	Parking Garage - \$84 (per month)
Avid Educational Discount	\$10

Total Charges for the Current Period of Enrollment

Tuition is charged by the credit hour at SAE Institute Campuses. Students can determine the tuition cost for each semester by multiplying the course tuition charge per credit hour by the number of credits attempted for that semester. For example, a Chicago Associate Program student pays \$511.79 per credit hour attempted. If that student takes 12 credits in a semester, they would be charged \$6,141.48 for that semester.

Technology Package

All courses at SAE Institute require the use of a tablet, headphones, an external hard drive, and required electronic book subscriptions. These materials are required for successful program completion. The cost of the technology package is not included in the cost of tuition, and students may elect to purchase the equipment from vendors other than SAE Institute. The entire bundle must be purchased as a whole from the school, or a student may use his or her own equipment as long as it meets the system requirements (the technical specifications can be found on the campus website). If a student elects not to purchase the technology package from SAE Institute, the student is responsible for ensuring they have the required equipment and books to successfully complete the program. All financial documents must be completed before the technology package is issued to the student.

Technology Fee

All students will be charged a technology fee. This fee is designed to cover the cost of maintaining the campus network, upkeep of computers, audio consoles, access to subscriptions to learning resource materials and the currency of instructional equipment. The technology fee is \$224.75 per semester.

Student Tuition Recovery Fund (STRF)

For Emeryville Students Only: The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in educational programs who are California residents or are enrolled in a residency programs attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

- 1. The school closed before the course of instruction was completed.
- 2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
- The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
- 4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
- 5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

- You are a student in an educational program, who is a California Resident, or are enrolled in a
 residency program, and prepay all or part of your tuition either by cash, guaranteed student loans,
 or personal loans, and
- Your total charges are not paid by any third-party payer such as an employer, government program, or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment if either of the following applies to you:

- You are not a California resident or are not enrolled in a residency program, or
- Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

Additional Costs

The tuition rate for students will not be affected by tuition increases provided a student is continuously enrolled in his/her respective program. SAE Institute students bear few additional costs beyond those listed above. Typically, additional items personally supplied by students may include paper, writing utensils, and similar scholastic materials. When planning expenses, students should also consider housing and living expenses.

Tuition Assistance

SAE Institute students who qualify may apply for several different forms of financial assistance to help pay for tuition, materials, and/or living expenses. Students should meet with Financial Services for complete information, requirements, applications, and filing deadlines.

Applying for Financial Aid

Students who wish to apply for financial aid are encouraged to begin the application process as soon as possible. Most sources of student financial aid, including Title IV Federal Student Aid programs, require students to complete and file a Free Application for Federal Student Aid (FAFSA) available online at www.fafsa.ed.gov.

Current information on Federal Student Aid programs can be found online at:

U.S. Department of Education – <u>www.ed.gov</u>

Federal Student Aid Programs - www.studentaid.ed.gov

Free Application for Federal Student Aid – www.fafsa.ed.gov

Private student lending and payment options may also be available to assist qualified students in achieving their goals when not covered by federal or state programs. All loans and grants awarded to students must be verified, approved, and pending disbursement before materials and technology packages are issued to the student. Students who are funding a remaining balance not met by Federal Student Aid must pay the entire fee for the technology fee and the technology package prior to the start date of the program. Should a loan or grant not be approved for any reason, the student must make other payment arrangements or withdraw from the program.

Financial Services Contact Information can be found at:

Atlanta: https://usa.sae.edu/campuses/atlanta/ - campus
Chicago: https://usa.sae.edu/campuses/emeryville - campus
Emeryville: https://usa.sae.edu/campuses/emeryville - campus

Nashville: https://usa.sae.edu/campuses/nashville/

Title IV Federal Student Aid

Title IV Federal Student Aid programs are available to students who qualify. To receive Title IV Federal Student Aid, a student must:

- Be admitted into an approved program of study
- Demonstrate financial need (Pell Grants and Subsidized Stafford Loans only)
- Be a U.S. citizen or eligible non-citizen (i.e. U.S. Permanent Resident)
- Possess a valid Social Security Number
- Maintain Satisfactory Academic Progress (SAP) according to the SAP Policy in this catalog
- Certify that the student is not currently in default on a Federal Student Loan
- Certify that the student does not owe money on a Federal Student Grant

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• Certify that Federal Student Aid will be used for educational purposes only

The Federal Student Aid Award Year is the 12-month period that begins on July 1 of one year and ends on June 30 of the following year. Students may submit a FAFSA for the next award year beginning on October 1. Students receiving a second disbursement of Pell Grant after July 1 must submit an updated FAFSA. Students should be aware that this may change their eligibility.

Types of Title IV Federal Student Aid available to SAE Institute students who qualify are:

Federal Pell Grant

The Federal Pell Grant Program provides federal financial assistance to low-income students. Students who have earned a bachelor's or graduate degree are ineligible for Pell Grants. Pell Grants do not have to be repaid and are awarded based upon eligibility and financial need as determined by the student's FAFSA.

Subsidized Federal Stafford Loan

The Subsidized Federal Stafford Loan is available to students with financial need. Subsidized Stafford Loans are among the least expensive loan options for students because the federal government pays the interest while the student is attending college on at least a half-time basis and during other periods of authorized deferment. This interest subsidy effectively gives the loan a zero percent interest rate while the student is in school at least half time, for the first six months after graduation, and during a period of deferment. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Unsubsidized Federal Stafford Loan

The Unsubsidized Federal Stafford Loan is not based on financial need. Interest accrues from the time the loan is disbursed by the school and is not paid by the federal government. The student borrower is responsible for the interest from the time the loan is disbursed until it is paid in full. If the student borrower does *not* pay the interest as it accrues, it is capitalized (added to the loan balance). There are no repayment requirements for an Unsubsidized Stafford Loan while a student is in school at least half-time or during grace or deferment periods. Monthly payments generally begin six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Parent Loan for Undergraduate Students (Parent PLUS Loan)

The Federal Parent PLUS Loan is available for credit-worthy parents with dependent students to help pay for their educational costs. Parents can borrow up to the cost of attendance minus any other financial aid the dependent student is receiving. Parent PLUS Loan borrowers are responsible for all interest accrued and have the option of deferring payments until six months after the student's Last Date of Attendance (LDA) or when the student drops below half-time.

Federal Supplemental Educational Opportunity Grant (FSEOG)

FSEOG is a grant award made by the college to students with exceptional financial need. Due to limited funding from the Department of Education, priority awarding of FSEOG funds will first go to students who apply and demonstrate the highest need (zero EFC). Funds will be awarded to students on a first-come first-serve basis. Because of limited funds, SAE Expression College has set its own limits dependent upon availability of funds; currently students can be awarded up to \$500 per award year. FSEOG does not have to be repaid unless, for example, the student was awarded funds incorrectly.

The FSEOG program requires that the institution must first select students with the lowest expected family contribution (EFC) who will also receive Federal Pell Grant in that award year. All students with zero EFC and receiving Pell for the award year are awarded \$500 in FSEOG per award year. Once all Pell eligible students with a zero EFC have received an award, non-pell eligible and less-than half-time students, with a zero EFC will be awarded. If funds still remain, the student selection group will expand to

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students with EFC 1-100. If funds still remain, the selection group will expand by 100 until all FSEOG funds are awarded.

Alternative Loan Programs

Private student lending and payment institutions are available to assist qualified students in achieving their goals when not covered by Federal or State programs. Contact the Financial Services Office for more information.

Federal Work Study (FWS) Program

The Federal Work Study (FWS) Program provides part-time job opportunities for eligible students. The salary is generally the current minimum wage, based on the campus location, and students are paid by the hour. The number of hours a student may work is based on a calculated financial need and the availability of funds at the institution. A limited number of jobs are available on campus. Students are responsible for applying to qualifying work study employment. For more information, contact the Financial Services Office.

Students wishing to participate in the Federal Work Study Program must be awarded financial aid and have FWS eligibility as a part of their award package. Students must file a Free Application for Federal Student Aid (FAFSA) to apply for financial aid and have their program eligibility determined. Separate applications for financial aid are required for each academic year that a student wishes to be considered for employment under FWS. Once a student has earned his/her award maximum or drops below a half-time enrollment status (6 credits per semester), the student will be terminated from the work-study program. Upon termination, students may contact the Financial Services Office to determine if they have any remaining work-study eligibility. The Financial Services Office will conduct an evaluation of eligibility. If eligible, the student may request additional work study funding through the Financial Services Office. For more information, contact the Financial Services Office.

FWS awards are not credited to a student's account. A paycheck is issued to the student for the time worked.

Cal Grant

Funded by the State of California and Administered by the California Student Aid Commission, Cal Grants offer financial aid for any qualifying college, university, or technical school in California including SAE Emeryville.

Verification

Student recipients of Federal Student Aid may be selected to receive a Notice of Selection and a Verification Worksheet requesting supporting documentation before aid can be awarded and released. Within two (2) weeks of receiving a selected Institutional Student Information Report (ISIR), the institution's FA Staff contacts all students whose ISIR require verification documentation. Students who are selected for verification must submit a completed Verification Worksheet and all supporting documentation, which may require the submission of IRS transcripts, tax documents, and additional information to Financial Services before the start date of the program AND no later than thirty (30) days from the date of the Notice of Selection. Students who are scheduled to graduate before the thirty (30) day deadline should complete verification before the last week of their final semester. Students are required to correct the household size and number in college if incorrect. SAE's third-party may correct income data elements for which backup documentation is provided. Once verification has been completed the students will be notified of an original financial aid award package or changes to a financial aid award package by e-mail or phone call. If a student who is selected for verification fails to submit verification documents before the start date of the program and within thirty (30) days from the date of the Notice of Selection, the student must make other payment arrangements or withdraw from the program.

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Refund Policy

SAE Institute's refund policies have been established in accordance with current state and federal regulations and applicable accrediting standards. SAE Institute reserves the right to modify these policies in order to remain in compliance with any changes in the applicable laws and regulations.

Return of Title IV Funds Policy

Title IV Federal Student Aid funds are awarded to students under the assumption that recipients will attend school for the entire period for which assistance is awarded. Students who fail to complete the program for any reason may no longer be eligible for the full amount of Title IV Financial Student Aid funds they were scheduled to receive.

If a student recipient of Federal Student Aid begins but does not complete an eligible program of study, SAE Institute is required by law to use a statutory schedule to recalculate the amount of Title IV funds that have been earned by the student based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Up through the 60% point in each payment period a pro rata schedule is used to determine the amount of Title IV funds the student has earned at the time of withdrawal. After the 60% point in the payment period, a student has earned 100% of the Title IV funds. However, SAE Institute must still complete a Return of Title IV Funds calculation in order to determine whether the student is eligible for a post-withdrawal disbursement. All refunds and disbursements will be issued within forty-five (45) days of the date of determination.

Title IV funds are returned in the following order:

- 1. Unsubsidized Federal Stafford Loans
- 2. Subsidized Federal Stafford Loans
- 3. Federal Parent Loan for Undergraduate Students (Parent PLUS Loans)
- 4. Federal Pell Grants
- 5. Federal Supplemental Education Opportunity Grant

In some cases, the Return of Title IV Funds calculation will result in the student owing tuition and fees to SAE Institute that would otherwise have been paid with Federal Student Aid funds. Students who have received funds for living expenses may also owe a refund of unearned Federal Student Aid.

For more information about the return of Title IV funds or examples of Title IV calculations, please contact Financial Services.

Impact on Refund for Withdrawals or Terminations

Students who choose to withdraw or are dismissed after attendance has begun and prior to completing 60% of a semester are entitled to a pro rata refund of tuition based on the Last Date of Attendance (LDA), defined by SAE Institute as the last date of physical attendance. Tuition is considered fully earned when a student has completed 60% or more of a semester.

If the student is a recipient of Federal Student Aid, Title IV funds will be returned based on the Return of Title IV Funds calculation. (Please see the Return of Title IV Funds Policy above for more information.)

Any balances remaining on account following cancellation, withdrawal, or dismissal must be paid in a timely manner or will be subject to collection. Any payment arrangement made to pay such balances may be subject to additional fees and/or interest.

Refund on Third Party Fees

Banking fees such as, but not limited to, returned check fees or wire transfer fees are added to the applicant or student liability in all cases.

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Refund on Technology Packages

Once technology packages have been accepted by the student and taken from the school premises, they may not be returned for a refund.

Refund Disbursement

Non-Title IV refunds will be made within forty-five (45) days after receipt of notice of cancellation or withdrawal. Failure to notify the Student Advisor of the intent to cancel or withdraw may delay a refund to an applicant or student.

Refunds will be issued to the enrolled student with the exception of any loan or agency payments, in which case the refund will be issued to the loan company or agency.

Return of Cal Grant Funds

If Cal Grant program funds are disbursed to a recipient's account or otherwise retained by the school for payment of school charges and the recipient withdraws during the period for which payment is made, SAE Emeryville is required by California Student Aid Commission (CSAC) to use its institutional refund policy to determine the amount of Cal Grant funds to be returned to the commission on behalf of the state.

Entrance Loan Counseling

The U.S. Department of Education requires all first-time student borrowers receiving subsidized and/or unsubsidized federal loans to complete entrance counseling. Students are counseled on the federal loan process, managing education expenses, repayment options, and the student's rights and responsibilities as a borrower.

Exit Loan Counseling

Exit counseling is required for all future graduates, withdrawn students, and below half-time enrolled students. Exit counseling is focused on helping students comprehend their financial obligations, debt, and repayment options.

Tuition Options

Tuition Options Students enrolled at SAE Institute are eligible to participate in an Institutional Loan program offered by Tuition Options as a third party provider. Tuition Options offers third party loans that are designed to cover the cost of tuition, technology packages, and fees in excess of available federal aid. Interest rates on loans facilitated by Tuition Options vary between 3% and 7% based on several factors. Interest accrues from the date of the loan's origination. Loans provided by Tuition Options require recurring payment during enrollment and a full pay-off between two and seven years of loan origination, based on loan amount. Failure to make regular and timely payments may result in late fees added to the loan balance and can restrict a student from attending class until the account is current.

Delinquent Payments to SAE Institute

Students who reach a payment delinquency of 90 days of non-payment, will be required to meet with the Campus Director. The student may be locked out of all SAE technology, including Canvas, until the meeting is held. If no payment is made and no updated payment plan arrangement is approved by the Campus Director, the student may be dismissed due to delinquent payment. Failure to meet with the Campus Director will also result in a dismissal.

Repayment of Student Loans

If a student obtains a loan to pay for a program, it is the student's responsibility to repay the full amount of the loan plus interest, less the amount of any refund. If a student recipient of Federal Student Aid withdraws from SAE Institute, the student is entitled to a refund of moneys not paid from Federal Student Aid program funds.

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Students with VA Funding

Veteran students who are considered to be a covered individual by the U.S. Department of Veteran's Affairs will not be subject to any penalty, including the assessment of late fees, the denial of access to classes, libraries, or other institutional facilities due to delayed disbursement of funding from the VA. Additionally, a VA student will not be required to borrow additional funds to cover educational costs due to delayed disbursement.

Student's Right to Cancel

All new students and applicants, including re-admitted students, have the right to cancel an enrollment agreement at any time prior to the start of classes by contacting the admissions office in person, by electronic mail, or by standard mail. Cancellation can be initiated by the student or SAE Institute.

Cancellation occurs in two scenarios:

- A student requests cancellation before the start of classes **or**
- A student does not attend classes beyond the 7th calendar day after the start of the program.

In the event of a cancellation, all monies paid will be refunded in full.

Scholarships

Merit Based Scholarships

SAE Institute 's Merit Based Scholarships provide financial assistance to domestic and international students who are accepted full-time to a program at SAE Institute. A Merit Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. citizen, eligible non-citizen, or International Student
- Accepted full-time into an SAE Institute Program

The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Merit Based Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family.
- Original Essay, two pages, double spaced with 12-point font. The essay topic is "Why I Should Receive this Scholarship over Another Student." Essay should be attached to the completed application.

Due Date: Complete application package is due to the Financial Services office no later than 7 business days before the start of the term.

Need Based Scholarships

SAE Institute's Need Based Scholarships provide financial assistance to students with limited financial means who are accepted full-time into an SAE Institute Program. A Need Based Scholarship pays up to 25% of the program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years of age or older
- A U.S. Citizen
- Accepted full-time into an SAE Institute Program

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The scholarship application is complete once all items are received by the Financial Services Office:

- Completed Need Based Scholarship Application
- Completed and filed Federal Application for Student Aid (FAFSA)
- A Letter of Recommendation sent directly to the college to ensure authenticity. The Letter of Recommendation cannot be written by a member of the applicant's family

Due Date: Complete application package is due to the Financial Services Office no later than 7 business days before the start of the term.

International Scholarship

SAE Institute International Student Scholarship is for full-time students attending the College on an appropriate student visa. The International Student Scholarship pays 10% of program tuition. Moneys for this scholarship are made available for up to four (4) students at each of six (6) dates throughout the year, based on available funds.

To apply, students must meet the following criteria:

- 17 years or older
- An international student with a valid student visa
- Accepted into a full-time program

The scholarship application is complete once all items are received by the Student Accounts Office:

Completed International Scholarship application

Due Date: Complete application package is due to the Financial Services Office no later than 3 months before the start of the term

Students awarded a scholarship will have the total award divided among their remaining payment periods of enrollment in the program. Payment of the award is made as a cash credit against the total balance on the student's ledger at the successful completion of each semester. The scholarship has no cash equivalency. Students who withdraw or are terminated due to nonattendance, code of conduct violations or otherwise fail the semester will have the award amount pro-rated to the percentage of the semester completed.

Re-Entry Completion Grant

SAE Institute 's Re-Entry Grant provides financial assistance to students who re-apply to return to a program at SAE Institute within one year from the last date of attendance. A Re-Entry Completion Grant will pay 50% of the balance owed to SAE at the time of re-entry for a maximum of \$5,000. The balance will be paid once the student successfully graduates from the program.

To apply, students must meet the following criteria:

- Have previously attended an SAE Institute program with a last date of attendance within one year from re-starting the program
- · A U.S. citizen, eligible non-citizen, or International Student
- · Accepted to return to SAE Institute to complete their program

The grant application is complete once the completed Re-entry Completion Grant Application is received by the Financial Services Office prior to the first day of the January module.

Payment of the grant is made as a cash credit against the total balance on the student's ledger at the time of enrollment and applied at the successful completion of the program. The grant has no cash equivalency

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2022-2022 CALENDAR SCHEDULE

Program Start DatesSAE Institute reserves the right to cancel any scheduled class start for reasons of insufficient enrollment, in which case all prepaid charges will be refunded.

Bachelor Degree Programs

Start Date	Projected Graduation Date
May 11, 2020	December 16, 2022
July 6, 2020	February 28, 2023
September 8, 2020	April 21, 2023
November 2, 2020	June 27, 2023
January 11, 2021	August 18, 2023
March 8, 2021	October 24, 2023
May 10, 2021	December 15, 2023
July 6, 2021	February 27, 2024
September 7, 2021	April 19, 2024
November 1, 2021	June 25, 2024
January 10, 2022	August 16, 2024
March 7, 2022	October 22, 2024
May 9, 2022	December 13, 2024
July 5, 2022	February 25, 2025
September 6, 2022	April 18, 2025
October 31, 2022	June 24, 2025

Associate of Applied Science Degree and Bachelor Completion Programs

Start Date	Projected Graduation Date		
May 10, 2021	August 19, 2022		
July 6, 2021	October 25, 2022		
September 7, 2021	December 16, 2022		
November 1, 2021	February 28, 2023		
January 10, 2022	April 21, 2023		
March 7, 2022	June 27, 2023		
May 9, 2022	August 18, 2023		
July 5, 2022	October 24, 2023		
September 6, 2022	December 15, 2023		
October 31, 2022	February 27, 2024		

Dinloma Programs

Dipionia Frograms					
Start Date	Projected Graduation Date				
September 7, 2021	August 19, 2022				
November 1, 2021	October 25, 2022				
January 10, 2022	December 16, 2022				
March 7, 2022	February 28, 2023				
May 9, 2022	April 21, 2023				
July 5, 2022	June 27, 2023				
September 6, 2022	August 18, 2023				
October 31, 2022	October 24, 2023				

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Holiday ScheduleSAE Institute is closed for all U.S. national holidays.
If a class is scheduled on a holiday, a make-up day will be required.

Holiday	2022	2023	
New Year's Day	Saturday, January 1, 2022	Sunday, January 1, 2023	
New Year's Day (Observed)	N/A	Monday, January 2	
Martin Luther King, Jr. Day	Monday, January 17	Monday, January 16	
Presidents' Day	Monday, February 21	Monday, February 20	
Memorial Day	Monday, May 30	Monday, May 29	
Juneteenth	Sunday, June 19	Monday, June 19	
Juneteenth (Observed)	Monday, June 20	N/A	
Independence Day	Monday, July 4	Tuesday, July 4	
Labor Day	Monday, September 5	Monday, September 4	
Columbus Day/Indigenous People's Day	Monday, October 10	Monday, October 9	
Veterans' Day	Friday, November 11	Saturday, November 11	
Veteran's Day (Observed)	N/A	Friday, November 10	
Thanksgiving	Thursday & Friday, November 24 & 25	Thursday & Friday, November 23 & 24	
Christmas Eve	Saturday, December 24	Sunday, December 24	
Christmas Eve (Observed)	Friday, December 23	Friday, December 22	
Christmas Day	Sunday, December 25	Monday, December 25	
Christmas Day (Observed)	Monday, December 26	N/A	
New Year's Eve	Saturday, December 31	Sunday, December 31	
New Year's Eve (Observed)	Friday, December 30, 2022	Monday, January 1, 2024	

2022 - 2023 Academic Calendar

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Semester	Start	End				
Fall 2022 Mod B	October 31, 2022	December 16, 2022				
Winter Break	December 17, 2022	January 8, 2023				
Spring 2023 Mod A	January 9, 2023	February 28, 2023				
Break Week	March 1, 2023	March 5, 2023				
Spring 2023 Mod B	March 6, 2023	April 21, 2023				
Break Week	April 22, 2023	May 7, 2023				
Summer 2023 Mod A	May 8, 2023	June 27, 2023				
Break Week	June 28, 2023	July 2, 2023				
Summer 2023 Mod B	July 3, 2023	August 18, 2023				
Break Week	August 19, 2023	September 4, 2023				

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Class Schedules

Classes are typically scheduled Monday through Friday, between 9:00 a.m. and 11:00 p.m. Classes may be scheduled on Saturday as needed. Class sessions are assigned during enrollment with morning, afternoon and/or evening session options. Not all sessions run all terms.

Student schedules are broken down by Morning, Afternoon or Evening Sessions.

Morning Shift: Classes are scheduled Monday through Friday between 9am and 2pm. **Afternoon Shift:** Classes are scheduled Monday through Friday between 1:30pm and 7pm.

Evening Shift: Classes are scheduled Monday through Friday between 6pm – 11pm.

Additional class sessions and tutoring sessions may be scheduled to give students the opportunity for help if needed. Students should be aware that additional time will be required to complete homework and projects, and devote effort to difficult or complex topics. Not all sessions run every module. Check with the Admissions Office for preferred class session availability.

Students are responsible for knowing their own schedule. SAE Institute reserves the right to modify the school calendar, curriculum, and class schedules as it deems necessary to ensure that student and institutional goals are met.

Inclement Weather Policy

The decision to close the school due to inclement weather will be made by the Campus Director or designee. All reasonable attempts will be made to notify students in advance if the campus is closed due to inclement weather.

Hours of Operation

During normal business hours, students may enter and exit through the main entrance by displaying their active Student ID badges to security. All students must swipe their badge every time they enter the building, regardless of whether the student enters with a group.

Former students or alumni who are not in good standing with the college are not allowed on campus unless they have a scheduled appointment with an SAE Institute staff or faculty member and are prohibited from signing in as a guest of a current student, staff, or alumnus.

All Campus Administrative offices are open Monday through Friday from 9:00 a.m. to 5:00 p.m. Students who wish to meet with administrative staff are encouraged to schedule an appointment during business hours. Off hour appointments are made at the discretion of the Campus Director.

Atlanta

The Atlanta Campus is open on Mondays through Thursdays from 8:30 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 7:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Chicago

The Chicago Campus is open on Mondays through Fridays from 9:00 a.m. to 10:30 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 5:00 p.m.

Nashville

The Nashville Campus is open on Mondays through Thursdays from 8:00 a.m. to 10:30 p.m and Fridays for 9:00 a.m. to 6:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 8:00 a.m. to 8:00 p.m. and Fridays from 9:00 a.m. to 6:00 p.m.

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EmeryvilleThe Emeryville Campus is open on Mondays through Thursdays from 9:00 a.m. to Midnight and Fridays for 8:30 a.m. to 5:00 p.m. Campus Administrative Offices are open Mondays through Thursdays from 9:00 a.m. to 6:00 p.m. and Fridays from 8:30 a.m. to 5:00 p.m.

ACADEMIC POLICIES

Definition of an Academic Year

The academic year at SAE Institute is approximately 30 weeks. An academic year is comprised of two semesters that are each a 15-week teaching period. Each semester is divided into two modules. Module A is 8 weeks in length. Module B is 7 weeks in length.

Grading

Each course includes a number of assessments, including but not limited to: papers, in-class activities, assignments, and projects. Each assessment category within a course is individually weighted and factored in when determining the student's final grade. The number, type and weighting of assessments varies by course and are included in the course syllabus.

Letter grades are awarded for each course completed. Grades are issued and posted within 48 hours after the completion of each course. Students must repeat any required courses in which a grade of "F" or "W" is received. When a course is repeated, the higher of the grades earned during each attempt are calculated into the Cumulative Grade Point Average (CGPA). Both the original and repeated credit hours will be counted as attempted credit hours in the ICR calculation (see below) and both attempts will remain on the student's transcript.

Any student who disagrees with a grade may contact the instructor of record to request a grade change. If a satisfactory resolution is not achieved with the instructor, the student may submit a written request for a grade change, including the reasons for the grade dispute, to the Director of Education no later than 5 school days following the end of the course. Within 5 days of receiving the written request, the Director of Education will investigate and issue a letter to the student either approving or denying the grade change request.

If illness or other circumstances out of the student's control prevent a student from completing all required coursework within the scheduled module dates, the student may request an incomplete ("I") grade. The incomplete grade is a temporary grade, providing the student an additional 10 calendar days from the last day of the module to complete any missing assignments. The incomplete grade will be converted to the earned grade within 10 days after the end of the module. The decision to issue an incomplete grade is at the discretion of the instructor. A grade of incomplete is calculated into the student's ICR.

Grading Scale

Grade			Grade Included In:			
Letter Grade	Description	Quality Points	Credit Hours Earned	Credit Hours Attempted	Cumulative Grade Point Average (CGPA)	Incremental Completion Rate (ICR)
A	100-90% = Excellent	4.0	Yes	Yes	Yes	Yes
B+	89-85% = Very Good	3.5	Yes	Yes	Yes	Yes
В	84-80% = Good	3.0	Yes	Yes	Yes	Yes
C+	79%-75% = Above Average	2.5	Yes	Yes	Yes	Yes
С	74-70% = Average	2.0	Yes	Yes	Yes	Yes
D+	69%-65% = Below Average	1.5	Yes	Yes	Yes	Yes
D	64%-60% = Poor	1.0	Yes	Yes	Yes	Yes
F	59% or Below = Failing	0.0	Yes	Yes	Yes	Yes

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W	Withdrawal	N/A	No	Yes	No	Yes
I	Incomplete	N/A	No	Yes	No	Yes
TC	Transfer	N/A	Yes	Yes	No	Yes
TO	Test Out	N/A	Yes	Yes	No	Yes

Grades are rounded to the nearest whole number, i.e. 79.9% would be awarded the grade of B.

Satisfactory Academic Progress (SAP)

Satisfactory Academic Progress (SAP) is the measurement of the student's academic performance within the educational goals. SAE Institute requires all students to demonstrate orderly progress toward completion of the program. All students must maintain SAP in order to remain enrolled at SAE Institute and eligible for Title IV funding.

Satisfactory Academic Progress is determined by measuring the student's Cumulative Grade Point Average (CGPA) and the student's cumulative Incremental Completion Rate (ICR) toward completion of the program's coursework. Whereas the CGPA is the standard qualitative component for measuring SAP, the ICR is the quantitative component used by SAE Institute. In addition, students must complete all coursework within the required 150% maximum timeframe.

SAE Institute monitors academic progress for academic purposes at the end of each semester and for financial aid purposes at the end of the payment period.

Incremental Completion Rate (ICR)

Incremental Completion Rate (ICR) measures the number of credit hours successfully completed by the student divided by the total number of credit hours attempted. Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum ICR expectations for each program order to maintain SAP.

Cumulative Grade Point Average (CGPA)

Cumulative Grade Point Average (CGPA) is the average of all grades earned based on the 4.0 grading scale (please see Grading Policy). Please see the Satisfactory Academic Progress (SAP) Criteria chart below which illustrates the evaluation periods and minimum CGPA expectations for each program order to maintain SAP.

Maximum Timeframe

A student cannot exceed 150% of the published normal completion rate of the program. If at any time it becomes mathematically impossible for a student to complete the training within the maximum time frame, the student will be dismissed from the program. For example, if a student is enrolled in a 60 credit hour program, the student will no longer be allowed to continue after having attempted more than 90 credit hours (60 credit hours x 150% = 90 credit hours.)

Satisfactory Academic Progress (SAP) Criteria

SAE Institute has implemented a schedule designating the minimum percentage of ICR that must be completed and the minimum CGPA at the end of each evaluation period. To meet the minimum SAP requirements, the following criteria must be achieved at the end of each semester, based on the number of credit hours attempted:

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Satisfactory Academic Progress (SAP) Criteria					
Evaluation Point	Credit Hours Attempted	Minimum Cumulative Grade Point Average (CGPA)	Grade Point Average Incremental		
		Bachelor of Applied Sc	ience Programs		
1	4-31	1.0	25%	Academic Warning	
2	32-63	1.5	50%	Dismissal	
3	64 or more	2.0	2.0 67% Dis		
	A	Associate of Applied Sc	ience Programs		
1	4-16	1.0	25%	Academic Warning	
2	17-31	1.5	50%	Dismissal	
3	32 or more	2.0	67%	Dismissal	
Diploma					
1	4-12	1.0	25%	Academic Warning	
2	13-21	1.5	50%	Dismissal	
3	22 or more	2.0	67%	Dismissal	

Academic Warning

If a student has not met minimum CGPA or ICR requirements at the end of the first evaluation point, the student will be placed on Academic Warning. Students on Academic Warning remain eligible for Title IV funds. Please note that Academic Warning is only available at the end of the first evaluation point.

During the Academic Warning semester, the student must meet with an assigned advisor to develop an Academic Plan. The student and the assigned advisor will meet regularly throughout the semester to discuss progress towards improvement. If, at the end of the Academic Warning semester, the student has met the minimum SAP requirements, the student will be removed from Academic Warning and will be in good standing and eligible for Title IV funding. If the student does not meet the minimum SAP requirements after the Academic Warning semester, the student will be dismissed from SAE Institute and become ineligible for Title IV funds. There is no warning period. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Remaining Evaluation Periods

If, at the end of the second and remaining evaluation periods, a student has not met the minimum SAP requirements, the student will be dismissed from SAE Institute.

SAP Appeal and Reinstatement

A student who feels Satisfactory Academic Progress was not made due to extraordinary mitigating circumstances must submit a written appeal to the Campus Director, or another as designated by the Chief Academic and Compliance Officer, by the first day of the following semester. An extraordinary mitigating circumstance is a situation beyond a student's control (i.e. illness, accident, trauma, etc.). The student must include documentation of the extenuating circumstance as well as provide an explanation as to why minimum SAP requirements was not met and what has changed to allow success upon reinstatement. Included with the appeal must be an Academic Plan, created with the student and Student Advisor. If the Campus Director approves the appeal, s/he will forward the appeal to the Chief Academic and Compliance Officer of SAE Institute North America or her designee for determination of acceptance or denial of the appeal. The Student Advisor will notify the student in writing of the appeal decision within three (3) business days of the receipt of the Chief Academic and Compliance Officer's decision. During this time, the student will be able to continue attending classes. The decision of the Chief Academic and Compliance Officer or her designee is final and cannot be appealed.

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Academic/Probation

If the appeal for reinstatement is approved, the student will be placed on Academic/ Probation, at which time the student will regain eligibility for Title IV funding.

The student will have up to two semesters (one payment period) to meet the minimum SAP requirements at the appropriate evaluation point. The student and assigned advisor will meet regularly to discuss the student's progress toward their Academic Plan. The student must meet all of the expectations as outlines in the Academic Plan. If the expectations are not met at the end of either of the semesters on Academic/Probation, the student will be dismissed for not making SAP, without the opportunity to appeal for another Academic/Probation semester. If, at any time, the assigned advisor determines it is academically impossible for the student to meet the minimum SAP requirements by the end of the Academic/Probation semesters, the student will be dismissed from SAE Institute with no opportunity for appeal. The student will be notified in writing of the dismissal and loss of Title IV eligibility.

Extended Enrollment

Students enrolled in a Bachelor's or Associate Degree program who were on Academic/Financial Probation but were not able to meet the Satisfactory Academic Progress standards after completing two semesters on Academic/ Probation can petition to the Campus Director for an Extended Enrollment. The student must appeal to the Campus Director, and if approved, the appeal will need approval of the Chief Academic and Compliance Officer or her designee. The appeal must demonstrate mitigating circumstances with third party documentation in order to be considered and must include an Academic Plan, created with the student and Student Advisor. Students who are allowed to continue under Extended Enrollment may only repeat courses already attempted.

At the end of the student's extended enrollment period, the students CGPA and ICR will be recalculated to determine if the student is making satisfactory academic progress at that Evaluation Point. If so, the student will be considered in good standing and will be allowed to continue with the program.

Students on extended enrollment are not considered to be making Satisfactory Academic Progress. A student is ineligible for any federal, state or other student financial aid to attend any course(s) in his or her program of study during the student's extended enrollment status. A student may not be granted an extended enrollment status more than once during their enrollment in any program of study at SAE Institute.

Repeating Courses

All required courses in a program must be successfully completed with a passing grade and all required credit hours completed. If a student does not successfully complete a required course, the course must be repeated. The highest grade earned will be calculated in a student's CGPA, but the original grade will remain on the student's official transcript. The credit hours attempted and earned from both the original course and the repeated course will remain in the ICR and the calculation of the maximum time frame. Please refer to the Grading Policy for additional information regarding the repeating of course. Students will be charged the per-credit rate of tuition for their program for the repeated course.

Changing Programs

A student wishing to change programs should contact the Student Advisor. In the case of a program change, only the courses that apply to the new program will be used to calculate CGPA and ICR.

Additional Credential

A student interested in seeking an additional credential from SAE Institute must meet with the Student Advisor who will determine the courses from the old program that will be applied to the new program. The courses that are applied will be counted toward the student's CGPA, ICR and maximum timeframe in the calculation of SAP.

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Transfer of Credit and Test Out Implications to SAP

When a student transfers credits from another institution of higher learning (see Transfer of Credit policy), the student will receive a grade of "TC" which will not be taken into the CGPA calculation but will be counted as both attempted and earned credit hours in the ICR and maximum timeframe. When a student tests out of a course (see Test Out policy), the student will receive a grade of "TO" which will not be taken into the CGPA calculation. Test out credit hours will count as attempted and earned credit hours in the ICR and maximum timeframe.

Withdrawn and Incomplete Grades Implications to SAP

While a "W" or "Withdrawn" grade does not impact a student's CGPA, it does impact the student's ICR and maximum time frame calculation. An "I" or "Incomplete" grade counts as a failed grade in the student's CGPA and unsuccessful attempted credit hours in the student's ICR and maximum timeframe.

Class Size

Class sizes vary depending on a number of factors and may have up to 40 per class. Average class sizes are generally lower than the maximum allowable size.

Homework Expectations

Homework is assigned by instructors to reinforce the information presented during class sessions. SAE Institute follows the U.S. Department of Education definition of a credit hour for semester schools, which includes homework expectations. For every one (1) hour of classroom lecture, students are expected to complete two (2) hours of outside homework.

Auditing a Course

Students and graduates who wish to audit a course must request permission in writing from the Director of Education. Only courses that have previously been passed may be audited. Audited courses do not receive grades. Auditing is allowed based on available space.

Clock to Credit Hour Conversion

One semester credit hour equals 45 units comprised of the following activities:

- Didactic (classroom) instruction: 2 Units
- Supervised Lab work: 1.5 Units
- Out-of-Class and/or preparation for class or lab: .5 Unit

One class hour unit is defined as 50 minutes.

Graduation Requirements

To graduate from SAE Institute and receive a degree or diploma, students must meet the following requirements:

- successfully complete (pass) all required courses
- earn a Cumulative Grade Point Average (CGPA) of 2.0 (C) or higher
- achieve an Incremental Completion Rate (ICR) of 67% or higher

Students who have met all the listed graduation requirements will be awarded a degree or diploma in the program of study.

Student Distinctions

SAE Institute presents awards and honors to students in recognition of individual academic achievement and perfect attendance. These accomplishments are presented at the end of each semester and during graduation.

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Attendance Awards

The Graduate Perfect Attendance Award is presented to graduated students who have earned 100% attendance for all courses in their program of study. To be eligible for this award, a student must attend all classes as scheduled for the duration of their program.

The Semester Perfect Attendance Award is presented to current students who have earned 100% attendance for all courses scheduled for the most recent semester. To be eligible for this award, a student must attend all classes as scheduled for the duration of that semester.

Academic Awards

Graduate Honor Awards are presented to graduated students who have achieved academic excellence in their program. To be eligible for these awards, students must achieve the following cumulative grade point average (CGPA):

Highest Honors: 4.0 CGPA High Honors: 3.75 to 3.99 CGPA Honors: 3.5 to 3.74 CGPA

Academic Excellence Awards and Honor Roll are presented to current students who have achieved academic excellent in their most recent semester. To be eligible for this award, a student must achieve the following semester grade point average:

Academic Excellence: 4.0 Semester GPA Honor Roll: 3.5 to 3.99 Semester GPA

Transcripts and Diplomas

To receive Transcripts or Diplomas from completed coursework, graduates must meet the following requirements:

- complete a Career Services exit interview
- submit a resume to the Career Services office
- be current on all financial obligations to the school
- complete a mandatory financial aid exit interview
- return all borrowed equipment, books, media, or other materials

Students who have borrowed equipment, books, media, or other materials and have not returned them by the last day of regular class will be charged for the missing items.

Transcript Request

Students may request an official transcript of grades by completing a transcript request on the SAE Institute website at: usa.sae.edu/index.php/campus-resources/transcript-request/. Except for students attending a school located California, only students who are current on all outstanding financial obligations to the school will be eligible to receive an official transcript. Official transcripts can be mailed directly to other institutions or businesses at the student's written request.

Reasonable Accommodations for Individuals with Disabilities

The Americans with Disabilities Act of 1990 and Section 504 of the Rehabilitation Act of 1973 guarantee disabled students access to educational opportunities. SAE Institute does not discriminate against individuals on the basis of physical or mental disability and is fully committed to providing reasonable accommodations, including appropriate auxiliary aids and services, to qualified individuals with disabilities unless providing such accommodations would result in an undue burden or fundamentally alter the nature of the relevant program, benefit, or service provided by SAE Institute.

A student who seeks accommodations for a disability at SAE Institute must provide documentation of the disability from an appropriate licensed professional or provide educational information from a document

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such as an Individual Education Plan, 504 Plan, or Summary of Progress (SOP). This information should include the diagnosed condition, the treatment being provided (if any) and any disability related recommendations. The documentation cannot be more than three years old. The documentation shall be submitted to the campus Director of Education who will forward it to the 504 Coordinator who will create an Accommodation Plan. The 504 Coordinator will forward the Accommodation Plan to the Director of Education for distribution to the student. The student will be responsible for sharing the approved Accommodation Plan with instructors.

Accommodations are not retroactive. Therefore, it is the student's responsibility to submit all required documentation at least two weeks in advance of the start of the semester in order to ensure that accommodations can be arranged before the start date of the program or course.

Course Numbering System

SAE Institute uses a course numbering system that consists of a two or three letter prefix followed by three numbers. The courses numbered 100 are generally taken during a student's first academic year, courses numbered 200 are generally taken during a student's second academic year, courses numbered 300 are generally taken during a student's third academic year, and courses numbered 400 are generally taken during a student's fourth academic year.

The course letter prefixes represent the following areas of study:

Course Letter Prefix	Course Area of Study
AUD	Audio
ENT	Entertainment Business
FLM	Digital Film
AVE	Animation & Visual Effects
GAM	Game Development
CC	Common Core
CAR	Career Preparation
ART	Art
COM	Communication
ENG	English
MAT	Mathematics
ENV	Environmental Science
HIS	History
PSY	Psychology
SOC	Sociology

Transfer of Credit

Students who formerly attended a post-secondary institution accredited by an agency recognized by the U.S. Department of Education may be granted transfer credit for equivalent courses taken at the previous institution. Students must arrange for official transcripts from all previous institutions to be forwarded directly to the Director of Education's office at SAE Institute. The official transcript(s) must be received prior to the end of the add/drop period of the first attempt of the first module of the program, so the student can receive a correct schedule.

The decision to award transfer credit is at the sole discretion of SAE Institute. SAE Institute will determine if courses completed at previous institutions are sufficiently equivalent to courses in the student's program of intended enrollment. Only courses with passing grades of "C" or better will be taken into consideration for transfer. Other factors used to determine transfer of credit include but are not limited to the number of course credits earned, objectives and descriptions of previous courses, length of time passed since courses were completed, and the academic level of previous courses. Students may be required to provide a course catalog or syllabus from the previous institution in order for SAE Institute to make a fair assessment. Courses that are approved to be awarded transfer of credit will show on the student's transcript as "TC."

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Students who receive transfer credit will have the tuition charge for the program prorated based upon the remaining number of credit hours the student must earn in order to graduate. Students must complete at least 40% of their core and general education coursework at the awarding SAE Institute.

Test Out

SAE Institute provides opportunities for students to acquire credit for learning that has taken place through work experience. Students with the prerequisite knowledge to effectively test out of a core course should contact the Director of Education on or before the end of the third class session of their first attempt of the course. Students that withdrew from a course or earned a failing grade may not request a test out of that course on subsequent attempts. Test outs are not available for general education courses or the career preparation course, unless approved by the Chief Academic and Compliance Officer.

For each test out attempt, the student is assessed a \$100 Test Out Fee, to cover administrative costs associated with the assessment test. This fee cannot be paid with a Title IV Federal Financial Aid or the Institutional Loan program offered by Tuition Options.

The Director of Education will determine the necessary test out, which will include one or multiple assessments to determine acquired knowledge. A student must score 80% or higher on the assessment(s) in order to receive credit. A test out will be designated on the student's transcript as a "TO." The cost of any coursework with a test out credit, based on awarded credit hours, will be deducted from the total tuition of the program.

Prerequisites

Students must complete all stated prerequisites for each course prior to registering in that course. The Chief Academic and Compliance Officer may, in specific circumstances, waive a prerequisite.

Articulation Agreements

Please see the SAE Institute website (<u>www.usa.sae.edu</u>) for an updated list of articulation agreements with other institutions of higher learning.

Add/Drop Policy

During the first five (5) business days of each module, students are allowed to add or drop courses without incurring any academic penalty. Classes added during this period will start the accrual of absences from the first day of the course. Students who withdraw from a course after the first five (5) business days but before the last week of class will receive a grade of "W" or "Withdrawn". The grade of "W" does not impact the student's CGPA but does impact the student's ICR (see Satisfactory Academic Progress Policy). Any student who has not attended a course by the end of the second week of the module will be withdrawn from the course in week three without incurring any academic penalty.

Students who wish to add or drop courses must contact the Student Advisor. Any changes a student makes to his/her schedule will result in a delay of his/her graduation date.

Attendance Policy

Regular classroom attendance is not only an essential ingredient for academic achievement, but also a fundamental building block for success after graduation. Students are expected to be present and on time for all class meetings. SAE Institute does not distinguish types of absence. Attendance is monitored for all class sessions and is recorded. Any time missed from a scheduled class time is considered time absent, regardless of the reason for the absence.

Students who are absent from all courses at SAE Institute for more than 14 consecutive calendar days (excluding holidays, breaks, and emergency closures due to unforeseen circumstances such as inclement weather) will be dismissed from the school on the 15th day. Students who reach 13 consecutive calendar days without the possibility of logging attendance on the 14th day may be dismissed on that day.

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Withdrawal from SAE Institute

Students wishing to withdraw from an SAE Institute program must submit notification of withdrawal to the Student Advisor. As stated in the Refund Policy, a refund of monies paid will be calculated using the Last Date of Attendance (LDA), defined as the student's last day of physical attendance. Please see the Refund Policy section of this catalog for information on withdrawal refunds.

The student will be considered terminated from SAE Institute when any of the following occur:

- 1. Fails to meet minimum satisfactory academic progress requirements (see Satisfactory Academic Progress policy)
- 2. Violates the Student Code of Conduct
- 3. Fails to maintain satisfactory attendance
- 4. Fails to meet financial obligations

Please see the Refund Policy section and the Add/Drop Policy section of this catalog for information on the impact of withdrawing on refunds and grades. Any requests not made in writing may result in a delay in a refund.

Family Education Rights and Privacy Act of 1974 (FERPA)

The Family Educational Rights and Privacy Act (FERPA) affords eligible students who are 18 years or older and attending a postsecondary institution certain rights with respect to their education records. These rights include:

- The right to inspect and review the student's education records within 45 days after the day SAE
 Institute receives a request for access. A student should submit a written request to the Student
 Advisor that identifies the record(s) the student wishes to inspect. The Student Advisor will make
 arrangements for access and notify the student of the time and place where the records may be
 inspected.
- 2. The right to request an amendment to the student's record. A student who wishes to ask the school to amend a record should submit a written request to the Student Advisor clearly identifying the part of the record the student wants changed and why it should be changed. If the school decides not to amend the record as requested, the Campus Director will notify the student in writing of the decision and of the student's right to a hearing regarding the request for amendment. Additional information regarding the hearing procedures will be provided to the student when notified of the right to a hearing.
- 3. The right to provide written consent before SAE Institute discloses personally identifiable information (PII) from the student's education records, except to the extent that FERPA authorizes disclosure without consent.
- 4. The school discloses education records without a student's prior written consent under the FERPA exception for disclosure to school officials with legitimate educational interests. A school official is a person employed by SAE Institute in an administrative, supervisory, academic, research, or support staff position (including law enforcement unit personnel and health staff); a person serving on the board of trustees; or a student serving on an official committee, such as a disciplinary or grievance committee. A school official also may include a volunteer or contractor outside of SAE Institute who performs an institutional service or function for which the school would otherwise use its own employees and who is under the direct control of the school with respect to the use and maintenance of PII from education records, such as an attorney, auditor, or collection agent or a student volunteering to assist another school official in performing his or her tasks. A school official has a legitimate educational interest if the official needs to review an education record in order to fulfill his or her professional responsibilities for SAE Institute.

Students have the right to file complaints with the U.S. Department of Education concerning alleged failures by SAE Institute to comply with the requirements of FERPA. The name and address of the Office that administers FERPA is:

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Family Policy Compliance Office U.S. Department of Education 400 Maryland Avenue, SW Washington, DC 20202

FERPA permits the disclosure of PII from a student's education records without consent of the student if the disclosure meets certain conditions found in §99.31 of the FERPA regulations. Except for disclosures to school officials, disclosures related to some judicial orders or lawfully issued subpoenas, disclosures of directory information, and disclosures to the student, §99.32 of FERPA regulations requires the institution to record the disclosure. Eligible students have a right to inspect and review the record of disclosures.

SAE Institute may disclose PII from the education records without obtaining prior written consent of the student:

- To other school officials, including teachers, within SAE Institute whom the school has determined to have legitimate educational interests. This includes contractors, consultants, volunteers, or other parties to whom the school has outsourced institutional services or functions, provided that the conditions listed in §99.31(a)(1)(i)(B)(1) (a)(1)(i)(B)(2) are met. (§99.31(a)(1))
- To officials of another school where the student seeks or intends to enroll, or where the student is already enrolled, if the disclosure is for purposes related to the student's enrollment or transfer, subject to the requirements of §99.34. (§99.31(a)(2))
- To authorized representatives of the U. S. Comptroller General, the U. S. Attorney General, the U.S. Secretary of Education, or State and local educational authorities, such as a State postsecondary authority that is responsible for supervising the university's State-supported education programs. Disclosures under this provision may be made, subject to the requirements of §99.35, in connection with an audit or evaluation of Federal- or State-supported education programs, or for the enforcement of or compliance with Federal legal requirements that relate to those programs. These entities may make further disclosures of PII to outside entities that are designated by them as their authorized representatives to conduct any audit, evaluation, or enforcement or compliance activity on their behalf. (§§99.31(a)(3) and 99.35)
- In connection with financial aid for which the student has applied or which the student has received, if the information is necessary to determine eligibility for the aid, determine the amount of the aid, determine the conditions of the aid, or enforce the terms and conditions of the aid. (§99.31(a)(4))
- To organizations conducting studies for or on behalf of the school in order to: (a) develop, validate, or administer predictive tests; (b) administer student aid programs; or (c) improve instruction. (§99.31(a)(6))
- To accrediting organizations to carry out their accrediting functions. ((§99.31(a)(7))
- To parents of an eligible student if the student is a dependent for IRS tax purposes. (§99.31(a)(8))
- To comply with a judicial order or lawfully issued subpoena. (§99.31(a)(9))
- To appropriate officials in connection with a health or safety emergency, subject to §99.36. (§99.31(a)(10))
- In connection with information the school has designated as "directory information" under §99.37. (§99.31(a)(11))
- To a victim of an alleged perpetrator of a crime of violence or a non-forcible sex offense, subject to the requirements of §99.39. The disclosure may only include the final results of the disciplinary proceeding with respect to that alleged crime or offense, regardless of the finding. (§99.31(a)(13))
- To the general public, the final results of a disciplinary proceeding, subject to the requirements of §99.39, if the school determines the student is an alleged perpetrator of a crime of violence or non-forcible sex offense, and the student has committed a violation of the school's rules or policies with respect to the allegation made against him or her. (§99.31(a)(14))
- To parents of a student regarding the student's violation of any Federal, State, or local law or of any rule or policy of the school governing the use or possession of alcohol or a controlled substance if the school determines the student committed a disciplinary violation and the student is under the age of 21. (§99.31(a)(15))

Statement of Student Record Retention ProgramSAE Institute maintains student transcripts indefinitely. Student files including academic and financial information are kept for at least ten years.

STUDENT INFORMATION AND SERVICES

Nondiscrimination Policy

SAE Institute is a post-secondary educational institution that admits academically qualified students without regard to gender, age, race, national origin, sexual orientation, veteran status, pregnancy or disability and affords them all rights, privileges, programs, and other opportunities generally available to students at SAE Institute. SAE Institute does not discriminate on the basis of gender, age, race, color, national origin, sexual orientation, veteran status, pregnancy or disability in admissions, employment services, or access to its programs and activities.

Title IX of the Education Amendments

SAE Institute is committed to protecting the safety, health, and well-being of its students, employees, and all people who come into contact with the SAE Institute community. In support of this commitment, and as required by Title IX of the Education Amendments of 1972 ("Title IX") and other applicable federal and state laws, SAE Institute has created a comprehensive policy that prohibits Sexual Misconduct, as well as Retaliation against an individual for making a good faith report of Sexual Misconduct under this policy. The comprehensive policy can be found on the SAE Institute website at https://usa.sae.edu/about/campus-security/

Security and Crime Statistics

The SAE Institute Campus Director can discuss any safety concerns with students or parents. Students and employees must report any crime that takes place on campus directly to the Campus Director. The Campus Director or his/her designee will contact law enforcement as needed to address any criminal activity on campus. Victims and witnesses can report criminal activity on a voluntary, confidential basis directly to the Campus Director. Students who are found guilty of criminal activity on campus or off campus during a school sponsored activity will face disciplinary action from the school up to and including expulsion as well as a response from local law enforcement.

Federal law requires that schools administering federal student loans through Title IV provide accurate campus crime statistics. SAE Institute keeps a record of such campus crime statistics, an updated copy of which can be found on the school website.

To prevent unauthorized entry onto the campus, employees and students must wear their school identification badges at all times, clearly visible. All visitors must register at the front desk before proceeding on campus. A security guard may be on campus. Students and employees are encouraged to bring any security concerns directly to the Campus Director or security guard immediately. In the case of an on campus emergency, students must follow instructions from SAE Institute employees. In the event of an evacuation, students and employees should follow the evacuation maps found in each room on campus.

Harassment

Verbal or physical conduct by any employee, faculty member, or student that harasses, disrupts, or interferes with another's performance or that creates an intimidating, offensive, or hostile environment will not be tolerated. The definition of harassment is not limited to the supervisor-employee or instructor-student relationship; peer harassment should also be reported. Any employee, instructor, or student has a responsibility to maintain a workplace and classroom environment free of any form of harassment and has a responsibility to report any behavior of a supervisor, employee, instructor, or fellow student that he or she believes constitutes harassment.

Smoking Policy

SAE Institute is a smoke-free facility. Smoking, including the use of e-cigarettes, is not allowed anywhere in the building at any time. Students who smoke must do so outside in designated areas and are required to completely extinguish all cigarettes before placing them in the ashtrays provided.

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Copyright Policy

SAE Institute is committed to full compliance with federal and state copyright laws. Accordingly, all students, faculty, and staff of SAE Institute are required to respect the rights of copyright owners and to use the intellectual property of others responsibly and appropriately.

Prior to reproduction or use of any works, all students, faculty, and staff should determine if the work is protected by copyright, available under a license agreement, or qualifies as fair use as defined in section 107 of the Federal Copyright Act of 1978. If the work is protected by copyright and its intended use does not qualify as fair use, it may not be used or reproduced without written permission from the copyright owner.

Violations of copyright law will be subject to disciplinary action by SAE Institute up to and including termination of student or employee status and are subject to legal action to the full extent of the law.

Student Conduct

Students are expected to conduct themselves courteously and professionally at all times and are expected to maintain high standards of conduct and honesty. Conduct considered harmful to or interfering with the rights of others or the reputation of SAE Institute will not be tolerated and may be subject to disciplinary action.

COVID-19 Policy

In order to ensure the safety and security of all students, staff, and employees SAE Institute has implemented a COVID-19 policy. Any violation of the COVID-19 policy could result in temporary removal from campus, suspension, or permanent dismissal.

First and foremost, do not come to campus if you are sick or if you have any signs of symptoms of illness, including fever, cough, or shortness of breath. Report any confirmed case of Covid-19 to the Campus Director immediately.

SAE Institute expects all students, staff and faculty to follow CDC guidelines of frequent hand washing, using soap and water for at least 20 seconds or hand sanitizer containing at least 60% alcohol when hand washing is not feasible. Avoid touching your eyes, nose, and mouth. SAE Institute will supply face masks for anyone who requests to wear one on campus. All guests will be required to enter the main entrance and sign-in, agreeing to follow all SAE policies.

Disciplinary Offenses

SAE Institute reserves the right to dismiss, suspend, or place on probation any student whose behavior is in violation of the school's code of conduct or harassment policies. Reasons for such action include but are not limited to:

- Conduct dangerous to others
- An act of hazing in any form
- Disorderly conduct
- Obstruction of or interference with SAE Institute activities or facilities
- An unauthorized occupancy of SAE Institute facilities
- Interference with the right of any faculty, staff, or student to gain access to any SAE Institute event or facility
- The obstruction or delay of any SAE Institute official in the performance of his/her duty
- Failure to cooperate with SAE Institute staff or faculty
- Theft of property on campus grounds or school-led activities off campus
- Misuse of or damage to SAE Institute property
- Any theft, misappropriation, or unauthorized sale of SAE Institute property
- Alteration or unauthorized use of SAE Institute documents, forms, records, or identification badges
- Violation of any signed waiver or agreement with SAE Institute

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- Any possession or use of firearms and other dangerous weapons or explosives and flammable materials
- Any use and/or possession of alcoholic beverages on SAE Institute property
- Any unlawful possession or use of any drug or controlled substance on any SAE Institute campus or SAE Institute event
- Any sale or distribution of any such drug or controlled substance on any SAE Institute campus or SAE Institute event
- Harassment, including sexual harassment, of any fellow students, faculty, or staff of SAE Institute
- Plagiarism, cheating, and other forms of academic dishonesty
- Wearing clothing with pictures or language denoting violence, prejudicial biases, sexual acts, or other inappropriate depictions or suggestions
- Violations of state and/or federal laws
- Any documented offense or series of offenses deemed by the Campus Director to threaten to disrupt the education of other students or SAE Institute business
- Aiding and abetting others in any of the foregoing offenses

The Campus Director reserves the right to develop any policy or take any action(s) deemed appropriate to maintain the safety and well-being of any or all students, faculty, and staff.

Disciplinary action may be taken against a student for violations of the foregoing regulations which occur on SAE Institute owned, leased, or otherwise controlled property, or which occur off campus when the conduct impairs, interferes with, or obstructs any SAE Institute activity or the missions, processes, and functions of SAE Institute. In addition, disciplinary action may be taken on the basis of any conduct, on or off campus, which poses a substantial threat to persons or property within the SAE Institute community. SAE Institute will impose disciplinary sanctions on students and employees consistent with SAE Institute policy and local, state, and federal laws.

Student Academic and Classroom Misconduct

The instructor has the primary responsibility for control over behavior and maintenance of academic integrity in the classroom and studio. The instructor can order the temporary removal or exclusion from the classroom of any student engaged in disruptive behavior or conduct in violation of the general rules and regulations of SAE Institute. Extended exclusion (such as through probation or suspension) or permanent exclusion (such as dismissal) from the classroom or school can be affected only through appropriate SAE Institute procedures. See Student Disciplinary Action section below.

In the case of plagiarism, cheating, and other forms of academic dishonesty or misconduct, the instructor has the discretional authority to assign a zero (o) for the exercise or examination. If the student believes that he/she has been erroneously accused of academic misconduct, and if his/her final grade has been lowered as a result, the student may appeal the case to the Campus Director.

Student Disciplinary Action

Dismissal is the immediate and involuntary loss of the right to attend classes or be present on school premises. Dismissed students will be withdrawn effective the date of action, and the permanent file will reflect the dismissal from the institution. Suspension is the temporary loss of the right to attend classes or be present on school premises. Suspension shall not exceed 5 class days. Students that are suspended will be expected to make up all course work and projects upon return to the school. Disciplinary probation is a formal warning to the student to correct behavior. The Campus Director will determine the length of a suspension or probationary period or if dismissal is warranted.

Dismissals and suspensions may be appealed in writing to the General Manager/Chief Operating Officer. The General Manager/Chief Operating Officer or his designee will conduct a thorough investigation prior to rendering a decision to reverse, alter or uphold the disciplinary action. The decision of the General Manager/Chief Operating Officer is final.

Student Complaints and Grievances

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Situations may arise in which a student believes that he/she has not received fair treatment at SAE Institute of Technology. Below is the process a student should follow when he/she has a course grievance:

- 1. If the grievance is with a faculty member, the student must bring the concern to the faculty member.
- 2. If after addressing the issue with the faculty member the student's concern has not been resolved, the student should then take the concern to the Program Chair.
- 3. If after addressing the issue with the Program Chair the student's concern has not been resolved, the student should then take the concern to the Director of Education.
- 4. If after addressing the issue with the Director of Education the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

For grievances outside of a course, below is the process a student should follow when he/she has a grievance:

- 1. For all other grievances, the student should take the concern to the Manager of that Department.
- 2. If after addressing the issue with the Department Manager the student's concern has not been resolved, the student should then write to the Campus Director to address the concern.

The Campus Director will make appropriate inquiries and recommend a resolution as soon as possible and within fifteen (15) days of receiving the complaint. The Campus Director will arrange a meeting with the student to discuss the complaint in person. The resulting resolution will be considered binding unless the student files a formal grievance according to the grievance procedures outlined below.

Appealing Grievance Decision

Students and staff have the right to appeal the decision(s) made by the Campus Director by submitting a request for appeal in writing. Appeals must be received within 5 business days of receipt of the Campus Director's decision. The matter will be investigated by the General Manager/Chief Operating Officer or his designee. The General Manager/Chief Operating Officer will notify the student directly of his decision. The decision of the General Manager/Chief Operating Officer is final.

If not satisfied at the institution level, complaints may be directed to:

Atlanta:

Georgia Nonpublic Postsecondary Education Commission 2082 East Exchange Place – Suite #220

Tucker, GA 30084 Phone: 770-414-3300 Fax: 770-414-3309

Web: https://gnpec.georgia.gov/student-resources

Chicago:

Illinois Board of Higher Education 431 East Adams, 2nd Floor Springfield, Ill 62701-1404 Phone: 217-782-2551

Fax: 217-782-8548 TTY: 888-261-2881 Email: <u>info@ibhe.org</u>

Institutional Complaint Hotline: 217-557-7359

Emeryville:

Bureau for Private Postsecondary Education 2535 Capitol Oaks Drive, Suite 400 Sacramento, CA 95833 Telephone: (916) 431-6959

FAX: (916) 263-1897

A complaint form is available at: https://www.bppe.ca.gov/enforcement/complaint.shtml

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Nashville:

Tennessee Higher Education Commission (THEC) Division of Postsecondary School Authorization 312 Rosa L. Parks Ave. 9th Floor

Nashville, TN 37243 Attn: Complaints Phone: 615-253-8857 Fax: 615-532-8845

A complaint form is available at: https://www.tn.gov/thec/bureaus/student-aid-and-compliance/postsecondary-state-authorization/request-for-complaint-review.html

If a student does not feel that the school has adequately addressed a complaint or concern, the student may consider contacting the Accrediting Commission. All complaints reviewed by the Commission must be in written form and should grant permission for the Commission to forward a copy of the complaint to the school for a response. This can be accomplished by filing the ACCSC Complaint Form. The complainant(s) will be kept informed as to the status of the complaint as well as the final resolution by the Commission. Please direct all inquiries to:

Accrediting Commission of Career Schools & Colleges 2101 Wilson Boulevard, Suite 302 Arlington, VA 22201 Phone: 703-247-4212

Web: www.accsc.org

A copy of the ACCSC Complaint Form is available at the school and may be obtained by contacting ACCSC or online at www.accsc.org. Complaint forms are to be sent to complaints@accsc.org.

Appropriate Attire

SAE Institute students are expected to be neat, clean, and appropriately attired while on campus or at school functions due to safety and state health standards. Students may be asked to change attire. Students, faculty, and staff are encouraged to represent the school in the best possible light at all times.

Learning Resource Center

The Learning Resource Center (LRC) functions as the campus library. Students will be oriented to the materials and procedures of the LRC during their first module and then have access to online resources, trade journals, books, equipment manuals, DVDs, media, magazines, and other materials used by SAE Institute. The LRC Manager coordinates and hosts on-campus educational events. Hours of the LRC are posted throughout the building. Students can access the LRC during school hours, and online resources can be accessed via the web 24/7. Students should see the LRC staff to learn how to access online resources. Additional resources are available on a sign-out basis.

SAE Institute Alcohol and Drug Policy

SAE Institute forbids the use, possession, distribution, or sale of drugs or alcohol by students, faculty, or staff anywhere within the school facilities or on campus grounds. Anyone in violation of state, federal, or other local regulations with respect to drugs or alcohol may be subject to both school disciplinary action and criminal prosecution, up to and including school expulsion for students or termination of employment for employees.

Alcohol and Drug Abuse Prevention Information

Alcohol and drug consumption causes a number of changes in behavior and physiology, posing a significant threat to the health and welfare of our nation's citizens. Even minor usage can impair judgment, coordination, and abstract mental functioning. Statistics show that the vast majority of violent

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behaviors (including acquaintance rape, vandalism and assaults) involve alcohol and/or drug use. Additionally, continued use stresses social relationships and may lead to dependency, which often causes permanent damage to vital organs and is counterproductive to a healthy lifestyle.

There are definite health risks associated with the use of alcohol and drugs. Alcohol or any other drug used in excess over time can produce illness, disability, and death. The health consequences of substance abuse may be immediate and unpredictable, such as cardiac arrest or liver deterioration. Below is a chart taken from the National Substance Abuse website which shows the stages of how a body responds to the consumption of alcohol, including the finality of death:

Blood Alcohol Content	Stage	Clinical Symptoms
0.01 - 0.05%	Subclinical	Behavior almost normal by routine observation
0.03 - 0.12%	Euphoria	Increased self-confidence; reduced inhibitions Increased sociability, talkativeness, slight euphoria Decreased attention, judgment and control Onset of sensory-motor impairment Reduced efficiency in finer performance tasks
0.09 – 0.25%	Excitement	Impaired perception, memory and comprehension Emotional instability, lack of critical judgment Decreased sensory response; Increased reaction time Reduced focus and peripheral vision Impaired sensory-motor coordination and balance Drowsiness

0.18 – 0.30 %	Confusion	Emotional highs and lows Confusion, disorientation, and dizziness Distorted vision Reduced sensitivity to pain Reduced muscle control; difficulty walking and balancing; slurred speech Listlessness, sluggishness
0.25 – 0.40 %	Stupor	Decreased responsiveness to stimuli Lack of motor function; low energy Inability to stand or walk; poor muscle coordination Loss of bladder and bowel control; vomiting Partial unconsciousness; apathy
0.35 – 0.50%	Coma	Total unconsciousness Diminished autonomic responses Body temperature dangerously low Incontinence Sluggish circulation and respiration Potential Death
0.45 +	Death	Respiratory arrest and death

Preventing Drug and Alcohol Abuse

Drug abuse costs US taxpayers billions of dollars in preventable health care, law enforcement, crime and other costs, not to mention the emotional costs to the abusers and their families. But, as the sentence states, it is preventable. Addiction is a developmental disease, usually starting during adolescence, when the brain is still going through critical developmental phases. Studies have shown that prevention and early intervention work best. Early intervention programs such as D.A.R.E. (Drug Abuse Resistance Education) and The Courage to Speak Foundation, which is "saving lives by empowering youth to be drug

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free and encouraging parents to communicate effectively with their children about the dangers of drugs" are best at preventing future alcohol and drug abuse.

Sanctions for Violation of Local, State, and Federal Laws

The use of alcohol beverages must be in compliance with state law and is strictly limited to persons 21 years of age or older. The possession, transportation, and/or consumption of alcohol by individuals under 21 years of age is strictly prohibited. Federal and State Law prohibit the solicitation, procurement, sale, or manufacture of narcotics or controlled substances except as expressly permitted by law. Applicable legal sanctions under local, state, and federal law for the unlawful distribution of alcohol and drugs range from probation, diversion, imprisonment in the county jail for less than one year, to imprisonment in state prison. A police officer can take the license from any driver suspected of driving under the influence of alcohol and drugs who refuses to take a blood alcohol test.

Please see the following links for details of the laws regarding drug and alcohol use on both a State and Federal Level:

Alcohol Policies: https://www.responsibility.org/alcohol-statistics/state-map/
Drug Policies: https://statelaws.findlaw.com/criminal-laws/drug-possession.html

Alcohol and Drug Abuse Resources

The results of alcohol and drug abuse can be devastating, but students and employees can find help. Please see the links below, which provide resources to assist those that have alcohol and drug abuse problems:

Alcoholics Anonymous - a national organization that helps those that are struggling with alcohol abuse

In addition to Alcoholics Anonymous, here is a link to other local resources available help students: http://drughelpline.org/resources/

Studio and Lab Policies

Food and drink is allowed in classrooms without technical equipment, such as SAE Institute owned computers or studio equipment. No food or drink is allowed in any classroom or studio where equipment is present. If any food or drink is found in a studio during a session, the session will be immediately terminated. There will be no exceptions to this policy.

Students are responsible for the condition of the labs and studios that they use. When a student has completed a session, the studio must be 'broken down' and cleaned and returned to the original condition. This may include normalizing the console, removing all patch cords, disposing of all trash, putting away manuals, etc. Students must allow at least 15 minutes for breakdown and cleanup at the conclusion of each session to allow for the prompt start of the next session.

Commercial use of SAE Institute studios is not permitted unless approved in advance by the Campus Director.

Guest Musicians

The number of guest musicians allowed into the school at one time is limited to two, unless prior permission is given by the Campus Director to allow more guests. All guests must be at least 18 years of age, must sign in upon entry to SAE Institute and show valid government issued ID. Acceptable government issued IDs include Driver's Licenses, State IDs, Passports. A Social Security Card may be accepted along with another picture ID. No other types of IDs will be accepted. If a guest does not possess the proper identification, the guest will not be allowed entry to SAE Institute facilities.

All guests are required to wear a guest badge at all times when on SAE Institute premises. The guest will also be asked to sign-in. Only musicians being recorded for student projects are permitted to be signed into the school. Guests are not allowed to attend mixing, editing, or recording sessions that do not require a live recording of a musician.

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Musicians and guests accompanying students to practical sessions must comply with all rules and regulations of SAE Institute. The student is responsible for making all guests aware of SAE Institute policies and is responsible for all equipment and fixtures used during these sessions. In all cases, only SAE Institute students are allowed to operate SAE Institute equipment.

The student is responsible for the actions of any guests that may result in theft and/or damage to equipment. The student who brings the guests will be held accountable for any irresponsible actions by the guests and will face the consequences determined by SAE Institute. SAE Institute is not liable for the theft of or damage to any student's or guest musician's personal equipment.

Career Services

SAE Institute offers students a wide range of support services to assist students in obtaining employment opportunities in their field of study after graduation. Career assistance not only involves informing students of available opportunities, but also working to prepare them for their job search before graduation. The Career Services staff is dedicated to assisting students in developing a career plan and to supporting them in the process of obtaining employment in their field of study after graduation. Services provided by the Career Services staff include:

- Individual career guidance
- Interview technique training
- Resume preparation
- Employer search
- Job search assistance
- E-Portfolio Development through Portfolium

SAE Institute sponsors a variety of opportunities for students to learn about and prepare for future employment. These may include periodic field trips, guests, and other activities that bring students into direct contact with employers and work sites. SAE Institute does not guarantee employment or salaries.

Graduate Re-Training

SAE Institute graduates may return to the same campus and audit any classes previously taken in the program without being charged additional tuition. Classroom space priority will be given to currently enrolled students. Graduates who are interested in auditing a course should see the Student Advisor.

Non-Credential Seeking Students

Members of the public may enroll in up to three courses for credit at SAE Institute without enrolling in an academic program. Students must have access to the required textbooks and equipment (e.g. software) to complete course assignments. Should the selected course have prerequisite coursework, the interested individual must demonstrate appropriate prior knowledge of program content advanced in the selected course.

Enrollment is subject to available space, and the course(s) is not eligible for Tuition Assistance, including Title IV Federal Financial Aid. Payment for the course(s) must be made in full at the time of enrollment and is subject to the non-Title IV tuition refund policy.

Internships

SAE Institute does not require an internship as part of its programs. Participating in an internship while enrolled at SAE Institute does not change the student's obligation to maintain good standing with the school.

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Student Services

SAE Institute provides a variety of services to assist students throughout their college career and is the student gateway to campus life. Student Advisors are on hand to facilitate and support students as they encounter hurdles in their academic path. Student Advisors can assist in setting up peer mentoring, disability accommodations, and tutoring as well as provide guidance in developing academic success skills such as time management, focused studying, and executive functioning. In addition, SAE Institute sponsors a variety of clubs and activities on campus, including the Student Alliance, campus clubs, and student events.

Student Advising

The Student Advisor and all SAE Institute faculty and staff are available to assist the students. Instructors are available to assist with academic questions and concerns and for assistance with equipment or technical procedures. The school administration is available to assist students with issues regarding school policies or requirements. Any student not in Good Standing (see SAP Policy) will be required to meet with the appropriate member of the administrative staff. This session may be a result of disciplinary issues, failure to maintain satisfactory academic progress, excessive tardiness or absences, or failure to keep up with financial obligations to the school. SAE Institute does not provide personal counseling.

Tutoring

Tutoring is available for students who need extra help. Please see the Student Advisor for tutoring opportunities.

Parking and Transportation

Chicago Transit Authority U-Pass

SAE Chicago, in conjunction with the Chicago Transit Authority (CTA), provides U-Pass cards to current, full-time students enrolled at SAE Chicago. The U-Pass provides unlimited travel on CTA's bus and rail system during the semester. Students should see the Student Advisor to receive their U-Pass.

Atlanta Public Transportation and Parking

In conjunction with the Metropolitan Atlanta Rapid Transit Authority (MARTA) SAE Atlanta sells discounted Breeze cards to current students and employees. The Breeze card provides unlimited travel on select bus and train routes served by the MARTA system. Lanier Parking Solutions provides current students with discounted monthly parking access to a parking garage within walking distance of the campus. Students should see the Student Accounts Specialist to purchase a Breeze or parking key card. Cards are available until the 5th of each month.

Atlanta Paid Parking Pass Award

Students with an overall attendance percentage of 75% or higher for all courses in the previous module will earn a paid parking pass for the entire next module. Students must be current with financial aid requirements and financial obligations to the school, or must be actively working with the Financial Aid department to resolve any outstanding matters. A student whose parking pass is suspended is eligible for reinstatement when their attendance meets the standard at the end of any subsequent module. Each module is an opportunity for students to earn paid parking in the following module. New and returning students are eligible to apply for a parking pass by completing the appropriate form which will be available at orientation.

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PROGRAM AND COURSE DESCRIPTIONS

Diploma in Audio

Program Description and Outcomes

The Diploma in Audio program is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Diploma in Audio program should learn to:

- 1. Develop, plan, and complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply appropriate audio production methods and techniques effectively in a variety of settings using a range of hardware and software solutions
- 4. Demonstrate an applied knowledge of production principles and methods integrated within a selection of audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex projects
- Effectively evaluate and reflect on the methods, processes, and outcomes of creative audio production and work practice
- 7. Identify areas for improving professional performance through reflective practice

Diploma in Audio Program Schedule

The Diploma in Audio program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Audio and 4 credits in of Career Preparation courses to receive a Diploma in Audio. The following courses are required to complete the Diploma in Audio:

Diploma in Audio Course List

Number	Course	Credits
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Total Credi	ts	44

Associate of Applied Science Degree in Audio

Program Description and Outcomes

The Associate of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and the business principles of the entertainment industry. This is a hands-on, project-based program culminating in a

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major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Associate of Applied Science in Audio program should learn to:

- 1. Complete an audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement conceptual and theoretical principles of existing media to inform audio production practice
- 3. Apply fundamental audio production methods and techniques in small range of settings using a small range of hardware and software solutions
- 4. Demonstrate applied knowledge of fundamental production principles and methods integrated within a small number of basic audio production environments
- 5. Collaborate with others to effectively plan and execute a range of responses to sometimes complex problems
- 6. Effectively evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Identify areas for improving professional performance through reflective practice
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Audio Program Schedule

The Associate of Applied Science in Audio program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Audio, Career Preparation, and General Education courses to receive an Associate of Applied Science in Audio degree. The following courses are required to complete the Associate of Applied Science in Audio program:

Associate of Applied Science in Audio Course List

Number	Course	Credits
Required Core Courses		
AUD100	Principles of Sound	4
AUD110	Music Theory	4
AUD120	Studio Production	4
AUD200	Signal Processing	4
AUD210	Electronic Music Production	4
AUD220	Studio Maintenance and Audio/Visual Technology	4
AUD230	Live Sound and Lighting	4
AUD240	Audio Post Production	4
AUD250	Game Audio	4
CAR200	Career Preparation	4
ENT100	Introduction to Entertainment Business	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Bachelor of Applied Science in Audio Program

This program is available at the Emeryville and Nashville campuses.

For Nashville Students: The admissions requirement for the Bachelor of Applied Science degree in Audio at the Nashville campus is a completed Associate Degree in Audio from an SAE Institute Campus or a comparable degree from an institute accredited by an agency recognized by the U.S. Department of Education.

Program Description and Outcomes

The Bachelor of Applied Science in Audio is an intensive practical and theoretical course of study that provides students with the knowledge and skills to shape audio design and creation. Students attending this program learn both the technical and creative components of audio design and business principles of the entertainment industry. This is a hands-on, project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Audio should learn to:

- 1. Develop, plan, and complete a complex audio production within a specified timeframe adopting professional work practices
- 2. Demonstrate the ability to implement critical, conceptual and theoretical principles of existing media to inform professional audio production practice
- 3. Apply professional audio production methods and techniques in a wide variety of settings using a wide range of hardware and software solutions
- 4. Demonstrate applied knowledge of professional production principles and methods integrated within a variety of complex audio production environments
- 5. Collaborate with others to effectively plan and execute a range of creative projects and responses to complex problems
- 6. Critically evaluate and reflect on the methods, processes and outcomes of creative audio production and work practices
- 7. Develop strategies for improving professional performance through reflective practice
- 8. Design and develop software instruments and audio effect processors using a text-based programming language
- 9. Create custom software to execute a cohesive audiovisual live performance
- 10. Prepare a wide variety of audio media to meet required technical and aesthetic requirements
- 11. Demonstrate effective oral, written, and interpersonal communication skills
- 12. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 13. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Audio Program Schedule

The Audio Bachelor Completion program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete all 128 credit hours of core audio and General Education courses to receive a Bachelor of Applied Science in Audio degree.

Bachelor of Applied Science in Audio Course List

Core Required Courses AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD210 Electronic Music Production 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD350 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Production 4 AUD330 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Audio Post Production 4 AUD340 Advanced Audio Post Production 4 AUD400 Mastering and Media Preparation 4 AUD400 Mastering and Media Preparation 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio <td< th=""><th></th><th>Applied Science in Audio Course List</th><th></th></td<>		Applied Science in Audio Course List	
AUD100 Principles of Sound 4 AUD110 Music Theory 4 AUD120 Studio Production 4 AUD200 Signal Processing 4 AUD210 Electronic Music Production 4 AUD220 Studio Maintenance and Audio/Visual Technology 4 AUD230 Live Sound and Lighting 4 AUD240 Audio Post Production 4 AUD250 Game Audio 4 AUD300 Advanced Studio Production 4 AUD310 Sound Design 4 AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 AUD330 Advanced Live Sound and Lighting 4 AUD340 Advanced Audio Post Production 4 AUD340 Advanced Audio Programming for Interactive Media 4 AUD400 Mastering and Media Preparation 4 AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 <	Number	Course	Credit
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AUD410 Audio Scripting 4 AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD350	Audio Programming for Interactive Media	4
AUD420 Intermedia Composition 4 AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD400	Mastering and Media Preparation	4
AUD430 Advanced Game Audio 4 AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD410	Audio Scripting	4
AUD440 Capstone Project 4 AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD420	Intermedia Composition	4
AUD450 Portfolio 4 CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD430	Advanced Game Audio	4
CAR200 Career Preparation 4 ENT100 Introduction to Entertainment Business 4 General Education Courses 4 ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD440	Capstone Project	4
ENT100 Introduction to Entertainment Business 4 General Education Courses ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	AUD450	Portfolio	4
General Education CoursesART200Modern and Contemporary Art4COM100Speech Communication4ENG100English Composition4ENG300Literature4	CAR200	Career Preparation	4
ART200 Modern and Contemporary Art 4 COM100 Speech Communication 4 ENG100 English Composition 4 ENG300 Literature 4	ENT100	Introduction to Entertainment Business	4
COM100Speech Communication4ENG100English Composition4ENG300Literature4	General Education	on Courses	
ENG100 English Composition 4 ENG300 Literature 4	ART200		4
ENG300 Literature 4	COM100	Speech Communication	4
O	ENG100	English Composition	4
	ENG300	Literature	4
	ENV100	Environmental Science	
HIS200 U.S. History from 1865 to 2001 4	HIS200	U.S. History from 1865 to 2001	
	MAT100		
	PSY100	Psychology	
i d	SOC100		
Total Credits 128	Total Credits		128

Career Prospects for Audio Programs

Graduates of the Audio Programs can expect to learn skills to be prepared for entry level positions in such audio technology careers as:

- A/V Director
- Dialogue Editor
- A/V Installer
- Film Sound Engineer
- A/V Sales Consultant
- Front of House Engineer
- A/V Technician
- Live Sound Technician
- Acoustic Consultant
- Media Manager

- ADR Director
- Monitor Engineer
- ADR Editor
- Music Director
- ADR Recordist
- Producer
- Archivist
- Production Assistant
- Assistant Audio Engineer
- Sound Cutter

- Assistant Mix Engineer
- Sound Designer
- Assistant Music Editor
- Sound Assistant
- Assistant Recording Engineer
- Sound Editor
- **Board Operator**
- Sound Engineer
- Boom Operator
- Sound Technician
- Broadcast & Sound Engineering Tech
- Studio Technician

Diploma in Entertainment Business

Program Description and Outcomes

The Diploma in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Diploma in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.

Diploma in Entertainment Business Program Schedule

The Diploma in Entertainment Business program consists of 11 courses taken in 12 months. Students enrolled full-time in the diploma program take 1-2 courses per module with a short break between modules and semesters. Students must successfully complete 40 credit hours of core Entertainment Business courses and 4 credits in Career Preparation courses to receive a Diploma in Entertainment Business. The following courses are required to complete the Diploma in Entertainment Business:

Diploma in Entertainment Business Course List

Number	Course	Credits
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200	Career Preparation	4
Total Credit	S	44

Associate of Applied Science in Entertainment Business Program Description and Outcomes

The Associate of Applied Science in Entertainment Business program is an intensive course of study that prepares students for a range of careers within the entertainment industry. Students receive training in business fundamentals, marketing, artist development, entertainment management, entrepreneurship, intellectual property rights, distribution, event planning, and common industry structures and practices as well as effective communication, critical thinking, and research skills, and will learn practical contemporary media production skills in video, audio, web, and graphic design to prepare them for a variety of entry-level positions in the entertainment industry.

Students in the Associate of Applied Science in Entertainment Business program should learn to:

- 1. Demonstrate an understanding of the structure, corporate culture, values, and practices of contemporary entertainment industries, the various roles within them, and their distribution and revenue channels.
- 2. Understand and apply fundamental business, management, and entrepreneurial concepts, models, and practices to the entertainment industry.
- 3. Demonstrate an understanding of legal aspects of the entertainment industry, including contracts, copyright, and intellectual property.
- 4. Apply fundamental media production skills to entertainment business practices.
- 5. Develop and author a business, marketing, and branding plan.
- 6. Conceive, plan, and execute an entertainment media event.
- 7. Develop strategies for improving professional performance through reflective practice.
- 8. Demonstrate effective oral, written, and interpersonal communication skills.
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 10. Locate, retrieve, and evaluate information using appropriate research tools.

Associate of Applied Science in Entertainment Business Program Schedule

The Associate of Applied Science in Entertainment Business program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Entertainment Business, Career Preparation, and General Education courses to receive an Associate of Applied Science in Entertainment Business degree. The following courses are required to complete the Associate of Applied Science in Entertainment Business program:

Associate of Applied Science in Entertainment Business Course List

Number	Course	Credits
Required C	ore Courses	
ENT100	Introduction to Entertainment Business	4
ENT110	Survey of the Entertainment Industry	4
ENT120	Introduction to Entertainment Law	4
ENT130	Media Production	4
ENT140	Marketing and Social Media	4
ENT150	Event Management and Touring	4
ENT200	Entertainment Business Models	4
ENT230	Web Design and Development for the Entertainment Industry	4
ENT240	Management and Entrepreneurship	4
ENT250	Entertainment Business Project	4
CAR200 Career Preparation 4		4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Career Prospects for Entertainment Business Programs

Graduates of the Entertainment Business Programs can expect to learn skills to be prepared for entry level positions in such entertainment business careers as:

- A&R Assistant
- Merchandiser
- Advertising Agent
- Music Director
- Artist Liaison
- Music Publisher
- Artist Manager
- Music Supervisor
- Assistant Studio Manager
- Personal Assistant
- Booking Agent
- Production Assistant
- Business Affairs Assistant
- Production Coordinator
- Business Development Assistant
- Promoter
- Catalog Manager
- Promotions Coordinator
- Conference Planner & Organizer
- Promotions Manager
- Content Editor
- Public Relations Consultant

- Contract Manager
- Publicist
- Digital Marketing Strategist
- Radio Time Salesperson
- Entrepreneur
- Retail Buyer
- Event Planner
- Social Media Manager
- Events and Hospitality Manager Social Media Moderator
- Licensing Agent
- Social Media Specialist
- Marketing Manager
- Tour Manager
- Media Relations
- Venue Management
- Customer Support Representative
- Videographer
- Account Agent
- Royalty Administration
- Analytics/Content Supervisor

Associate of Applied Science in Digital Film

This program is available at the Atlanta, Emeryville, and Nashville campuses.

Program Description and Objectives

The Associate of Applied Science in Digital Film is an intensive practical and theoretical course of study that provides students with the entry-level skills needed for a career in visual media production.

Students in the Associate of Applied Science in Digital Film program should learn to:

- 1. Demonstrate basic proficiencies with filmmaking equipment, software, and workflows.
- 2. Collaborate with others to effectively plan and execute a range of creative filmmaking projects.
- 3. Demonstrate creative and technical problem-solving ability.
- 4. Exhibit professional etiquette skills.
- 5. Demonstrate effective oral, written, and interpersonal communication skills.
- 6. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 7. Locate, retrieve, and evaluate information using appropriate research tools
- 8. Identify areas for improving professional performance through reflective practice
- 9. Demonstrate effective oral, written, and interpersonal communication skills
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 11. Locate, retrieve, and evaluate information using appropriate research tools

Associate of Applied Science in Digital Film Program Schedule

The Associate of Applied Science in Digital Film program consists of 16 courses taken in 16 months. Students enrolled full-time in the associate program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 64 credit hours of core Digital Film, Career Preparation, and General Education courses to receive an Associate of Applied Science in Digital Film degree. The following courses are required to complete the Associate of Applied Science in Digital Film program:

Associate of Applied Science in Digital Film Course List

Number	Title	Credits
Required C	ore Courses	
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production 1	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
CAR200	Career Preparation	4
Required General Education Courses		
ART200	Modern and Contemporary Art	4
COM100	Speech Communication	4
ENG100	English Composition	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
Total Credi	ts	64

Bachelor of Applied Science in Digital Film

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Digital Film is in intensive practical and theoretical course of study that provides students with the knowledge and skills to shape visual media design and creation. Students attending this program learn both the technical and creative components of film and video production and the business principles and practices of the entertainment industry. This is a hands-on, collaborative project-based program culminating in a major capstone project that draws upon the range of knowledge and skills learned throughout the program.

Students in the Bachelor of Applied Science in Digital Film Program should learn to:

- 1. Conceive, plan, execute and deliver film content that meets project objectives.
- 2. Integrate historical, critical and theoretical principles in filmmaking practice.
- 3. Demonstrate proficiency with filmmaking equipment, software and workflows.
- 4. Apply skills in filmmaking to specific audiences, content areas, and distribution platforms.
- 5. Collaborate with others to effectively plan and execute a range of creative projects.
- 6. Analyze, evaluate, and critique film content.
- 7. Demonstrate creative and technical problem-solving ability.
- 8. Exhibit professional etiquette skills.
- 9. Demonstrate effective oral, written and interpersonal communication skills.
- 10. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate.
- 11. Locate, retrieve, and evaluate information using appropriate research tools.

Bachelor of Applied Science in Digital Film Program Schedule

The Bachelor of Applied Science in Digital Film program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of core Digital Film, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Digital Film degree. The following courses are required to complete the Bachelor of Applied Science in Digital Film program:

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	Applied Science in Digital Film Course Li	
Number	Title	Credits
Required Core Co		
FLM100	Storytelling for Contemporary Media	4
FLM110	Introduction to Film Production	4
FLM120	Editing and Post Production I	4
FLM130	Film Studies	4
FLM140	Camera and Lighting	4
FLM150	Production Design	4
FLM200	Short Form Production	4
FLM210	Producing	4
FLM220	Production Audio and Audio Post Production	4
FLM230	Nonfiction Production and Post Production	4
FLM300	Design for the Screen	4
FLM310	Directing	4
FLM320	Screenwriting	4
FLM330	Visual Effects for Film	4
FLM340	Narrative Production	4
FLM350	Editing and Post Production II	4
FLM400	Cinematography	4
FLM410	Capstone I: Development and Production	4
FLM420	Editing and Post Production III	4
FLM430	Emerging Technologies	4
FLM440	Capstone II: Post Production	4
FLM450	Portfolio	4
CAR200	Career Preparation	4
Required General	Education Courses	
ENG100	English Composition	4
COM100	Speech Communications	4
MAT100	College Mathematics	4
ENV100	Environmental Science	4
ART200	Modern and Contemporary Art	4
PSY100	Psychology	4
SOC100	Sociology	4
HIS200	U.S. History 1865 to 2001	4
ENG300	Literature	4
Total Credits		128

Career Prospects for Digital Film

Graduates of the Digital Film Programs can expect to learn skills to be prepared for entry level positions in such digital film careers as:

- Art Director
- Production Assistant
- Assistant Director
- Casting Director
- Producer
- Editor/Assistant Editor
- Script Supervisor
- Grip

- Production Designer
- Camera Operator
- Production Manager
- Runner
- Location Manager
- Videographer
- Post-Production Coordinator

Graduates of the Digital Film Program will learn skills applicable to the following industries: Film Production, Television, Commercials/Advertising, Corporate Media, Mobile Media, or Media Post Production.

Bachelor of Applied Science in Animation & Visual Effects Program

This program is available at the Emeryville campus.

Program Description and Outcomes

The Bachelor of Applied Science in Animation and Visual Effects Degree prepares students for a career in visual effects for film, television, emerging applications in 3D visualization, and 3D animation.

Students should learn to:

- 1. Conceptualize, execute, and render quality animation and visual effects content that meets entry-level industry standards.
- 2. Display technical competency using industry appropriate software.
- 3. Demonstrate competency in an area of specialization within the field of visual effects.
- 4. Produce a professionally formatted demo reel.
- 5. Demonstrate respectful and professional communication strategies.

Bachelor of Applied Science in Animation & Visual Effects Program Schedule

The Bachelor of Applied Science in Animation & Visual Effects program consists of 32 required courses and 4 electives taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 126 credit hours of core Animation & Visual Effects and General Education courses to receive a Bachelor of Applied Science in Animation & Visual Effects degree. The following courses are required to complete the Bachelor of Applied Science in Animation & Visual Effects program: Associate of Applied Science in Animation & Visual Effects Course List

Number	Title	Credits	
Required Core Course	Required Core Courses		
ART101	Drawing Bootcamp	4	
ART102	Concept Art	3	
ART103	Design Basics	3	
AVE104	Concept & Imaging	3	
AVE201	Compositing 1	3	
AVE202	3D Modeling 1	4	
AVE203	Introduction to Animation	3	
AVE204	Animation 1	4	
AVE205	Texture & Lighting 1	4	
AVE207	Current Industry Techniques	2	
AVE302	Creative Pre-production	3	
AVE315	Character Rigging	4	
AVE401	Motion Studies	3	
AVE406	Group Project	4	
AVE412	Dynamic Effects	3	
AVE424	Reel Production 1	3	
AVE425	Reel Production 2	3	
AVE428	Portfolio	2	
Required Common Core Courses			
CC101	Media Sound & Visual 1	4	
CC102	Media Sound & Visual 2	4	

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CC123	Living in a Media World 1	3
CC134	Living in a Media World 2	3
CC421 or CC432	Professional Life Skills or Externship	2
Required General Edu	acation Courses	
ECOMM121	Communications & Critical Thinking	4
EPSY112	Introduction to Psychology	4
EENG121	Creative Writing	4
EENG122	Critical Studies: Analytical Writing & Literature	4
ESOC141	Popular Culture	4
ESCI142	Concepts in Science	4
EMAT161	Mathematical Concepts	4
EHIS222	American History	4
ESCI143	Conceptual Physics	4
Total Credits		126

Core Electives

Students must take 4 of the following 8 program specific electives. SAE Institute does not guarantee all electives will be available every term. Please see the Program Director for specific offerings.

Number	Title	Credits
AVE313A	Hard-Surface Modeling	4
AVE313B	Organic Modeling	4
AVE314A	Surface Shading	4
AVE314B	Production Lighting	4
AVE316A	Animation Body Mechanics	4
AVE316B	Facial Animation & Lip Sync	4
AVE413A	Live Action Compositing	4
AVE413B	CG Compositing	4

Career Prospects for Animation and Visual Effects Program

The Animation and Visual Effects program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.). Graduates of the Animation and Visual Effects Program can expect to learn skills to be prepared for entry level positions in such multimedia and animation careers as:

- Compositor
- Rotoscope Artist
- Rotoscope Technician
- Matchmove Technician
- Lighting Artist
- Look Development Artist
- Effects Artist
- 3D Artists
- 3D Modeler
- Concept Artist
- Character Artist
- Hard Surface Modeler
- Environment Artist

- Render Wrangler/Manager
- CG Artist
- Character Rigger
- Technical Director
- Texture Artist
- Matte Painter
- Shading Artist
- Animator
- Motion Capture Technician
- Level Designer
- Quality Assurance
- Production Assistant
- Runner

Graduates of the Animation and Visual Effects Program will learn skills applicable to the following industries: Live Action Film, Animated Film, Visual Effects, Commercials/ Advertising, Games,

Architectural/Interior Visualization, Previsualization, Science and Medical Simulation, Prototyping, Virtual Reality, and Forensic Visualization.

Bachelor of Applied Science in Game Development

This program is available at the Emeryville Campus.

Program Description and Outcomes

The Bachelor of Applied Science in Game Development program prepares students for a career in the interactive entertainment industry.

Students in the Bachelor of Applied Science in Game Development should be able to:

- 1. Demonstrate a strong understanding of the game development pipeline, practices, and tools
- 2. Work effectively in teams in a simulated studio environment, implementing project management strategies
- 3. Demonstrate an understanding of and effectively implement the principles of game design
- 4. Demonstrate an understanding of and effectively implement the principles of programming in a game environment
- 5. Demonstrate an understanding of and effectively implement principles of audio/visual design and asset production for games
- 6. Critically reflect on their work and role within project teams
- 7. Demonstrate an understanding of the nature of the game industry and how to promote themselves effectively
- 8. Demonstrate effective oral, written, and interpersonal communication skills
- 9. Demonstrate effective analytical problem-solving and critical thinking skills, using the scientific method where appropriate
- 10. Locate, retrieve, and evaluate information using appropriate research tools

Bachelor of Applied Science in Game Development Program Schedule

The Bachelor of Applied Science in Game Development program consists of 32 courses taken in 32 months. Students enrolled full-time in the bachelor program take 2 courses per module with a short break between modules and semesters. Students must successfully complete 128 credit hours of Game Development, Career Preparation, and General Education courses to receive a Bachelor of Applied Science in Game Development degree. The following courses are required to complete the Bachelor of Applied Science in Game Development program:

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Number	Course	Credits				
Required Core Courses						
GAM100	Principles of Game Design 4					
GAM101	Introduction to Game Development					
GAM102	Programming for Games					
GAM103	Programming for Games Visual Art for Game Developers					
GAM200	Game Development I	4				
GAM201	Idea Generation and Prototyping	4				
GAM202	Logic and Math for Games	4				
GAM210	Game Development 2	4				
GAM211	3D Art and Animation for Games	4				
GAM212	Game Stories and Characters	4				
GAM300	Game Development 3	4				
GAM301	Designing Complex Game Systems	4				
GAM302	Multiplayer Game Design and Technology	4				
GAM310	Game Development 4	4				
GAM311	Audio Programming for Interactive Media	4				
GAM312	Audio for Game Development	4				
GAM400	Level and Environment Design	4				
GAM401	Animation for Games	4				
GAM402	Game Feel and Juice	4				
GAM410	Final Project Preparation	4				
GAM411	Game Development Capstone					
GAM412	Portfolio					
CAR200						
CAR200 Career Development 4 Required General Education Courses						
ART200	Modern and Contemporary Art	4				
COM100	Speech Communication					
ENG100	English Composition 2					
ENG300	Literature 4					
ENV100	Environmental Science 2					
HIS200	U.S. History from 1865 to 2001					
MAT100	College Mathematics					
PSY100	Psychology					
SOC100 Sociology 4						
Total Credits						

Career Prospects for Game Development Program

The Game Development program is classified using the United States Department of Labor's Standard Occupational Classification to results in the careers fields of Multimedia Artists and Animators (SOC Code 27-1014.) Graduates of the Game Development Program can expect to learn skills to be prepared for entry level positions in such game development careers as:

- Game Designer
- Game Producer
- Game Programmer
- Quality Assurance Technician
- Level Designer
- Interface Designer
- UI/UX Designer
- VR Developer
- Mobile Game Developer

- 3D Artist
- 3D Modeler
- 3D Animator
- VFX Artist
- Technical Director
- Interactive Audio Artist
- Project Manager
- Game Writer/Author
- Creative Director

- Instructional Designer
- Educational Designer
- Serious Games Designer

- Serious Games Scripter
- Serious Games Artist
- Multiplayer Game Designer

SAE Emeryville General Education Courses

General Education courses are delivered in a blended format, with some sessions online and some in a traditional classroom setting. Students must log in to their blended class at least twice out of every sevenday period to be considered in as attendance that week. Additional participation policies apply and are covered in each class syllabus. Students are welcome to use the computers on campus for the online component of the General Education courses, but can also use their own computer. Minimum specifications for the computer in order to effectively run the software for the online component include:

- 1. Display screen: minimum resolution of 1024x600 on 12" or greater
- 2. Operating Systems: Windows XP SP3 and newer, or Mac OSX 10.6 and newer, or Linus Chrome OS
- 3. Mobile Operating System: Native App Support iOS 7 and newer or Android 2.3 and newer
- 4. Computer Speed and Processor (use a computer 5 years old or newer): 1GB of RAM, 2GHz processor
- 5. Internet Browser: Chrome (40 or higher), Firefox (36 or higher), Safari (7 or higher) Internet Explorer (11)

Materials

A complete and current list of materials required for each course and program of study can be found online at www.usa.sae.edu.

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Course Descriptions

Course Letter Prefix	Course Area of Study	Offered At:
AUD	Audio	All Campuses
ENT	Entertainment Business	All Campuses
FLM	Digital Film	Atlanta, Emeryville, Nashville
AVE	Animation & Visual Effects	Emeryville
GAM	Game Development	Emeryville
CAR	Career Preparation	All Campuses
CC	Common Core	Emeryville
ART, COM, ENG, MAT	General Education Courses	All Campuses

ART200 Modern and Contemporary Art

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the functions, meanings, and influences of modern and contemporary art. Emphasis will be placed on aesthetic, social, and cultural factors and their relationship to artistic expression. Students will engage with a range of theoretical perspectives for the analysis and interpretation of art.

AUD100 Principles of Sound

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course introduces students to the science of sound, including basic acoustic measurements

commonly used in real-world scenarios.

AUD110 Music Theory

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course provides an overview of introductory concepts in music theory and notation and covers music terminology and the basics of rhythm, harmony, and chord progressions in popular music.

AUD120 Studio Production

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground.

All Campuses: 14 sessions on-ground, 1 asynchronous hour per week.

This course introduces students to basic studio concepts and fundamental recording processes and equipment.

AUD200 Signal Processing

4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the audio signal processing that is commonly applied using analog and digital outboard processors and digital audio workstation plug-ins throughout the audio production process.

AUD210 Electronic Music Production

4 Credit Hours

Prerequisites: AUD100 and AUD120

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Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores the art and craft of electronic music production using industry-standard computerbased audio production environments.

AUD220 Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisites: AUD100 and AUD120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces the basic skills and practices of studio maintenance and audio-visual technicians.

AUD230 Live Sound and Lighting

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course introduces the fundamental audio production and lighting techniques used in live sound

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AUD240 Audio Post Production

reinforcement applications.

4 Credit Hours

Prerequisite: AUD200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces the processes, methods, and workflows involved in producing sound for picture.

AUD250 Game Audio

4 Credit Hours

Prerequisite: AUD 200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on the creation and integration of game audio within interactive environments.

AUD300 Advanced Studio Production

4 Credit Hours

Prerequisites: AUD120, AUD200, and AUD210

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores advanced concepts and procedures as they relate to studio recording and production, including advanced equipment and digital audio workstation operation, mixing techniques and

approaches, music production, control surface workflows, and session procedures.

AUD310 Sound Design

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course examines the tools, theory, and skill set needed to critically evaluate and create effective sound design for film, games, TV, radio, and multimedia.

AUD320 Advanced Studio Maintenance and Audio/Visual Technology 4 Credit Hours

Prerequisite: AUD220

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All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and practices of studio maintenance and audio-visual technicians. Students learn practical technical including system integration, electronic diagnostics and repair, basic server principals, video editing, and light for video.

AUD330 Advanced Live Sound and Lighting 4 Credit Hours

Prerequisites: AUD230

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course introduces advanced skills and concepts in audio and lighting production, including large-

scale production signal flow, microphone techniques, and amplification.

AUD340 Advanced Audio Post Production

4 Credit Hours

Prerequisite: AUD240

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course examines advanced audio post-production workflows as they pertain to film, TV, commercials, and other forms of visual media, including surround recording techniques, advanced digital audio workstation routing and configuration, field recording, and production audio.

AUD350 Audio Programming for Interactive Media

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course introduces graphical programming environments for interactive media systems and low-level

digital signal processing.

AUD400 Mastering and Media Preparation

4 Credit Hours

Prerequisite: AUD200

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores the concepts and tools used in the final compilation and mastering of a variety of media, including vinyl, CD, DVD and various web and mobile technologies.

AUD410 Audio Scripting

4 Credit Hours

Prerequisite: AUD350

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on core elements of text-based scripting languages for audio and multimedia software and hardware.

AUD420 Intermedia Composition

4 Credit Hours

Prerequisite: AUD250

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on audio and visual synthesis, asset creation, and composition for live performance. Students integrate adaptive music, audio, visual, and physical components into a cohesive multimedia experience

AUD430 Advanced Game Audio

4 Credit Hours

Prerequisite: AUD410, or AUD250 and approval by program chair

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course is focused on advanced game audio theory and practices including native game audio integration, interactive sound design, game audio scripting, and middleware tools employed within contemporary game types.

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AUD440 Capstone Project

4 Credit Hours

Prerequisite: AUD 300 and must be taken in final semester of BAS program

Corequisite: AUD450

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

Students plan and develop a creative media asset. A quality framework is adopted which will lead to the

publication of a final folio piece.

AUD450 Portfolio 4 Credit Hours

Prerequisite: AUD300 and must be taken in final semester of BAS program

Corequisite: AUD440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week. This course focuses on the completion of a student's professional portfolio, including selection,

development, evaluation, and refinement of portfolio pieces.

CAR200 Career Preparation

4 Credit Hours

Prerequisite: Must be taken within final two semesters of program

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course focuses on developing professional life skills to help students succeed and advance in industry careers. Subjects explored include personal development, networking, writing resumes and cover letters, personal marketing, negotiation, interviewing skills, working in collaborative environments, and developing an online presence

COM100 Speech Communication

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course addresses communication and public speaking skills, the principles of communication theory, and how to put them into practice.

ENG100 English Composition

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course develops fundamental composition skills for writing clear, coherent, and effective written prose. Coursework focuses on paragraph and essay construction, the conventions of academic writing, audience awareness, research methods, reading comprehension, critical analysis and interpretation, rhetorical persuasion, and Standard English usage.

ENG300 Literature

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will engage critically with a variety of literary forms including fiction, poetry, and drama.

ENT100 Introduction to Entertainment Business

4 Credits

Prerequisite: None

Atlanta: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course introduces students to common business practices both in general and as they relate to the creative industries. Students will explore subjects including accounting, business planning and analysis, publishing, copyright, contracts, taxes, and royalties as they relate to entertainment industries.

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ENT110 Survey of the Entertainment Industry

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course provides students a broad-based perspective on the creative industries. Students will learn about the history, development, current state, and potential future directions of the entertainment industry, as well as the various roles and positions within them.

ENT120 Introduction to Entertainment Law

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week. This course provides an introduction to fundamental legal concepts, practices, and issues in entertainment business.

ENT130 Media Production

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground.

All Other Campuses: All class meetings are on-ground with the exception of one asynchronous hour per week.

This course will cover the creation and integration of electronic media in the entertainment industries, including planning, production, post-production, and distribution.

ENT140 Marketing and Social Media

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides students with a foundation in marketing principles, concepts, and practices as well as current social media platforms and their application in advertising, marketing, and branding within the entertainment industry.

ENT150 Event Management and Touring

4 Credit Hours

Prerequisite: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is designed to provide students an understanding of the timeline, logistics, and legal and business factors involved in planning different kinds of entertainment business events. The course will cover strategies and tools to plan and execute events within a range of environments across the entertainment industry.

ENT200 Entertainment Business Models

4 Credit Hours

Prerequisites: ENT100 and ENT110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course addresses advanced business structures, roles, and relationships within different segments of the entertainment industry. Emphasis is placed on new and emerging business structures, relationships, and distribution channels.

ENT230 Web Design and Development for the Entertainment Industry

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4 Credit Hours

Prerequisite: None

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to the structure of the Internet, including server systems and software, web protocols, programming languages, content management systems, databases, and general web design principles. Students will create and maintain commercial-quality web pages using contemporary web design practices and systems.

ENT240 Management and Entrepreneurship

4 Credit Hours

Prerequisites: ENT100 and ENT140

Atlanta Campus: Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course introduces students to fundamental concepts in entrepreneurship, business management, and organizational leadership as they relate to the entertainment industries. Emphasis will be placed on decision-making, ethics, communication, and business planning.

ENT250 Entertainment Business Project 4 Credit Hours

Prerequisites: ENT140 and ENT150

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course is a final culminating project for the Entertainment Business Program. In this course, students will apply principles and concepts of entertainment business to create, execute, and present on a real-world entertainment business project.

ENV100 Environmental Science

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course examines the natural environment and how nature works, with an emphasis on human society's interaction with and impact on ecosystems and humans' interaction with them.

FLM100 Storytelling for Contemporary Media

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground.

This course provides an introduction to the art of storytelling in contemporary media.

FLM110 Introduction to Film Production

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces the fundamentals of film production concepts, techniques, and practices.

FLM120 Editing and Post Production I

4 Credit Hours

Prerequisites: None

All Campuses: All class meetings are on-ground with the exception of the 1 asynchronous hour per week. This course introduces fundamental principles and techniques for editing visuals and sound.

FLM130 Film Studies 4 Credit Hours

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Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course provides a critical introduction to film studies, including film history and film theory.

FLM140 Camera and Lighting

4 Credit Hours

Prerequisite: FLM110

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course introduces fundamental camera and lighting techniques.

FLM150 Production Design

4 Credit Hours

Prerequisites: None

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course explores how props, dressing, and sets inform the visual appearance of a film and how art departments function within a film production.

FLM200 Short Form Production

4 Credit Hours

Prerequisites: FLM100, FLM120, and FLM140

Corequisite: FLM210

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

In this course, students will create and manage a small production such as a music video or television commercial from pre-production through post-production.

FLM210 Producing

4 Credit Hours

Prerequisite: FLM110 Corequisite: FLM200

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to the role of the producer in motion pictures from development to distribution.

FLM220 Production and Audio Post Production

4 Credit Hours

Prerequisites: FLM110 and FLM120

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course explores production sound techniques, practices, and workflows for on-set audio, sound design, and post production.

FLM230 Nonfiction Production and Post Production 4 Credit Hours

Prerequisite: FLM100, FLM120, and FLM140

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per week.

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All Other Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week. This course explores production and editing techniques for nonfiction filmmaking.

FLM300 Design for the Screen

4 Credit Hours

Prerequisite: FLM220

Atlanta Campus: All class meetings are on-ground with the exception of the 1 asynchronous hour per

week.

All Other Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an introduction to visual design and animation principles for the screen, with an emphasis on layout, title design, and motion graphics.

FLM310 Directing

4 Credit Hours

Prerequisite: FLM220

All Campuses: 10 sessions on-ground, 4 sessions online, 1 asynchronous hour per week.

This course provides an introduction to directing with a focus on the director's creative and supervisory role in various media productions.

FLM320 Screenwriting

4 Credit Hours

Prerequisite: FLM220

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course explores fiction and nonfiction screenwriting techniques and practices for contemporary

media.

FLM330 Visual Effects for Film

4 Credit Hours

Prerequisite: FLM300

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced on-set and post-production techniques for visual effects.

FLM340 Narrative Production

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on narrative filmmaking, with an emphasis on generating pre-production materials and performing multiple crew positions.

FLM350 Editing and Post Production II

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an intermediate-level exploration of genre-specific editing techniques, workflows, and processes.

FLM400 Cinematography

4 Credit Hours

Prerequisite: FLM220

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores advanced concepts, techniques, and practices in cinematography, lighting,

aesthetics, and image management.

FLM410 Capstone I: Development and Production

4 Credit Hours

Prerequisite: FLM340

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

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In this course, students will begin development and production on their capstone film project as well as serve in a range of crew roles both for pre-production and on set for other students' capstone projects.

FLM420 Editing and Post Production III

4 Credit Hours

Prerequisites: FLM330 and FLM350

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course focuses on professional workflows, color grading, audio finishing, and final distribution requirements for a production project.

FLM430 Emerging Technologies

4 Credit Hours

Prerequisites: FLM330 and FLM400

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will critically examine emerging and evolving industry technologies and

techniques.

FLM440 Capstone II: Post Production

4 Credit Hours

Prerequisites: FLM400: must be taken in final semester of program

Corequisite: FLM450

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

In this course, students will complete post production on their capstone film project as well as serve in a range of crew roles for post production on other students' capstone projects.

FLM450 Portfolio

4 Credit Hours

Prerequisites: FLM400; must be taken in final semester of program

Corequisite: FLM440

All Campuses: 4 sessions on-ground, 10 sessions online, 1 asynchronous hour per week.

This course focuses on portfolio refinement and skill, asset, and professional practice development to prepare students for entry into the film and television industries.

GAM100 Principles of Game Design

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will introduce students to the design of video games. Students should be able to discuss the design of games in an analytical capacity and be able to propose new mechanics to interact with existing game designs.

GAM101 Introduction to Game Development

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course introduces students to the tools and processes involved in the development of games. Students will analyze game requirements and implement them in appropriate tools and programming languages and will explore basic and some intermediate programming techniques and technologies.

GAM102 Programming for Games

4 Credit Hours

Prerequisite: None

All Campuses: All class meetings are on-ground.

This course will focus on intermediate programming skills in order to produce a range of games and game mechanics based on existing design documentation. The course will also develop greater skills for

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incorporating pre-existing art assets into a game as well as concepts such as object oriented programming and design patterns.

GAM103 Visual Art for Game Developers

4 Credit Hours

Prerequisite: None

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will introduce students to the basics of creating visual assets for computer games in both 2D and 3D and will focus on the development of prototypes.

GAM200 Game Development 1

4 Credit Hours

Prerequisites: GAM100, GAM101, GAM102, and GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on project management and game design practices to produce a simple original game through the development of game ideas, prototypes, and working products.

GAM201 Idea Generation and Prototyping

4 Credit Hours

Prerequisite: GAM100

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course introduces students to processes of idea generation, refinement, and prototyping in game design.

GAM202 Logic and Math for Games

4 Credit Hours

Prerequisite: GAM102

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on integrating mathematical skills and logical algorithms into game designs.

GAM210 Game Development 2

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course is a continuation of the skills developed in Game Development 1 and will further develop project management methods to build a new game in a different genre, with a focus on thematic goals, characters, and storytelling.

GAM211 3D Art and Animation for Games

4 Credit Hours

Prerequisite: GAM103

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will cover 3D animation for game development, emphasizing organic modeling and topology for animation, basic principles of animation, and techniques for building game-ready 3D characters.

GAM212 Game Stories and Characters

4 Credit Hours

Prerequisite: GAM200

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM300 Game Development 3

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

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This course builds on the skills developed in Game Development 2 and will further develop project and team management methods to build a new game, with a focus on designing systems- and strategy-based games.

GAM301 Designing Complex Game Systems

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address fundamental systems-thinking approaches to game design, with an emphasis on creating interacting systems common in game development.

GAM302 Multiplayer Game Design and Technology

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address multiplayer games, with an emphasis on the concept and design stage, balancing, and the basics of networking in game engines to implement different kinds of multiplayer games.

GAM310 Game Development 4

4 Credit Hours

Prerequisite: GAM300

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course builds on the skills developed in Game Development 3 and addresses advanced project management strategies and game development skills, with an emphasis on developing and pitching an original game.

GAM311 Interface Design

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will explore game-specific interface issues, the principles of information architecture, and layout and design practices for software and visual media.

GAM312 Audio for Game Development

4 Credit Hours

Prerequisite: GAM210

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will address the implementation of game audio applications in game development and the principles of game audio design.

GAM400 Level and Environment Design

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course addresses the design and development of levels and environments in games.

GAM401 Animation for Games

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week,

In this course, students will craft multiple 3D assets using different modeling and sculpting techniques based on character, environment, and prop design principles and will explore visual effects such as particles and lighting.

GAM402 Game Feel and Juice

4 Credit Hours

Prerequisite: GAM310

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All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week. This course provides students the opportunity to polish one or more of their game prototypes or mechanics by combining several key aspects of game design fundamentals to improve the quality and feel of the gaming experience.

GAM410 Final Project Preparation

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

In this course, students will plan, pitch, and prototype a larger and more complex game of their own

design.

GAM411 Game Development Capstone

4 Credit Hours

Prerequisite: GAM310

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course concludes the major game development project and is dedicated to development time for students to produce and publish or exhibit the game designed in Final Project Preparation.

GAM412 Game Development Portfolio

4 Credit Hours

Prerequisite: Must be taken in final semester of program

All Campuses: 2 sessions on-ground, 12 sessions online, 1 asynchronous hour per week.

This course will focus on development of an online portfolio presence, polishing existing assets into a demo reel or other package. Students will reflect on the state of their work, and learn how to effectively present themselves to the industry.

HIS200 U.S. History from 1865 to 2001

4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course examines the history of the United States from 1865 to 2001. Emphasis will be placed on understanding how historical developments have influenced contemporary social, political, economic, and cultural conditions, as well as the narrative and ideological perspectives of historiography.

MAT100 College Mathematics

4 Credit Hours

Prerequisites: None

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course provides an overview of college-level mathematics and will cover concepts from formal logic, algebra, geometry, statistics, and probability. Emphasis will be placed on developing critical thinking and quantitative reasoning skills.

SOC100 Sociology **4 Credit Hours**

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week. This course explores and analyzes the dynamics and structure of human society.

PSY100 Psychology 4 Credit Hours

Prerequisite: ENG100

All Campuses: 7 sessions on-ground, 7 sessions online, 1 asynchronous hour per week.

This course presents students with the basic concepts, principles, and methods involved in the scientific study and understanding of human thought and behavior.

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SAE INSTITUTE TEAM

SAE Institute Group Inc. Executive Management Team

Jake Elsen Dr. Michele Ernst Luis Mata Sarah Johnson Sarah Sizemore David Andris Kvle Goldman Joel Sanders

General Manager & Chief Operating Officer Chief Academic and Compliance Officer

Chief Financial Officer Vice-President of Marketing Vice-President of Admissions

American Disabilities Act 504 Coordinator

Title IX Coordinator

Deputy Title IX Coordinator/National Librarian

Campus Administration

Atlanta:

Ken Hause Alex Swartz Jalil Muhammad Joslyn Henderson January Robinson Hassan Shamsid-Deen Mark Trojanowski Angelia Williams Lizzie Hurst Katrina Morris Damon Moore Yvonne Burton Joy Summerville Geuel Inirio-Aviles Alex Oplinger

Campus Director

Temporary Director of Admissions Admissions Representative Admissions Representative Admissions Representative Admissions Representative Career Services Advisor **Director of Financial Services** Financial Aid Representative Financial Aid Representative Student Accounts Specialist

Student Advisor

Student Success Manager Studio Technician Lead Studio Technician

Chicago:

Jim Kapitan Leon Gladney Freddreka McMiller Java Barfield Jorge Pantoja Christian Romasanta Mark Perry Melinda Charles Julie Alevizos

Campus Director Admissions Manager Student Accounts Advisor Student Accounts Advisor Financial Aid Advisor

Senior Admissions Representative Admissions Representative **Director of Career Services** Student Success Manager

Emervville:

Melissa Robertson George Borden Shelly Picinich

Campus Director Director of Education **Director of Financial Services**

Nashville:

Shannon Meggert Ryan Griffin Kevin White Matthew Rosenboom Kyle Malone

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Effective: 12.15.22

Campus Director Director of Education **Director of Career Services Director of Financial Services Student Accounts Specialist**

Gail Musser Sam Sourinho Gerald Gardiner Dani Irizarry Jason Munn Ben Hans Braden Brown Director of Admissions Senior Admissions Representative Admissions Representative Administrative Assistant Technology Supervisor Student Success Manager Studio Technician

Full Time Faculty

Atlanta

Miller, Lamarr	Program Chair	Audio	BS, Architectural Technology - NY Institute of Technology AS, Audio Technology - SAE Institute
Robinson, Hakim	Program Chair	Digital Film	BA Film, Savannah College of Art and Design MFA Film, Academy Art University, 2020
Jones, Tim	Instructor	Audio	BA, Audio Production, Art Institute of Atlanta

Chicago

Shreve,	Program	Audio	BA Film/Audio Production, Columbia College
Nathaniel	Chair		·

Emeryville

Teale, Norman	Interim	Audio	Master of Fine Arts Electronic Music and Recording Media,
	Program		Mills College; Bachelor of Science Recording Industry:
	Chair		Production and Technology, Middle Tennessee State
			University

Nashville

Anthony	Program	Entertain	MA Communication Aspects of the Entertainment Industry /
Corder	Chair	ment	University of Memphis
		Business	BPS Business Aspects of the Entertainment Industry /
			University of Memphis

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